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13. ABSTRACT

Pseudo random number generating programs coded in machine language for the IBM 360/65 computer have been prepared for producing random values from the normal, exponential, and gamma distributions as well as from any discrete probability distribution. The schemes are based largely on combinations of sophisticated techniques first suggested by Marsaglia. The distributions simulated are exact within the word size of the computer and average production time per number is very short, e.g. 10 to 40 microseconds depending upon the particular distribution.

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PSEUDO RANDOM NUMBER GENERATORS FOR
STATISTICAL APPLICATIONS

LOVICK EDWARD CANNON, III

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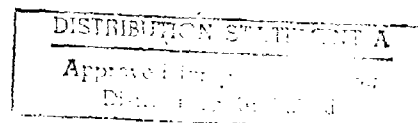
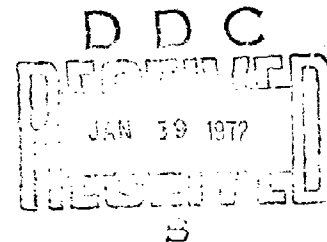


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CHAPTER 1

INTRODUCTION

With the increasing use of electronic computers, random sampling methods have become a very useful tool for providing solutions to problems involving probability as well as for problems of a deterministic nature. The availability of sequences of numbers which appear to be drawn at random from particular probability distributions is a vital ingredient in the random sampling process. Such numbers are referred to as pseudo-random numbers or, for convenience, simply as random numbers. This paper is concerned with the rapid and accurate generation of such numbers in a stored computer program.

The use of random sampling to estimate distribution functions originated with Student [17] in 1908. At that time and for some time to follow, necessary random numbers were obtained by drawing cards from a deck, counters from an urn, or by rolling dice. Such processes are very slow and make it quite difficult to insure randomness.

To facilitate the use of random numbers large tables of random digits were compiled. The first such table, published by Tippett [19] in 1927, consisted of 41,600 digits taken at random from census reports and combined into 10,400 four digit numbers. The requirement for a larger set of numbers led to the publication of 100,000 random digits in 1939 by Kendall and Babington-Smith [7]. These digits were generated by means of

a mechanical process and were the first to be so produced. Kendall and Babington-Smith are also responsible for developing many of the tests frequently applied to sequences of random numbers (5,6). Other such tables have since been constructed, primarily by the use of physical devices, culminating in the most extensive, "A Million Random Digits with 100,000 Normal Deviates" published by the RAND Corporation [15] in 1955.

The use of a physical device for the generation of random numbers on line with a computer is both expensive and difficult to maintain. The storing of a table of random numbers on magnetic tape or on cards is also an unsatisfactory method of generating numbers for use in a computer. This would necessitate the use of an input device; also the time required to read in the numbers would be excessive.

The development of arithmetic procedures for the generation of random numbers began in the 1940's with the introduction of computers. The first such procedure was suggested by von Neumann and Metropolis in 1946 and is described in [4]. It was also during this time that calculations involving random numbers received the picturesque name "Monte Carlo." The "middle-square" method proposed by von Neumann and Metropolis is simple, fast, and requires only an initial starting value. In this procedure each new number is produced by taking the middle n digits of the square of the previous n -digit number. As pointed out in [4] and in [16] the sequence of numbers produced using this method sooner or later degenerates to a cycle which often is very small, and at worst consists of only a single number. In addition some of the statistical tests performed on samples generated by the middle-square procedure have resulted in failures. Improvements on the von Neumann method are plagued by similar difficulties

[2] and [20].

Of the various arithmetic procedures sequences of random numbers with the best statistical properties and longest periods are generated by means of the congruence relation

$$x_{n+1} = a \cdot x_n + c \pmod{m}. \quad (1.1)$$

The representation (1.1) is termed the mixed congruential method. The multiplicative congruential method is defined by taking $c = 0$ in (1.1). Lehmer [8] is credited with the invention of the multiplicative method. In their very informative survey Hull and Dobell [3] prescribe conditions for a , m , c , and x_0 which insure maximum period. Other procedures for the generation of random numbers based upon reduced Fibonacci series [21] and upon transcendental numbers [3] are inferior to those based on the congruence relation (1.1) (See [4]). In [9] MacLaren and Marsaglia present a table look-up scheme which seems to offer some promise.

Random numbers generated by arithmetic procedures are not "truly random" in that the entire sequence is determined in advance and can be reproduced simply by using the same starting value, x_0 . The statistical behavior of sequences generated by both the mixed and multiplicative congruential methods is quite good, and, in fact, numbers generated in this fashion do appear to be drawn at random from the uniform (0,1) distribution

$$f(u) = 1, \quad 0 < u < 1. \quad (1.2)$$

The reproducibility of sequences is an advantage in debugging and in certain calculations it may be desirable to reproduce a given sequence.

Bargmann [1] has provided a procedure for the generation of independent uniform (0,1) random numbers on a binary computer. This procedure, which is a form of the multiplicative congruential method, is defined by

$$u_{n+1} = a \cdot u_n \pmod{2^{32}} \quad (1.3)$$

where a is chosen such that $a + 1$ and $a - 1$ end in as few zero bits as possible. This is insured by requiring that neither $a - 1$ nor $a + 1$ be divisible by 2^k for $k = 3, 4, \dots$. Choosing a as an odd power of 5 determines that the low order 3 digits will be 125, and neither 124 nor 126 is divisible by 2^k for $k = 3, 4, \dots$. Hence, $a = 5^{13}$ is a reasonable choice. This procedure requires that u_0 , the starting value, be an odd positive integer.

The use of this procedure results in a very fast computer program requiring only 3 operations: load, multiply, and store. A description of the usage of this program along with time and storage requirements is given in Chapter 6 of this paper. Results of statistical tests performed on this procedure are presented in Chapter 5, and a listing of the program is given in Appendix A.

The preceding discussion has dealt only with the generation of random numbers which appear to be uniformly distributed. In principle it should be very easy to obtain any other distribution from the uniform distribution, requiring only a solution to the equation

$$u = F(y) \quad (1.4)$$

for y , where u is uniformly distributed on the interval (0,1) and F is the

required cumulative distribution function. When the inverse of F is known, as for the exponential distribution, this is a simple matter:

$$y = -\ln(u). \quad (1.5)$$

However, the evaluation of the \ln function may be somewhat time consuming. An alternative approach might be to store a value of y for each possible value of u based on the relation

$$y = F^{-1}(u). \quad (1.6)$$

To generate y , simply generate a uniform $(0,1)$ random number u which will determine the location of a stored value of y . Let u be given to 8 digits and let β be the base of the number system in which the digits are represented, then for this procedure a total of β^8 storage locations are required.

Various approximations have been proposed for the normal distribution. Most of these involve taking the sum of a fixed number of uniform $(0,1)$ deviates or the use of Chebyshev approximations [14] or a combination of the two [18]. Such approximations frequently lack accuracy and are either slow or space consuming.

The procedures suggested by Marsaglia et al. in [11],[12], and [13] for transforming uniform $(0,1)$ random numbers to random numbers having other distributions are superior to any encountered. They are fast, require minimal space, and are simple to program. In addition these procedures are completely accurate; the precision of the result is dependent only on the word size of the computer. These procedures along with programs and results of statistical tests are presented in detail in this paper.

CHAPTER 2

GENERATION OF DISCRETE RANDOM VARIABLES IN A COMPUTER

Let Y be a discrete random variable with point probabilities $p_i = \Pr(Y = y_i)$ for $i = 1, 2, \dots$. The direct way to generate Y in a computer is to generate a uniform $(0,1)$ random number u and put $Y = y_i$ if $p_1 + p_2 + \dots + p_{i-1} < u \leq p_1 + p_2 + \dots + p_i$. However, techniques based on this method lead to complicated programs that are excessively time consuming.

An alternative method proposed by Marsaglia [11] is simple to program and requires minimal time and storage. Let p_i for $i = 1, 2, \dots, n$ be expressed by k digits as $p_i = .\delta_{1i}\delta_{2i} \dots \delta_{ki}$. If the domain of the random variable is infinite, the probability distribution must be truncated at some p_n . The fastest method for generating Y is as follows.

Let β be the base of the number system in which the δ_{ji} 's are represented. In memory locations 0 to $(\beta^k - 1)$ store $\delta_{11}\delta_{21}\delta_{31} \dots \delta_{k1}$ y_1 's, $\delta_{12}\delta_{22} \dots \delta_{k2}$ y_2 's, \dots , $\delta_{1n}\delta_{2n} \dots \delta_{kn}$ y_n 's. If u is a uniform $(0,1)$ random number, $u = .d_1d_2 \dots d_k$, look up the number in location $d_1d_2 \dots d_k$ and let that be Y .

Though this may be the fastest method, it clearly requires an excessive amount of storage space. Even if the p_i 's are truncated to four digits, β^4 memory locations will be required.

Marsaglia [11] suggests a technique that offers a considerable reduction in storage space with very little sacrifice in execution time. For convenience assume that the p_i 's are truncated to four digits. We have the following situation:

Value of Y	Probability
y_1	$\cdot \delta_{11} \delta_{21} \delta_{31} \delta_{41}$
y_2	$\cdot \delta_{12} \delta_{22} \delta_{32} \delta_{42}$
y_n	$\cdot \delta_{1n} \delta_{2n} \delta_{3n} \delta_{4n}$

Define

$$P_0 = 0, \quad P_r = \beta^{-r} \sum_{i=1}^n \delta_{ri} \quad (2.0.1)$$

for $r = 1, 2, 3, 4$, and

$$\Pi_s = \sum_{j=1}^s \sum_{i=1}^n \delta_{ji} \quad (2.0.2)$$

for $s = 1, 2, 3, 4$ and $\Pi_0 = 0$. Segment memory locations 0 to $(\Pi_4 - 1)$ into four mutually exclusive sets such that set 1 consists of locations 0 to $(\Pi_1 - 1)$, set 2 comprises locations Π_1 to $(\Pi_2 - 1)$, and in general the s^{th} set occupies memory locations Π_{s-1} to $(\Pi_s - 1)$ for $s = 1, 2, 3, 4$. In each set s for $s = 1, 2, 3, 4$ each y_i is stored in δ_{si} locations for $i = 1, 2, \dots, n$, a total of $\Pi_s - \Pi_{s-1}$ locations. The total memory requirement is then $\Pi_4 = \sum_{j=1}^4 \sum_{i=1}^n \delta_{ji}$ locations. Now choose set 1 with probability P_1 , set 2 with probability P_2 , set 3 with probability P_3 , or

set 4 with probability P_4 . Having chosen a set, select at random a location within that set; the number occupying that location is the desired random variable.

This procedure gives the required discrete distribution, as can be seen by defining:

$$q_{ri} = \delta_{ri} / \sum_{i=1}^n \delta_{ri}$$

for $i = 1, 2, \dots, n$ and $r = 1, 2, 3, 4$. Thus q_{ri} is simply the probability of choosing y_i from set r . Then the probability of generating $Y = y_i$ is

$$\sum_{r=1}^4 P_r \cdot q_{ri} = \sum_{r=1}^4 \beta^{-r} \delta_{ri} = .\delta_{1i} \delta_{2i} \delta_{3i} \delta_{4i},$$

which is the probability $P(Y = y_i)$.

In order to select the proper set and location within that set, generate a uniform (0,1) random variable $u = .d_1 d_2 \dots$, and let $A\{j\}$ denote the contents of memory location j . Then if

$$\sum_{r=0}^{s-1} P_r \leq u \leq \sum_{r=0}^s P_r$$

put

$$Y = A \{d_1 d_2 \dots d_s + \pi_{s-1} - \beta^s \sum_{r=0}^{s-1} P_r \}.$$

The following example illustrates this procedure. The hexadecimal ($\beta=16$) number system is used as it is the representation of the IBM 360/65,

i	y_i	P_i
1	0	0.A000
2	1	0.3800
3	2	0.14A2
4	3	0.0F50
5	4	0.0202
6	5	0.020C

Defining P_r and Π_s as before gives

$$P_0 = 0$$

$$P_1 = 16^{-1} \sum_{i=1}^6 \delta_{1i} = 0.E$$

$$P_2 = 16^{-2} \sum_{i=1}^6 \delta_{2i} = 0.1F$$

$$P_3 = 16^{-3} \sum_{i=1}^6 \delta_{3i} = 0.00F$$

$$P_4 = 16^{-4} \sum_{i=1}^6 \delta_{4i} = 0.0010$$

and

$$\Pi_0 = 0$$

$$\Pi_1 = \sum_{j=1}^1 \sum_{i=1}^6 \delta_{ji} = E$$

$$\Pi_2 = \sum_{j=1}^2 \sum_{i=1}^6 \delta_{ji} = 2D$$

$$\Pi_3 = \sum_{j=1}^3 \sum_{i=1}^6 \delta_{ji} = 3C$$

$$\Pi_4 = \sum_{j=1}^4 \sum_{i=1}^6 \delta_{ji} = 4C.$$

The four sets are stored as follows:

A - TABLE

SET 1		SET 2				SET 3		SET 4	
Loc.	Con.	Loc.	Con.	Loc.	Con.	Loc.	Con.	Loc.	Con.
0	0	E	1	1E	3	2D	2	3C	2
1	0	F	1	1F	3	2E	2	3D	2
2	0	10	1	20	3	2F	2	3E	4
3	0	11	1	21	3	30	2	3F	4
4	0	12	1	22	3	31	2	40	5
5	0	13	1	23	3	32	2	41	5
6	0	14	1	24	3	33	2	42	5
7	0	15	1	25	3	34	2	43	5
8	0	16	2	26	3	35	2	44	5
9	0	17	2	27	3	36	2	45	5
A	1	18	2	28	3	37	3	46	5
B	1	19	2	29	4	38	3	47	5
C	1	1A	3	2A	4	39	3	48	5
D	2	1B	3	2B	5	3A	3	49	5
		1C	3	2C	5	3B	3	4A	5
		1D	3					4B	5

TABLE 2.1

To generate the desired random variable, let $u = .d_1d_2 \dots$ be a uniform (0,1) random number and let $A(j)$ denote the contents of memory location j and proceed as follows:

- 1) If $0 \leq u < 0.E$ put $Y = A\{d_1\}$
- 2) If $0.E0 \leq u < 0.FF$ put $Y = A\{d_1d_2 - D2\}$
- 3) If $0.FF0 \leq u < 0.FFF$ put $Y = A\{d_1d_2d_3 - FC3\}$
- 4) If $0.FFF0 \leq u$ put $Y = A\{d_1d_2d_3d_4 - FFB4\}$.

Examples:

$$u = 0.2170 \dots Y = A\{2\} = 0$$

$$u = 0.EF10 \dots Y = A\{EF-D2\} = A\{1D\} = 3$$

$$u = 0.FFFE \dots Y = A\{FFFE - FFB4\} = A\{4A\} = .5.$$

In this example $4C_{(16)}$ memory locations are required as compared to 16^4 memory locations for the fastest method. Suppose the times for certain operations in the computer are:

<u>Operation</u>	<u>Time</u>
Compare two integers	P
Subtract two integers	S
Look up an addressed location	L

Then the fastest method for generating Y requires a total time of $P + L$ and 16^4 memory locations. In the example presented only $4C_{(16)}$ memory locations are required and an average generation time of

$$0.E \cdot (P + L) + 0.F \cdot (2P + S + L) + 0.00F \cdot (3P + S + L) + 0.001$$

$$\cdot (3P + S + L) = 1.21_{(16)} \cdot P + 0.20_{(16)} \cdot S + L$$

A schematic for storing the four sets of discrete variables and the subsequent generation of the desired random variables is presented in figure 2.1.

FIGURE 2.1

Flowchart for the Generation of Random
Numbers from a Discrete Distribution

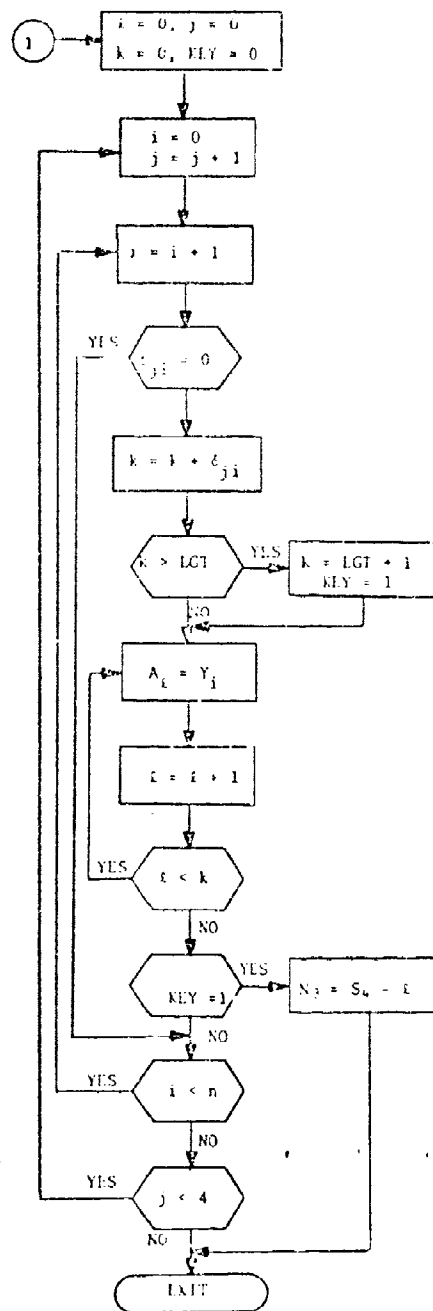
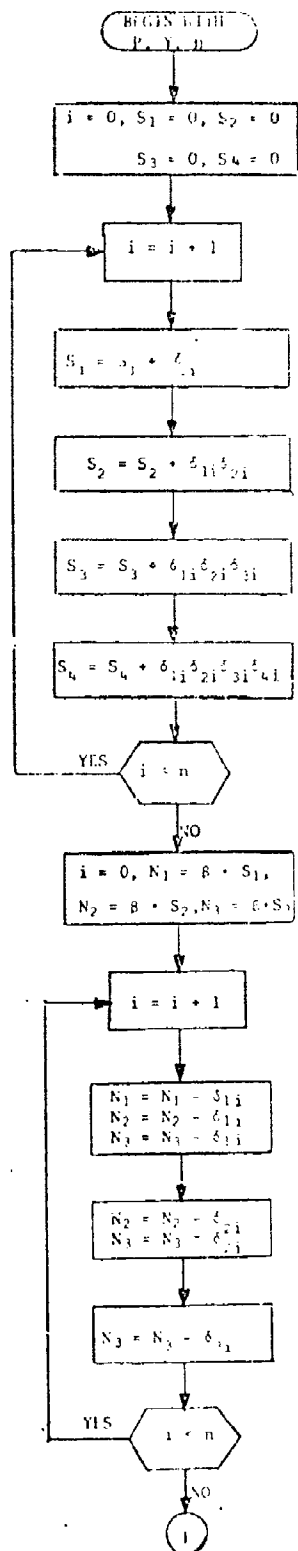
P is a vector of probabilities ($p_i = .\delta_{1i}\delta_{2i}\delta_{3i}\dots$)

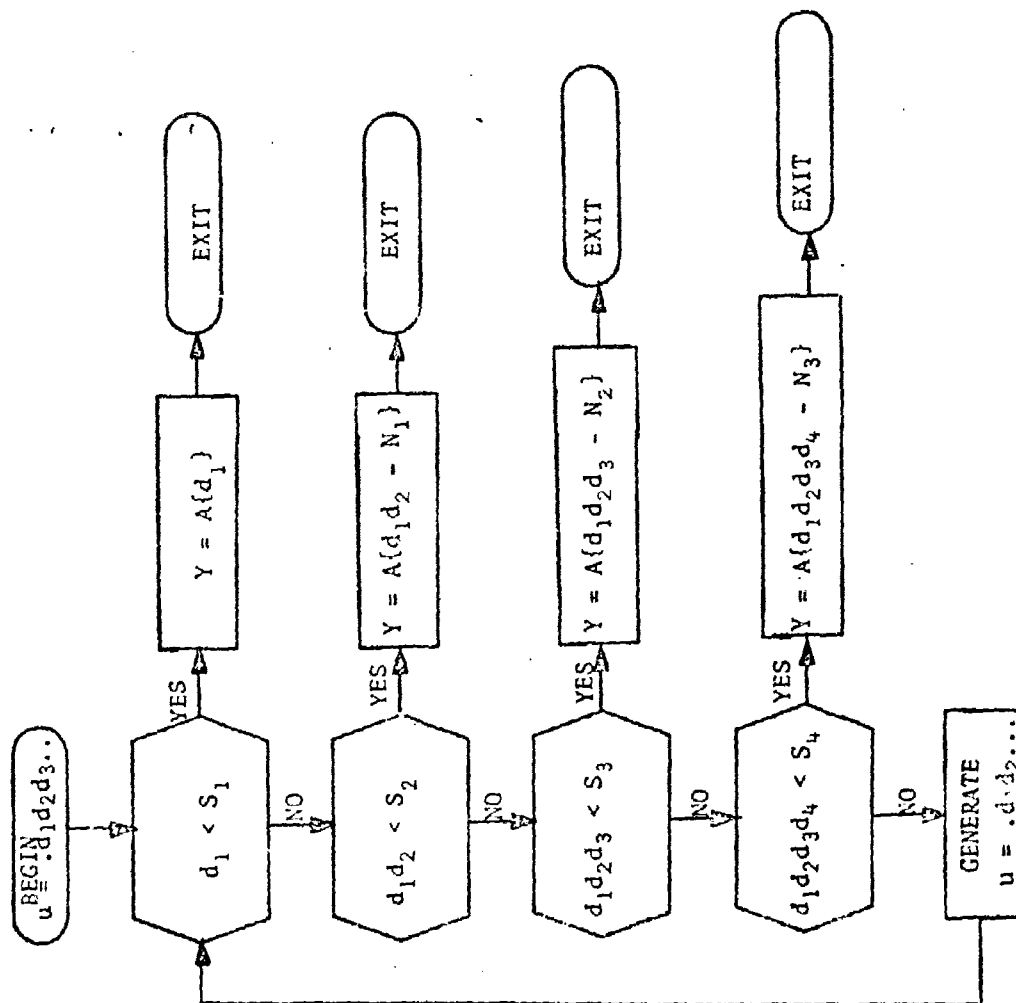
Y is a vector of the corresponding discrete variables (integer mode)

n is the number of elements in P and in Y.

β is the base of the number system in which the δ_{ij} 's are represented
(for the 360/65 $\beta = 16$, for a decimal machine $\beta = 10$).

LGT is the maximum length of the A-Table. If LGT is exceeded, the table
loading process ceases and N_3 is adjusted (since N_3 was calculated on the
basis that loading would be complete).





CHAPTER 3
GENERAL TECHNIQUES FOR THE GENERATION
OF PSEUDO-RANDOM NUMBERS HAVING A
CONTINUOUS DISTRIBUTION FUNCTION

Certain techniques of a rather general nature are used in some of the routines described in this paper. They are especially well suited for use in very fast computer programs. The principle of each technique is described below and reference will be made to these techniques as they are used in the specific generator programs.

3.1 The Composition Technique

The fundamental procedure used for generating pseudo-random numbers from a continuous probability distribution, as suggested by Marsaglia [10], is based upon a decomposition of the density function f into a mixture of 3 densities:

$$f(t) = p_1 g_1(t) + p_2 g_2(t) + p_3 g_3(t) \quad (3.1.1)$$

where $p_1 > p_2 > p_3$, $p_1 + p_2 + p_3 = 1$ and p_1 is very close to 1.

A random number from $f(t)$ is obtained as either a number from $g_1(t)$, from $g_2(t)$ or from $g_3(t)$ with respective probabilities p_1 , p_2 , p_3 . Consider a density $f(t)$ defined from all $t \geq a$ (figure 3.1).

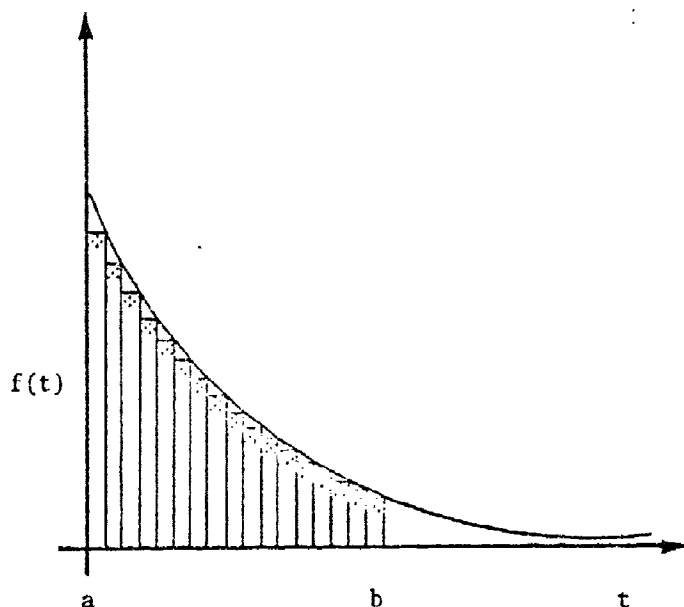


FIGURE 3.1

The density $g_1(t)$ is represented by the rectangles, appropriately standardized, including the shaded upper portions, and is defined for $a \leq t < b$. The width of the rectangles is Δ , a quantity whose value is dictated by the number system used within the computer. For a binary machine using hexadecimal arithmetic, $\Delta = 0.1_{(16)} = 0.0625_{(10)}$. The total area represented by the rectangles is p_1 which clearly is very close to 1. The density $g_2(t)$ is represented by the "triangular" regions, appropriately standardized, lying below $f(t)$ and above $g_1(t)$, and is also defined for $a \leq t < b$. The total area occupied by the "triangles" is p_2 . The density $g_3(t)$ is defined for $t \geq b$ and represents

the tail of $f(t)$. Its area is p_3 .

Random variables having density $g_1(t)$ may be rapidly generated as follows:

Define

$$N = (b-a)/\Delta \quad (3.1.2)$$

and

$$t_i = a + (i-1) \cdot \Delta \quad \text{for } i = 1, 2, 3, \dots, N. \quad (3.1.3)$$

Now assign each discrete t_i a probability

$$P_i = \Delta \cdot f(t_{i+1}) = .\delta_{1i}\delta_{2i}\dots \quad (3.1.4)$$

The P_i 's are simply the areas of the individual rectangles comprising $g_1(t)$. Based on (say) the high order 4 digits of the P_i 's store the discrete t_i 's in a table according to the technique described in Chapter 2 of this paper. Thus to generate a random variable Y from this portion of g_1 (unshaded in figure 3.1), generate a uniform (0,1) random number $u = .d_1d_2 \dots$. If

$$u < \sum_{i=1}^N .\delta_{1i}\delta_{2i}\delta_{3i}\delta_{4i}$$

then allow the 4 high order digits of u , $d_1d_2d_3d_4$, to locate a particular t_i from the discrete table, as described in Chapter 2, and set $Y = t_i + \Delta \cdot (.d_5d_6\dots)$.

Random variables from the residual of g_1 , corresponding to the remaining digits of the P_i 's ($.0000\delta_{5i}\delta_{6i}\dots$) and represented by the shaded region in figure 3.1, are generated according to the following scheme:

Let N , t_i , and P_i be defined as before (3.1.2), (3.1.3), and (3.1.4); and define:

$$H_i = .\delta_{1i}\delta_{2i}\delta_{3i}\delta_{4i} \quad (3.1.5)$$

(area of the unshaded portion of the i^{th} rectangle),

$$R_i = P_i - H_i \quad (3.1.6)$$

(area of the shaded portion of the i^{th} rectangle),

$$T_i = F(t_{i+1}) - F(t_i) - P_i \quad (3.1.7)$$

where

$$F(t_i) = \int_a^{t_i} f(t_i) dt.$$

(T_i is the area of the "triangular" region above the i^{th} rectangle), and

$$P'_i = \sum_{i=1}^N H_i \quad (3.1.8)$$

(total area occupied by the unshaded rectangles). It is obvious from the above definitions that

$$P_2 = \sum_{i=1}^N T_i, \quad (3.1.9)$$

$$P_1 = \sum_{i=1}^N P_i, \text{ and} \quad (3.1.10)$$

$$P_1 - P'_1 = \sum_{i=1}^N R_i \quad (3.1.11)$$

(See(3.1.1) for the significance of p_1 and p_2). Now store the t_i 's in N consecutive locations. The order in which the t_i 's are stored is not important*. However, for convenience let $D(1)$ denote the t -value occupying

* They may be overlapped with the previously stored t -values in order to save storage space.

the first location, $D(2)$ denote the t -value occupying the second location, etc. For each t_i define a pair of values $C(k)$ and $B(k)$ as follows:

$$C(1) = p_1' + R[D(1)], \quad (3.1.12)$$

$$B(k) = C(k) + T[D(k)], \text{ and} \quad (3.1.13)$$

$$C(k+1) = C(k) + R[D(k+1)] \quad (3.1.14)$$

for $k = 1, 2, \dots, N$. $R[D(k)]$ and $T[D(k)]$ denote respectively the area of the rectangle residue (shaded in figure 3.1) and the area of the "triangular" region corresponding to the t -value occupying location $D(k)$. It is apparent that

$$B(N) = p_1 + p_2. \quad (3.1.15)$$

If u is a uniform $(0,1)$ random number such that $p_1' \leq u < p_1 + p_2$, a random variable Y is generated from either the rectangular residues of g_1 or the "triangular" regions of g_2 as follows:

If $B(k-1) \leq u < C(k)$ then generate a new uniform $(0,1)$ random number v and set $Y = D(k) + \Delta \cdot v$. A random variable generated in this fashion will have the density represented by the shaded rectangles in figure 3.1.

If $C(k) \leq u < B(k)$, then the random variable Y must be generated from the "triangular" density of g_2 corresponding to the t -value occupying location $D(k)$. The method used depends upon the particular function $f(t)$. The same applies for random variables from g_3 for $t > b$.

The techniques used for the exponential and normal densities will be described subsequently.

Since p_1 is close to 1, most of the time a random variable from g_1 is generated. Though g_2 and g_3 may be complicated and require longer running time, the average time per generation is small since they must be handled so rarely.

3.2 The Acceptance-Rejection Method

Consider the density $h(t)$ defined on the interval (ξ_0, ξ_1) . See figure 3.2. Now if u, v is a pair

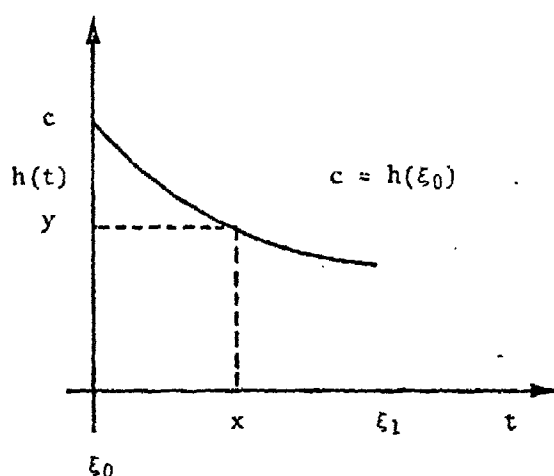


FIGURE 3.2

of independent uniform $(0,1)$ random numbers, $x = \xi_0 + u \cdot (\xi_1 - \xi_0)$ and $y = v \cdot c$ will have uniform densities on (ξ_0, ξ_1) and $(0, c)$ respectively. Suppose that $y \leq h(x)$. Then the conditional distribution function of x is given by

$$P[X \leq x \mid Y \leq h(x)] = \frac{\int_{\xi_0}^x \int_0^{h(t)} dy dt}{\int_{\xi_0}^x h(t) dt} = \frac{\int_{\xi_0}^x h(t) dt}{\int_{\xi_0}^x h(t) dt}. \quad (3.2.1)$$

Consequently the conditional density of x given $y \leq h(x)$ is $h(x)$.

When a pair of independent uniform $(0,1)$ numbers, u and v , are generated and the resulting x and y satisfy the inequality $y \leq h(x)$, x is then a required random variate from $h(x)$. Otherwise the pair is rejected and a new pair is generated and checked. It is clear that the inequality will be satisfied with a high probability only if the value $c \cdot (\xi_1 - \xi_2)$ is close to one. If not, the procedure will produce a large proportion of inadmissible (u,v) pairs and reduce the efficiency of the scheme. Even when this proportion is small, the time required to check $y \leq h(x)$ is generally rather long compared with that of the table look-up procedures. Consequently, the acceptance-rejection method is best used for generating those infrequent values from the "triangular" and tail regions described in section 3.1.

3.3 Generation of Numbers with a Triangular Density

Let u and v be independent uniform $(0,1)$ random numbers. Then $T = \min(u,v)$ has the distribution function

$$G(t) = 1 - P[T > t] = 1 - P[u > t, v > t] = 1 - (1-t)^2, \quad 0 < t < 1, \quad (3.3.1)$$

and the density function

$$g(t) = 2(1-t), \quad 0 < t < 1. \quad (3.3.2)$$

See figure 3.3a. A linear transformation $T' = a + bT$ produces a random variable with density

$$g(t') = \frac{2}{b} - \frac{2}{b^2} (t' - a), \quad a < t' < a+b \quad (3.3.3)$$

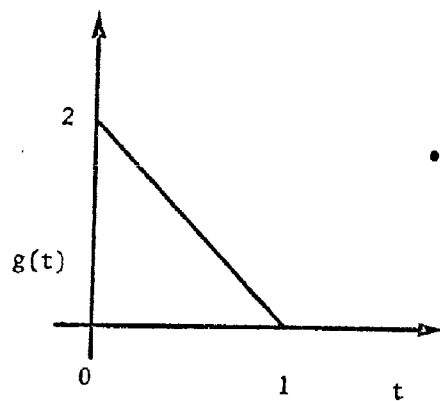


FIGURE 3.3(a)

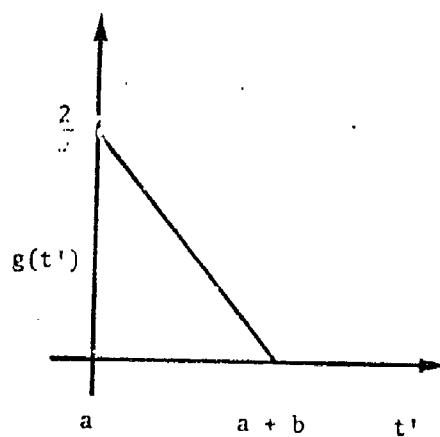


FIGURE 3.3(b)

3.4 The Distribution of the Minimum of a Random Number of Uniform (0,1) Random Variates: Some Special Results for the Exponential Distribution

Let $x = c \cdot \min(u_1, u_2, \dots, u_n)$ where the u_i are random independent uniform (0,1) variates, c is a positive constant, and N is a discrete valued random variable with probability function $P(N=n) = q(n)$ for $n = 1, 2, \dots$. Then the distribution function of x can be expressed as follows:

$$F(x) = \sum_{n=1}^{\infty} P[X \leq x \mid N = n] \cdot P[N = n]$$

$$= \sum_{n=1}^{\infty} [1 - (1 - x/c)^n] \cdot q(n)$$

$$F(x) = 1 - \sum_{n=1}^{\infty} (1 - x/c)^n \cdot q(n) \quad 0 < x < c \quad (3.4.1)$$

Now consider the special case

$$q(n) = c^n / [n! (e^c - 1)] \quad n = 1, 2, \dots$$

The distribution of x becomes

$$F(x) = 1 - \sum_{n=1}^{\infty} (c-x)^n / n! (e^c - 1) = 1 - (e^{c-x} - 1) / (e^c - 1)$$

$$F(x) = (1 - e^{-x}) / (1 - e^{-c}) \quad 0 < x < c \quad (3.4.3)$$

Thus x has the exponential distribution truncated on the right at the value c .

If, instead of the probability function given in (3.4.2), N has the distribution specified by

$$g(n) = \Delta^n / n! (e^\Delta - 1 - \Delta) \quad n = 2, 3, \dots, \quad (3.4.4)$$

where Δ is a constant as defined in section 3.1, then the distribution function of x becomes

$$F(x) = 1 - (e^{\Delta-x} - 1 - \Delta + x) / (e^\Delta - 1 - \Delta), \quad 0 < x < \Delta, \quad (3.4.5)$$

with density

$$f(x) = (e^{-x} - e^{-\Delta}) / [1 - e^{-\Delta}(1 + \Delta)], \quad 0 < x < \Delta. \quad (3.4.6)$$

This is the distribution function of a random variable from the "tooth" of the exponential distribution between 0 and Δ . See figures 3.4(a) and 3.4(b).

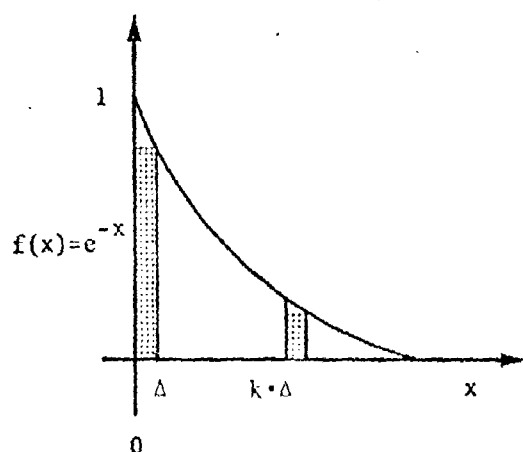


FIGURE 3.4(a)

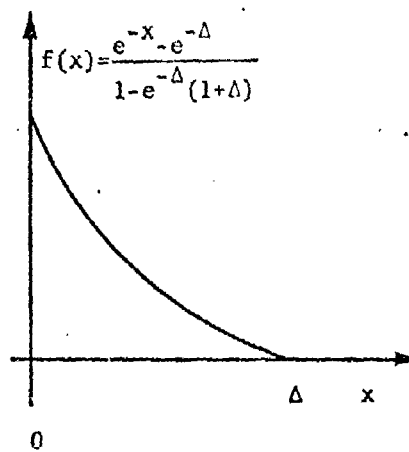


FIGURE 3.4(b)

Figure 3.4(c) shows the density of a random variable from any other such "tooth" defined by $k \cdot \Delta < z < (k+1) \cdot \Delta$.

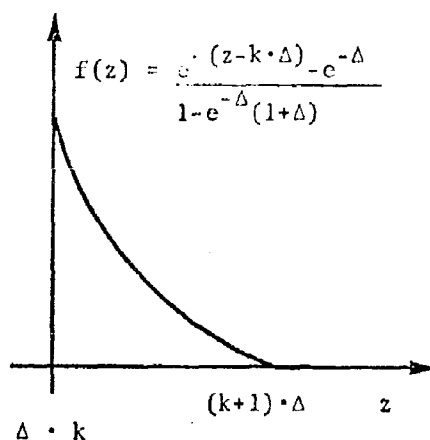


FIGURE 3.4(c)

It is obvious that all such densities are identical, a unique characteristic of the exponential distribution. Consequently, a random variable from the $(k+1)^{\text{st}}$ "tooth" is always produced by taking $z = k \cdot \Delta + x$ where the value $k \cdot \Delta$ is chosen by the technique described in section 3.1 and x is generated by taking Δ times the minimum of N uniform $(0,1)$ random numbers where N has the distribution (3.4.4). Its expected value when $\Delta = 0.1$ (16) is 2.02 or in general

$$E[N] = \Delta \cdot (e^{\Delta} - 1) / (e^{\Delta} - 1 - \Delta) \quad (3.4.7)$$

The same unique "no memory" characteristic of the exponential distribution used above is also used for obtaining random variates from g_3 , the tail of the exponential density where $t > c$.

Let $Y = W + X$ where W is discrete valued with probability function

$$P[W = w = c \cdot k] = Ae^{-w} = Ae^{-c \cdot k}, \quad k = 1, 2, 3, \dots, \quad (3.4.8)$$

$\Lambda = (1 - e^{-c})/e^{-c}$ and x is independent of w and has the distribution function (3.4.3). The distribution function of Y can be written as

$$G(y) = P[Y \leq y = w + x] = P[Y \leq w = c] + P[W = w, X \leq x] \quad (3.4.9)$$

Since the distribution function of W is

$$P[W \leq w = c \cdot k] = A \sum_{j=1}^k e^{-j \cdot c} = 1 - e^{-c \cdot k}$$

the expression for $G(y)$ becomes

$$G(y) = 1 - e^{-(w-c)} + Ae^{-w}(1 - e^{-x})/(1 - e^{-c}) = 1 - e^{c-y}, \quad (3.4.11)$$

$y > c.$

This is the required distribution function for variates from the density e^{-y} truncated on the left at $y = c$. Thus values of t from g_3 in the exponential case are generated as the sum of a discrete variate taking values $c, 2c, 3c, \dots$ and a continuous variate from the truncated exponential density on $(0, c)$.

3.5 Generating Numbers from a 'Nearly Triangular'

Density: Application to the Half Normal Density

The results of this section are applied to the half normal density

$$f(t) = \sqrt{2/\pi} e^{-1/2 t^2} \quad 0 < t < \infty \quad (3.5.1)$$

for the generation of random normal deviates to be described in chapter 4. Consider the concave and convex triangular densities (members of g_2) depicted in figures 3.5(a) and 3.5(b).

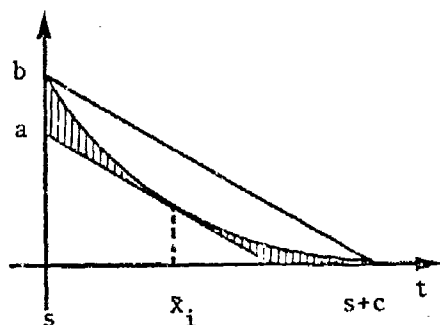


FIGURE 3.5(a)

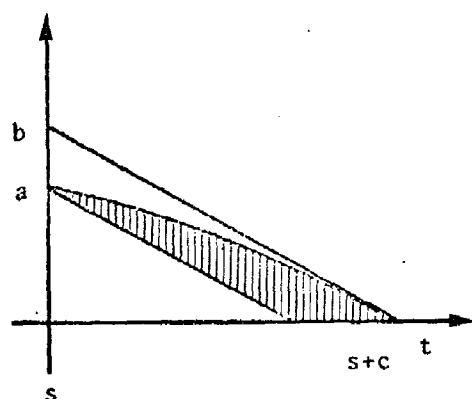


FIGURE 3.5(b)

The parallel chords and tangents enclosing $f(t)$ are determined by construction as indicated in the figures. In both cases, the inner right triangle represents most of the area under the density $F(t)$. This will be true in general as long as the ratio a/b is close to one. A random variate from the density represented by this triangle is generated as described in section 3.3. Infrequently, a random variate from the shaded area must be generated by the acceptance-rejection technique described in section 3.2. Marsaglia et al. [12] have combined these two procedures as follows.

- 1) Generate independent uniform (0,1) random variables u and v .
- 2) If $\max(u,v) \leq a/b$, put $t = s + c \cdot \min(u,v)$
- 3) If not, test $b|u-v| \leq f(s + c \cdot \min(u,v))$.

If yes, put $t = s + c \cdot \min(u,v)$.

If no, go to step 1 and try again.

In order to show that this procedure produces a variate t with the required density, we conveniently take $s = 0$ without loss of generality and proceed as follows.

Define

$$m = \min(u,v)$$

$$M = \max(u,v)$$

$$x = c \cdot m$$

$$y = b(M-m) = b(u-v) \quad (3.5.2)$$

Then the pair (x,y) is uniformly distributed over the triangle in figure 3.5(c)

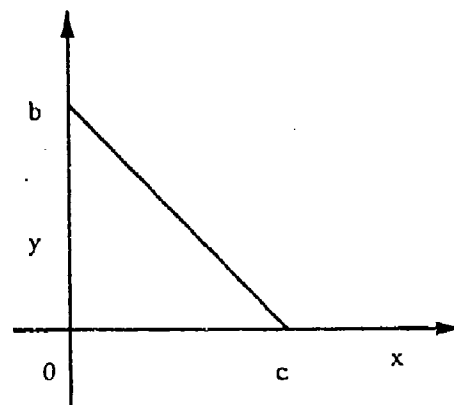


FIGURE 3.5(c)

To verify this, consider the joint distribution function of X and Y :

$$F(x,y) = P[X \leq x, Y \leq y] = P[m \leq x/c, M - m \leq y/b]$$

This is just the area of the cross hatched region in figure 3.5(d) which is seen to be

$$F(x,y) = 2 \cdot (y/b) \cdot (x/c) = 2xy/bc, \quad 0 < x < c, \quad (3.5.3) \\ 0 < y < b.$$

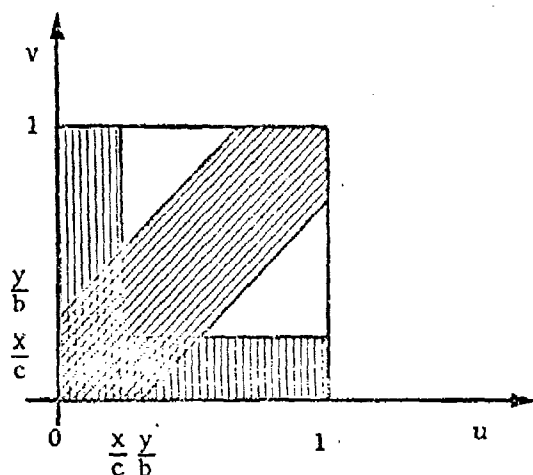


FIGURE 3.5(d)

Thus, (x,y) is a point randomly chosen from the larger triangle in figures 3.5(a) and 3.5(b). By the acceptance-rejection technique, if this point falls within the smaller triangle of figures 3.5(a) and 3.5(b), the value $x = t$ has the triangular density $-bx/c + a$. Now the condition $\max(u,v) \leq a/b$ is equivalent to:

$$bM \leq a$$

$$b(M-m) \leq a - bm = -bx/c + a$$

or

$$y \leq -bx/c + a \quad (3.5.4)$$

which means that (x,y) falls in the small triangle. If this condition is not satisfied, a second check is made to determine whether the point (x,y) falls within the shaded area between $f(t)$ and y_2 in figures 3.5(a) and 3.5(b). If so, then clearly

$$y = b(M - m) = b|u - v| \leq f(x) = f(c \cdot \min(u,v)) \quad (3.5.5)$$

as required by the second test. The acceptance-rejection principle insures that every x value passing at least one of these two tests will have the density $f(t)$. The first test is rapidly made; the second test involves evaluation of $f(x)$ and is time consuming. The first test will be passed with a probability

$$P[M \leq a/b] = (a/b)^2$$

as given by the distribution function of $M = \max(u,v)$. It is therefore desirable to have $(a/b)^2$ close to 1 to achieve a short average execution time. This will be the case if $f(t)$ is "nearly triangular."

For the half normal density the a_i/b_i ratios are obtained as follows.

Case (a) "Concave Triangles" (See figure 3.5(a)).

Let $t_i = i \cdot c = s$

$$t_{i+1} = (i+1)c = s + c, \quad i = 0, 1, 2, \dots \quad (3.5.6)$$

The equation of the chord and the tangent are respectively:

$$\begin{aligned} y_1 &= -b_i(x-s)/c + a_i \\ y_2 &= -b_i(x-s)/c + a_i \end{aligned} \quad (3.5.7)$$

The value of b_i is clearly

$$b_i = f(t_i) - f(t_{i+1}) = f(s) - f(s+c) \quad (3.5.8)$$

The slope of both lines, $-b_i/c$, must equal $f'(\bar{x}_i)$. Thus

$$-b_i/c = -\sqrt{2/\pi} \bar{x}_i e^{-\frac{1}{2}\bar{x}_i^2} = -\bar{x}_i f(\bar{x}_i) \quad (3.5.9)$$

This equation must be solved iteratively for \bar{x}_i , the abscissa of the point of tangency. Finally, this value is substituted into the tangent's equation to give

$$f(\bar{x}_i) = f(t_{i+1}) = (-b_i/c)(\bar{x}_i-s) + a_i. \quad (3.5.10)$$

Substituting the expression for b_i/c and solving for a_i gives

$$a_i = f(\bar{x}_i)[1 + \bar{x}_i(\bar{x}_i-s)] - f(s+c). \quad (3.5.11)$$

Consequently for "concave triangles"

$$a_i/b_i = [f(\bar{x}_i)\{1 + \bar{x}_i(\bar{x}_i-s)\} - f(s+c)]/[f(s) - f(s+c)] \quad (3.5.12)$$

Case (b) "Convex Triangles" (See figure 3.5(b))

In this case the point of tangency occurs at the end of the interval where $\bar{x}_i = t_{i+1} = s + c$. The slope of both lines is given by

$$-b_i/c = f'(s+c)$$

or
$$b = -cf'(s+c). \quad (3.5.13)$$

The value of a_i is simply

$$f(t_i) - f(t_{i+1}) = f(s) - f(s+c).$$

Consequently, for "convex triangles"

$$a_i/b_i = [f(s) - f(s+c)]/[-cf'(s+c)] \quad (3.5.14)$$

3.6 Generation of Random Variates from the Tail of the Half Normal Distribution

The procedure suggested by Marsaglia et al. [12] for the generation of random variates from the tail of the half normal distribution is based on the rejection principle described in section 3.2. The procedure is to generate a pair of independent half normal variates x_1 and x_2 such that the point (x_1, x_2) lies outside the quarter circle (see figure 3.6(a)).

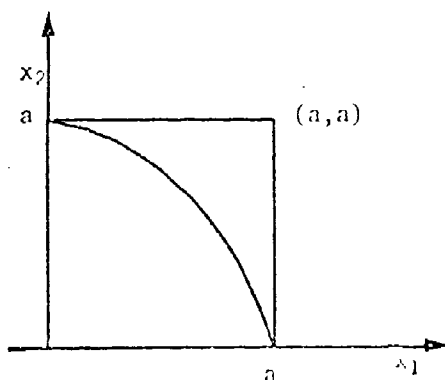


FIGURE 3.6(a)

This is done by generating pairs of uniform (0,1) random numbers u_1 and u_2 until $0 < u_1^2 + u_2^2 \leq 1$ and setting

$$x_1 = \sqrt{a^2 - 2\ln(u_1^2 + u_2^2)} \cdot \sqrt{u_1^2 / (u_1^2 + u_2^2)} \quad (3.6.1)$$

$$x_2 = \sqrt{a^2 - 2\ln(u_1^2 + u_2^2)} \cdot \sqrt{u_2^2 / (u_1^2 + u_2^2)} \quad (3.6.2)$$

To show that the point (x_1, x_2) lies outside the quarter-circle, let $w = -\ln(u_1^2 + u_2^2)$ where $0 < u_1^2 + u_2^2 \leq 1$. Then take the sum $x_1^2 + x_2^2 = a^2 + 2w$ where $0 \leq w < \infty$ so that $x_1^2 + x_2^2 \geq a^2$. If the point (x_1, x_2) , generated in this fashion, lies within the square (figure 3.6(a)), it is rejected and a new pair of uniform (0,1) random numbers is generated and tested. Otherwise the variable, x_1 or x_2 , whose value exceeds a is taken as the required random number.

In order to show that this procedure produces the desired result, let u_1 and u_2 be a pair of uniform (0,1) random numbers conditioned by $0 < u_1^2 + u_2^2 \leq 1$. Then the joint density of u_1 and u_2 is

$$f(u_1, u_2) = 4/\pi, \quad 0 < u_1 < 1, \quad 0 < u_2 < 1, \quad 0 < u_1^2 + u_2^2 \leq 1. \quad (3.6.3)$$

Now define:

$$X = u_1^2 + u_2^2, \quad 0 < X < 1, \text{ and} \quad (3.6.4)$$

$$Y = u_2/u_1, \quad 0 < Y < \infty. \quad (3.6.5)$$

Then the probability distribution of X is

$$F(x) = P(X \leq x) = (\pi \cdot x/4) / (\pi \cdot 1^2/4) = x \quad (3.6.6)$$

and the density of x is

$$f(x) = 1, \quad 0 < x < 1. \quad (3.6.7)$$

Consequently X is uniform on $(0,1)$. The joint density of X and Y is:

$$g(x,y) = f(u,v) \cdot |J| = (4/\pi) [1/2(1+y^2)] = 2/\pi(1+y^2) = g_1(x) \cdot g_2(y). \quad (3.6.8)$$

Hence X and Y are stochastically independent. Substitution of (3.6.4) and (3.6.5) into (3.6.1) and (3.6.2) yields:

$$x_1 = \sqrt{a^2 - 2\ln X} \cdot \sqrt{1/(1+Y^2)} \quad (3.6.9)$$

$$x_2 = \sqrt{a^2 - 2\ln X} \cdot \sqrt{Y^2/(1+Y^2)}. \quad (3.6.10)$$

The inverse transformation is:

$$X = e^{-\frac{1}{2}(x_1^2 + x_2^2 - a^2)} \quad (3.6.11)$$

$$Y = x_2/x_1 \quad (3.6.12)$$

The joint density of X_1 and X_2 is given by:

$$\begin{aligned} f(x_1, x_2) &= g(x, y) \cdot |J| \\ &= [2/\pi(1+y^2)](1+y^2) \cdot e^{-\frac{1}{2}(x_1^2 + x_2^2 - a^2)} \\ &= (\sqrt{2/\pi} e^{-\frac{1}{2}x_1^2}) (\sqrt{2/\pi} e^{-\frac{1}{2}x_2^2}) e^{a^2/2} \end{aligned} \quad (3.6.13)$$

$$a^2 \leq x_1^2 + x_2^2 < \infty.$$

Clearly x_1 and x_2 are independent random variables from the tail of the half normal distribution ($x_1, x_2 > a$).

CHAPTER 4
GENERATION OF PSEUDO-RANDOM NUMBERS FROM THE
EXPONENTIAL, GAMMA, AND NORMAL DISTRIBUTIONS

Before presenting the procedures for the generation of random numbers from the exponential, gamma, and normal distributions, a simple example is given demonstrating the use of the techniques discussed in Chapter 3 for obtaining random variates from any continuous distribution defined on a finite interval. In the interest of clarity all numbers are expressed to the base 10. Consider the distribution defined by

$$F(y) = (y/2)(3-y^2) \quad 0 < y < 1 \quad (4.0.1)$$

with density

$$f(y) = (3/2)(1-y^2) \quad 0 < y < 1. \quad (4.0.2)$$

Using the composition technique presented in 3.1, $f(y)$ is represented as a mixture of 2 densities (since there is no tail):

$$f(y) = p_1 g_1(y) + p_2 g_2(y). \quad (4.0.3)$$

As before, g_1 is a series of rectangles and g_2 represents the nearly triangular regions between g_1 and f . See figures 4.0(a), (b), and (c).

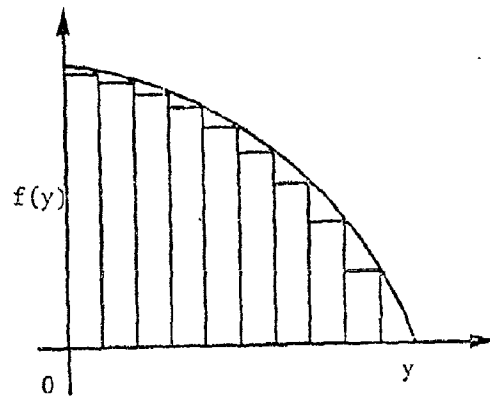


FIGURE 4.0(a)

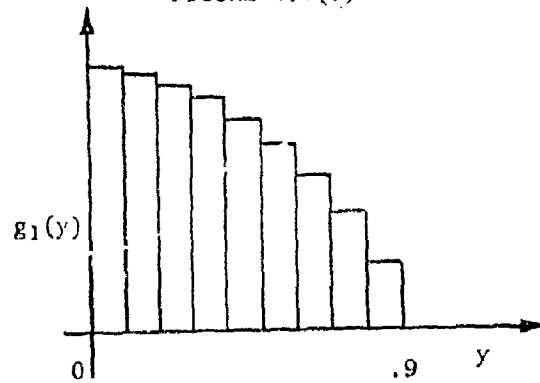


FIGURE 4.0(b)

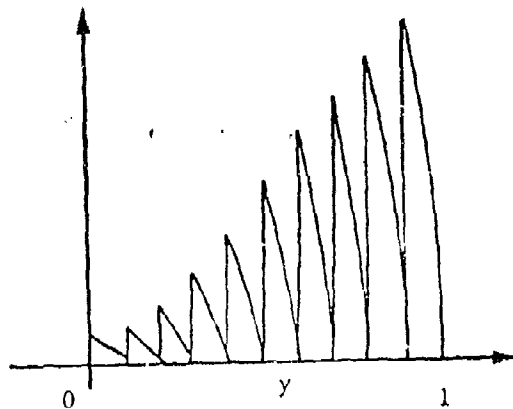


FIGURE 4.0(c)

As described in 3.1, define discrete variables

$$x_i = (i-1) \cdot \Delta \text{ for } i=1,2,\dots,10 \text{ and in this example } \Delta=0.1_{(10)}. \quad (4.0.4)$$

Now assign each x_i a probability P_i as follows:

$$P_i = \Delta \cdot f(x_{i+1}). \quad (4.0.5)$$

Now define a value T_i as given in (3.1.7), the area of the triangular region above the i^{th} rectangle:

$$T_i = F(x_{i+1}) - F(x_i) - P_i. \quad (4.0.6)$$

These values are recorded in table 4.0.1. At this point it is obvious that the values of p_1 and p_2 , defined in (4.0.3), are $p_1 = 0.9225$ and $p_2 = 0.0775$. Next, the four sets of the discrete values are stored, based on the high order of digits of the P_i 's.

x_i	$P_i = 0.1 \cdot f(x_{i+1})$	$F(x_{i+1}) - F(x_i)$	$T_i = F(x_{i+1}) - F(x_i) - P_i$
0.0	0.1485	0.1495	0.0010
0.1	0.1440	0.1465	0.0025
0.2	0.1365	0.1405	0.0040
0.3	0.1260	0.1315	0.0055
0.4	0.1125	0.1195	0.0070
0.5	0.0960	0.1045	0.0085
0.6	0.0765	0.0865	0.0100
0.7	0.0540	0.0655	0.0115
0.8	0.0285	0.0415	0.0130
0.9	0.0000	0.0145	0.0145
Total	0.9225	1.0	0.0775

TABLE 4.0.1

As presented in Chapter 2, define:

$$Q_0 = 0, \quad Q_r = 10^{-r} \cdot \sum_{i=1}^{10} \delta_{ri} \quad (4.0.7)$$

and

$$\Pi_0 = 0, \quad \Pi_r = \sum_{j=1}^r \sum_{i=1}^{10} \delta_{ji} \quad \text{for } r=1,2,3,4. \quad (4.0.8)$$

Using the above definitions define:

$$S_0 = 0, \quad S_k = 10^k \sum_{r=1}^k Q_r \quad (4.0.9)$$

and

$$N_k = \Pi_{k-1} - 10 \cdot S_{k-1} \quad \text{for } k=1,2,3,4. \quad (4.0.10)$$

The N_k 's are identical to the quantity

$$\Pi_{s-1} + \beta^s \cdot \sum_{r=0}^s P_r$$

in (2.0.3). Because of overlapping between the four sets, the N_k 's must be adjusted. Their values and the values of the S_k 's are recorded in table 4.0.3.

S-TABLE		N-TABLE	
Loc	Con	Loc	Con
0	5	0	2
1	87	1	-46
2	920	2	-852
3	9225	3	-9154

Table 4.0.3

The procedure for generating random numbers from g_1 is:

- 1) Generate a uniform (0,1) random number $u = 0.d_1d_2\dots$
- 2) If $d_1 < S(1)$, set $Y = A(d_1 + N(1)) + 0.1 \cdot (.d_5d_6\dots)$;
otherwise go to (3).
- 3) If $d_1d_2 < S(2)$, set $Y = A(d_1d_2 + N(2)) + 0.1 \cdot (.d_5d_6\dots)$;
otherwise go to (4).
- 4) If $d_1d_2d_3 < S(3)$, set $Y = A(d_1d_2d_3 + N(3)) + 0.1 \cdot (.d_5d_6\dots)$;
otherwise go to (5).
- 5) If $d_1d_2d_3d_4 < S(4)$, set $Y = A(d_1d_2d_3d_4 + N(4)) + 0.1 \cdot (.d_5d_6\dots)$;
otherwise generate a random variate from g_2 .

In order to generate random variates from g_2 , define:

$$C(1) = S_4 + T[A(1)] \text{ and} \quad (4.0.11)$$

$$C(k+1) = C(k) + T[A(k)] \text{ for } k=1,2,\dots,9. \quad (4.0.12)$$

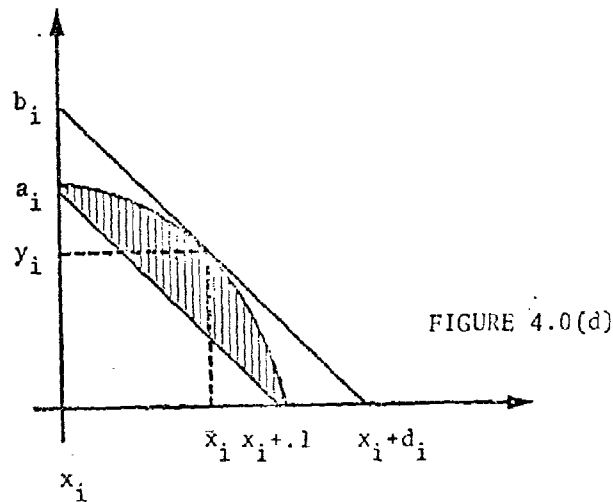
This is identical to the definition given in (3.1.13), except that in this example there is no rectangular residue. The notation $T[A(k)]$ denotes the area of the triangular region (the T_i 's in table 4.0.1) corresponding to the discrete value stored in the k^{th} location of the A-table (Table 4.0.2). The values of the $C(k)$'s are given in table 4.0.4. If u is a uniform (0,1) random number such that $u \geq S_4$, the proper triangle of g_2 may be chosen simply by testing:

$$u < C(k) \text{ until the condition is satisfied (note that } C_{(10)} = 1.0)$$

The discrete value occupying location k of the A-table denotes the correct triangle.

Having selected the proper triangle of g_2 , a random variate having the density of that triangle is to be generated. This is accomplished

through the use of the acceptance-rejection principle discussed in 3.2 and the technique given in 3.5. Consider a particular triangle or tooth from g_2 (figure 4.0(d)). The tangent and the chord are constructed as indicated in 3.5



The inner right triangle encloses most of the area under $f(x)$. A random variate from the density of this triangle is generated as described in 3.3. Occasionally, a random variate from the shaded region must be generated by the acceptance-rejection technique. The values of a_i , b_i , and d_i are obtained as follows:

$$-(a_i/0.1) = f'(x_i) = 3x_i \quad (4.0.13)$$

where x_i is the abscissa of the point of tangency and

$$a_i = f(x_i) - f(x_{i+1}). \quad (4.0.14)$$

Substituting (4.0.14) into (4.0.13) and solving for \bar{x}_i yields:

$$\bar{x}_i = [f(x_i) - f(x_{i+1})]/0.3 \quad (4.0.15)$$

The ordinate of the point of tangency is:

$$y_i = f(\bar{x}_i) - f(x_{i+1}). \quad (4.0.16)$$

At $x = \bar{x}_i$, $y_1 = y_i$ and

$$b_i = y_i + (a_i/0.1)(\bar{x}_i - x_i) \quad (4.0.17)$$

The value of d_i may be obtained by noting that:

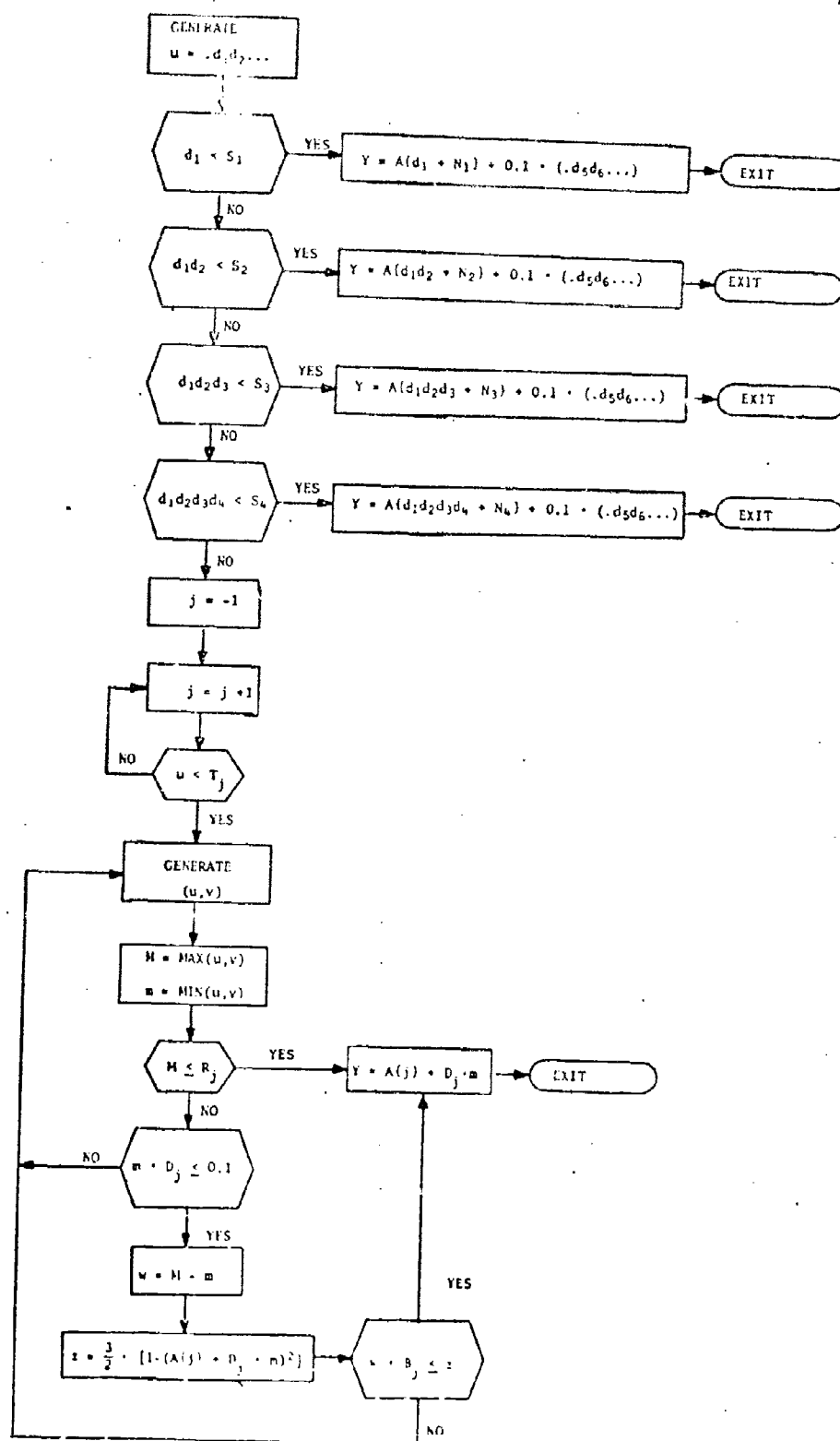
$$(a_i/0.1) = (b_i/d_i) \text{ and hence } d_i = (0.1 \cdot b_i/a_i). \quad (4.0.18)$$

The values of a_i/b_i , d_i , and b_i are recorded in table 4.0.4 in the R-table, D-table, and B-table respectively.

C-Table		R-Table		D-Table		R-Table	
Loc	Con	Loc	Con	Loc	Con	Loc	Con
0	.9370	0	.9870	0	.1013	0	.28875
1	.9500	1	.9855	1	.1015	1	.25875
2	.9555	2	.9655	2	.1036	2	.10875
3	.9580	3	.9231	3	.1083	3	.04875
4	.9650	4	.9730	4	.1028	4	.13875
5	.9690	5	.9524	5	.1050	5	.07875
6	.9700	6	.8000	6	.1250	6	.01875
7	.9815	7	.9836	7	.1017	7	.22875
8	.9915	8	.9811	8	.1019	8	.19875
9	1.0000	9	.9778	9	.1023	9	.16875

Table 4.0.4

FIGURE 4.0(e)
Flowchart for the Generation of Random
Variates from
 $f(y) = (3/2)(1 - y^2), 0 < y < 1$



The procedure for obtaining random variates from g_2 is:

- 1) Let u be a uniform (0,1) random number such that $u \geq S_4$.
- 2) Test $u < C(k)$ for $k = 0, 1, \dots, 9$ until the inequality is satisfied.
- 3) Generate independent uniform (0,1) random numbers u_1 and u_2 .
- 4) If $\max(u_1, u_2) \leq R(k)$, then set $Y = A(k) + D(k) \cdot \min(u_1, u_2)$; otherwise go to (5).
- 5) If $B(k) \cdot |u_1 - u_2| \leq f[A(k) + D(k) \cdot \min(u_1, u_2)]$, set $Y = A(k) + D(k) \cdot \min(u_1, u_2)$; otherwise go to step (3) and try again.

A schematic of the entire procedure for generating random variates from the density $f(y)$, given in (4.0.2), is presented in figure 4.0(e).

4.1 Generation of Exponentially Distributed Random Numbers

Applying the composition principle presented in 3.1, the exponential density function,

$$f(t) = e^{-t}, \quad 0 \leq t \leq \infty, \quad (4.1.1)$$

is represented as a mixture of three densities

$$f(t) = p_1 g_1(t) + p_2 g_2(t) + p_3 g_3(t). \quad (4.1.2)$$

As before, g_1 is a series of rectangles defined for $t \leq 4$, g_2 represents the toothlike region between g_1 and f defined for $t \leq 4$, and g_3 is the tail of f for $t \geq 4$. The probabilities p_1 , p_2 , and p_3 are respec-

tively the areas represented by g_1 , g_2 , and g_3 .

As described in 3.1 a random variable Y having density g_1 is generated as follows:

Define

$M = 4/\Delta$, where $\Delta = 10^{-1}$ for a decimal machine or $\Delta = 16^{-1}$ for a binary machine; and discrete variates

(4.1.3)

$t_i = (i-1) \cdot \Delta$ for $i = 1, 2, \dots, M$.

(4.1.4)

Each t_i is assigned a probability

$$P_i = \Delta \cdot f(t_{i+1}) = \Delta \cdot e^{-t_{i+1}} = \delta_{1i} \delta_{2i} \delta_{3i} \dots \quad (4.1.5)$$

Now, using the high order 4 octal digits (binary machine) or the high order 3 decimal digits (decimal machine), store the t_i 's according to the technique described in Chapter 2. As in the case of the example given in the beginning of this chapter, the sets of discrete variates are stored in the manner that permits maximum overlap. See the D-table in the program listing of GEN1 in the appendix; set 1 occupies locations 49A thru 4BE, set 2 occupies locations 40C through 4AC, and set 3 occupies locations 37D through 453. Locations 374 through 3B5 are used for the generation of variates from g_2 and the residual of g_1 as described in 3.1.

At this point define:

$$Q_0 = 0, \quad Q_r = e^{-r} \cdot \sum_{i=1}^M \delta_{ri} \quad (4.1.6)$$

$$H_0 = 0, \quad H = \sum_{j=1}^r \sum_{i=1}^M \delta_{ji} \quad \text{for } r = 1, 2, 3, 4 \quad (4.1.7)$$

for binary machines where the δ 's are octal digits and $\theta = 8$ or $r = 1, 2, 3$

for decimal machines where the δ 's are decimal digits and $\beta = 10$. Also define:

$$S_0 = 0, S_k = \beta^k \cdot \sum_{r=1}^k Q_r \quad (4.1.8)$$

and

$$N_k = \Pi_{k-1} - \beta \cdot S_{k-1} \text{ for } k = 1, 2, 3, 4 \quad (4.1.9)$$

in the binary case ($\beta = 2$) or $k = 1, 2, 3$ in the decimal case ($\beta = 10$).

The S-values and the N-values are recorded in the program listing of GEN1 in the appendix. Note that the N-values have been adjusted to allow for overlap between the sets of the D-table.

The procedure for the generation of random variates from this truncated portion of g_1 is: (binary case)

- 1) Generate a uniform (0,1) random number $u = .d_1 d_2 \dots$
- 2) If $d_1 d_2 < S_2$, set $Y = D\{d_1 d_2 + N_2\} + \Delta \cdot (.d_5 d_6 \dots)$;
otherwise go to (3).
- 3) If $d_1 d_2 d_3 < S_3$, set $Y = D\{d_1 d_2 d_3 + N_3\} + \Delta \cdot (.d_5 d_6 \dots)$;
otherwise go to (4).
- 4) If $d_1 d_2 d_3 d_4 < S_4$, set $Y = D\{d_1 d_2 d_3 d_4 + N_4\} + \Delta \cdot (.d_5 d_6 \dots)$;
otherwise generate a random variate from the residual of g_1 , g_2 ,
or g_3 .

Note that in the above procedure the testing begins with S_2 . This is because $\delta_{1i} = 0$ for all i since $0 < f(x) < 1$ for $0 < x < 4$.

Random variates from the residual of g_1 and from g_2 are generated by first selecting one of the rectangles of g_1 with appropriate probability and then testing to determine whether the required variate should

come from the tooth or from the residual corresponding to that rectangle.

This is accomplished as follows:

In M consecutive locations store each of the t_i 's once (locations 374 through 383 of the D-table in the listing of GEN1 in the appendix). For each t_i define a pair of values as given in (3.1.12), (3.1.13), and (3.1.14)

$$C(1) = S_0 + R[D(1)], \quad (4.1.10)$$

$$B(k) = C(k) + T[D(k)] \text{ and} \quad (4.1.11)$$

$$C(k+1) = C(k) + R[D(k+1)]. \quad (4.1.12)$$

In the exponential case

$$T[D(k)] = e^{-D(k)} - (1 + \Delta) e^{-(D(k)+\Delta)} \quad (4.1.13)$$

and

$$R[D(k)] = P[D(k)] - .\delta[1,D(k)]\delta[2,D(k)]\delta[3,D(k)]\delta[4,D(k)], \quad (4.1.14)$$

where $P[D(k)]$ is as defined in (4.1.5). The values $T[D(k)]$ and $R[D(k)]$ denote respectively the areas of the triangular region and rectangular residue lost upon truncation of $P[D(k)]$ corresponding to the t -value occupying location $D(k)$. The values of the $B(k)$'s and the $C(k)$'s are also recorded in the listing of GEN1 in the appendix. A random variate with a rectangular distribution is generated as described in 3.1, and in the exponential case a variate having the density of one of the teeth of g_2 is generated by the technique given in 3.4. The procedure for generating random variates from either the residual of g_1 or from g_2 is summarized as follows:

- 1) Let u be a uniform $(0,1)$ random number such that
 $S_4 \leq u < p_1 + p_2 = 1 - e^{-4}$.
- 2) Test $u < B(J)$ for $J = 1, 2, \dots, \overline{M}$, until the inequality is satisfied (note $B(\overline{M}) = 1 - e^{-4}$) for some $J = J'$.
- 3) If $u < C(J')$, generate a new uniform $(0,1)$ random number v and set $Y = D(J') + \Delta \cdot v$ (this produces a number from g_1); otherwise go to (4).
- 4) Generate a new uniform $(0,1)$ random number v and test
 $v < Q(n) = \sum_{j=2}^n \Delta^j / [j! (e^{\Delta} - 1 - \Delta)]$ for $n = 2, 3, \dots$
until the inequality is satisfied for $n = n'$.
- 5) Generate n' independent uniform $(0,1)$ random numbers and set
 $Y = D(J') + \Delta \cdot \min(u_1, u_2, \dots, u_{n'})$. This produces a number from g_2 .

A random variate Y having density g_3 is generated as a sum

$$Y = W + X \quad (4.1.15)$$

where X is exponential on $(0,4)$ and W has the distribution

$$P[W = w = 4 \cdot k] = e^{-4k} (e^4 - 1), \quad k = 1, 2, \dots \quad (4.1.16)$$

The procedure for generating a random variate from g_3 is summarized as follows:

- 1) Let u be a uniform $(0,1)$ random number such that $u \geq p_1 + p_2 = 1 - e^{-4}$.
- 2) Test $u < 1 - e^{-4(k+1)}$ for $k = 1, 2, \dots$ until the inequality is satisfied for some $k = k'$.

- 3) Set $W = 4 \cdot k'$ and generate a new uniform (0,1) random number v .
- 4) Set $u = (p_1 + p_2) \cdot v = (1 - e^{-h}) \cdot v$ and enter the procedure for generating exponentially distributed random variates on the interval (0,4) with $u = (1 - e^{-h}) \cdot v$ as the initial uniform number and generate X .
- 5) Set $Y = W + X$.

In [13] Marsaglia presents a schematic and the necessary constants for the generation of random variates from the exponential distribution. Application of this method results in a very fast generator program. As is evident from the discussion herein the method is also exact; the accuracy of the result is dependent only on the word size of the computer.

4.2 Generation of Gamma Distributed Random Variates

In order to produce random variates having the gamma distribution, the following result is used.

If x_i is a random variable with density

$$f(x_i) = e^{-x_i}, \quad 0 < x_i < \infty \quad \text{for } i = 1, 2, \dots, n \quad (4.2.1)$$

then the random variable

$$Y = \sum_{i=1}^n x_i \quad (4.2.2)$$

has the gamma density

$$g(y) = (1/\Gamma(n)) y^{n-1} e^{-y}, \quad 0 < y < \infty \quad (4.2.3)$$

when the x_i 's are stochastically independent. Consequently, the generation of random variates from the gamma distribution involves only a simple

modification of the exponential method.

- 1) Using the method given in 4.1, generate n exponentially distributed random numbers x_1, x_2, \dots, x_n .
- 2) Set $Y = \sum_{i=1}^n x_i$ (if a scale parameter $B \neq 1$ is desired, set $Y = B \cdot \sum_{i=1}^n x_i$).

4.3 Generation of Random Variates having the Standard Normal Distribution

Using the composition principle of 3.1, the absolute normal density

$$f(t) = \sqrt{2/\pi} e^{-1/2 t^2}, \quad t \geq 0 \quad (4.3.1)$$

is represented as a mixture of three densities

$$f(t) = p_1 g_1(t) + p_2 g_2(t) + p_3 g_3(t). \quad (4.3.2)$$

Again, g_1 is a series of rectangles defined for $t \leq 3$, g_2 represents the toothlike regions above g_1 and below f defined for $t \leq 3$, and g_3 is the tail of the density (4.3.1) defined for $t \geq 3$.

Random variates from g_1 are generated by means of the technique given in 3.1. Define

$$\begin{aligned} M &= 3/\Delta \quad \text{where } \Delta = 10^{-1} \text{ (decimal machine)} \\ \text{or } \Delta &= 16^{-1} \text{ (binary machine), and} \end{aligned} \quad (4.3.3)$$

discrete variables

$$t_i = (i - 1) \cdot \Delta \quad \text{for } i = 1, 2, \dots, M. \quad (4.3.4)$$

Assign each t_i a probability

$$P_i = \Delta \cdot f(t_{i+1}) = \Delta \cdot \sqrt{2/\pi} \cdot e^{-\frac{1}{2}t_{i+1}^2} = .t_{i1}t_{i2}t_{i3}\dots \quad (4.3.5)$$

Applying the storage technique described in Chapter 2, store the t_i 's based on the high order 4 octal digits (binary machine) or the high order 3 decimal digits. Note that as in the exponential case $t_{i1} = 0$ for all i , and that the sets of discrete values are overlapped (see the A-table in the listing of GEN3 in the appendix). Now define values

$$Q_0 = 0, \quad Q_r = \beta^{-r} \sum_{i=1}^M \delta_{ri} \quad (4.3.6)$$

and

$$\Pi_0 = 0, \quad \Pi_r = \sum_{j=1}^r \sum_{i=1}^M \delta_{ji}; \quad (4.3.7)$$

also define

$$S_0 = 0, \quad S_k = \beta^k \cdot \sum_{r=1}^k Q_r \quad (4.3.8)$$

and

$$N_i = \Pi_{k-1} - \beta \cdot S_{k-1}, \quad (4.3.9)$$

for a binary machine $r, k = 1, 2, 3, 4$ and $\beta = 8$ for a decimal machine, $r, k = 1, 2, 3$ and $\beta = 10$. The S-values and N-values are also recorded in the program listing of GEN3 (note that the N-values have been adjusted to allow for overlap between sets).

The procedure for the generation of random variates from this truncated portion of g_1 is: (binary case)

- 1) Generate a uniform (0,1) random number $u = .d_1d_2\dots$
- 2) If $d_1d_2 < S_2$, set $Y = A\{d_1d_2 + N_2\} + \Delta \cdot (.d_5d_6\dots)$;
otherwise go to (3).

- 3) If $d_1 d_2 d_3 < S_3$, set $Y = A\{d_1 d_2 d_3 + N_3\} + \Delta \cdot (.d_5 d_6 \dots)$;
otherwise go to (4).
- 4) If $d_1 d_2 d_3 d_4 < S_4$, set $Y = A\{d_1 d_2 d_3 d_4 + N_4\} + \Delta \cdot (.d_5 d_6 \dots)$;
otherwise generate a random variable from g_2 , g_3 , or the
residual of g_1 .

Random variates from the residual of g_1 and from g_2 are produced by first choosing one of the rectangles of g_1 with appropriate probability and then testing to determine whether the required variate should come from the rectangular residue of g_1 or from the toothlike region of g_2 . As presented in 3.1, this is accomplished as follows:

In M consecutive locations store each t_i once, and for each t_i define a pair of values as in (3.1.12), (3.1.13), and (3.1.14):

$$C(1) = S_4 + R[A(1)], \quad (4.3.10)$$

$$B(k) = C(k) + T[A(k)], \quad (4.3.11)$$

$$C(k+1) = C(k) + R[A(k+1)]. \quad (4.3.12)$$

Note that in the listing of GEN3 this portion of the A-table occupies locations 690 thru 6BF. However, for convenience it is assumed that location 690 correspond to $A(1)$. $R[A(k)]$ and $T[A(k)]$ denote respectively the area of the rectangular remnant and the area of the toothlike region corresponding to the t -value occupying location $A(k)$. For the normal case:

$$R[A(k)] = P[A(k)] - .\delta[1,A(k)]\delta[2,A(k)]\delta[3,A(k)]\delta[4,A(k)] \quad (4.3.13)$$

where $P[A(k)]$ is defined in (4.3.5) as

$$\begin{aligned} P[A(k)] &= \Delta \cdot f(A(k) + \Delta) = \Delta \cdot \sqrt{2/\pi} \cdot e^{-\frac{1}{2}(A(k) + \Delta)^2} \\ &= .\delta[1, A(k)] \delta[2, A(k)] \dots, \end{aligned} \quad (4.3.14)$$

and

$$T[A(k)] = F(A(k) + \Delta) - F(A(k)) - P[A(k)] \quad (4.3.15)$$

where

$$F(x) = \sqrt{2/\pi} \int_0^x e^{-\frac{1}{2}t^2} dt \quad (4.3.16)$$

Once having determined whether a variate with a rectangular density (g_1) or a variate with a toothlike density (g_2) is required, the schemes given in 3.1 and in 3.5 are used to produce the variate as required. This procedure is summarized as follows:

- 1) Let u be a uniform (0,1) random number such that $S_4 \leq u < p_1 + p_2 = F(3)$.
- 2) Test $u < B(k)$ for $k = 1, 2, \dots, M$ until the inequality is satisfied for some $k = k'$.
- 3) If $u < C(k')$, then generate a new uniform (0,1) random number v and put $Y = A(k') + \Delta \cdot v$ (this produces a variate from g_1); otherwise go to (4).
- 4) Generate independent uniform (0,1) random numbers u_1 and u_2 .
- 5) If $\max(u_1, u_2) \leq D(k')^*$, set $Y = A(k') + \Delta \cdot \min(u_1, u_2)$. This produces a variate from g_2 as described in 3.5; otherwise go to (6).
- 6) Set $W = -\frac{1}{2}(\Delta \cdot \min(u_1, u_2) - \Delta) \cdot [2 \cdot A(k') + \Delta \cdot \min(u_1, u_2) + \Delta]$

* The $D(k)$'s are tabled values of the a_i/b_i ratios given in (3.5.12) and in (3.5.14) corresponding to the t_i stored in $A(k')$.

and test $|u_1 - u_2| < E(k') \cdot (e^W - 1)^{**}$. If yes, set

$Y = A(k') + \Delta \cdot \min(u_1, u_2)$. If no go to step (4) and try again.

A random variate from the density g_3 is produced by the technique presented in 3.6. An absolute normal variable $|Y|$, conditioned by $|Y| > 3$, is required. The procedure is summarized as follows:

- 1) Generate pairs of uniform (0,1) random numbers u_1 and u_2 until the condition $u_1^2 + u_2^2 \leq 1$ is satisfied.

- 2) Form pairs x_1 and x_2 as described in (3.6.1) and (3.6.2)

$$x_1 = u_1 \cdot [(9 - 2\ln(u_1^2 + u_2^2))/(u_1^2 + u_2^2)]^{1/2}$$

$$x_2 = u_2 \cdot [(9 - 2\ln(u_1^2 + u_2^2))/(u_1^2 + u_2^2)]^{1/2}$$

- 3) Test $x_1 > 3$. If yes, set $Y = x_1$. If no, test $x_2 > 3$. If yes, put $Y = x_2$. If no, go to step (1) and repeat the procedure.

In [12] Marsaglia presents a schematic and the required constants for the generation of random variates from the absolute normal distribution. This method results in random variates having the density (4.3.1). In order to obtain random variates from the standard normal distribution.

$$f(t) = (1/\sqrt{2\pi}) e^{-1/2 t^2}, \quad -\infty < t < \infty, \quad (4.3.17)$$

a random + or - sign must be attached at some point in the procedure. In GEN3 this is done by generating a uniform (0,1) random number u and testing $u < 1/2$. If yes, a - sign is affixed to the variate; otherwise a positive variate is returned.

The procedures presented in this chapter derive their speed from the

** This expression is simply an alternative way of testing $b_1|u-v| \leq f(A(k') + \Delta \cdot \min(u_1, u_2))$.

fact that the vast majority of variates generated come from the truncated portion of g_1 . It requires only the generation of a uniform (0,1) random number, a series of compare instructions, and a table lookup. While the generation of variates from g_2 and g_3 may be somewhat time consuming, such variates are required only rarely. • Consequently, that average time per generation is quite fast. As is evident these methods are exact. Precision is limited only by the word size of the computer.

CHAPTER 5

RESULTS OF TESTS PERFORMED ON SEQUENCES OF PSEUDO-RANDOM NUMBERS

5.1 Random Numbers From The Uniform (0,1) Distribution

The tests performed on sequences of independent uniform (0,1) random numbers were suggested by MacLaren and Marsaglia in [9]. The stringency of these tests is justified in that the procedures for the generation of random variates from other distributions depend heavily upon the method used to obtain uniform (0,1) random numbers.

The tests made were chi-square (χ^2) goodness of fit tests on the distribution of the random numbers, pairs of random numbers, triples of random numbers, and the maximum and minimum of n random numbers. In general a sequence of ℓ variables Y_1, Y_2, \dots, Y_ℓ was calculated from the sequence of random uniform variates. The range of the Y_i was divided into m cells of equal probability, p , and the number of occurrences, O_i , in each cell counted. The χ^2 statistic

$$\chi^2 = \sum_{i=1}^m (O_i - \ell \cdot p)^2 / \ell \cdot p \quad (5.1.1)$$

with $m - 1$ degrees of freedom was calculated and transformed to a standard normal deviate

$$T = (2 \cdot \chi^2)^{1/2} - (2 \cdot (m - 1) - 1)^{1/2} \quad (5.1.2)$$

for each test. This form is valid for $m \geq 31$. The significance level of this normal deviate was then computed as

$$S = \int_0^T (1/\sqrt{2\pi}) e^{-\frac{1}{2}t^2} dt \quad (5.1.3)$$

In each test a total of 100,000 uniform numbers was generated. For convenience the numbers were generated in 10,000 sets of 10 uniform numbers each. Five separate runs were made and the tests performed as follows:

1) Uniformity. The unit interval was divided into 1000 segments. Each segment has an expected value of 100 occurrences. The χ^2 statistic was computed as

$$\chi^2 = \sum_{i=1}^{1000} (O_i - 100)^2/100 \quad (5.1.4)$$

where O_i is the number of observed occurrences in the i^{th} segment.

2) Pairs. Successive pairs of uniform numbers were taken as the coordinates of a point in the unit square. The unit square was partitioned into 100 cells, each with an expected value of 500 occurrences. The χ^2 statistic was computed as

$$\chi^2 = \sum_{i=1}^{10} \sum_{j=1}^{10} (O_{ij} - 500)^2/500 \quad (5.1.5)$$

where O_{ij} is the number of observed occurrences in the ij^{th} cell.

3) Triples. Successive triples of uniform numbers were taken as the coordinates of a point in the unit cube (every tenth number was skipped). The unit cube was partitioned into 1000 cells with an expected

value of 30 occurrences in each cell. The χ^2 statistic was computed as

$$\chi^2 = \sum_{i=1}^{10} \sum_{j=1}^{10} \sum_{k=1}^{10} (O_{ijk} - 30)^2 / 30 \quad (5.1.6)$$

where O_{ijk} is the number of observed occurrences in the ijk^{th} cell.

4) Maximum of n random values. If u_1, u_2, \dots, u_n are independent uniform $(0,1)$ deviates, then

$$W = \max(u_1, u_2, \dots, u_n) \quad (5.1.7)$$

should have the distribution

$$P(W \leq a) = F(a) = a^n \text{ for } 0 < a < 1, \text{ and} \quad (5.1.8)$$

$$F(W) = [\max(u_1, u_2, \dots, u_n)]^n \quad (5.1.9)$$

should be uniformly distributed over the interval $(0,1)$. A total of 10,000 W 's were generated for each n , and $F(W)$ was tested for uniformity using the χ^2 goodness of fit test for 100 equal subintervals. The χ^2 statistic was computed as

$$\chi^2 = \sum_{i=1}^{100} (O_i - 100)^2 / 100 \quad (5.1.10)$$

where O_i is the number of observed occurrences in the i^{th} subinterval.

In this test n takes the values 2 and 5.

5) Minimum of n random values. This test is the same as that for the maximum of n except

$$W = \min(u_1, u_2, \dots, u_n) \text{ and} \quad (5.1.11)$$

and

$$F(W) = 1 - (1 - W)^n \quad (5.1.12)$$

which should be uniformly distributed over the unit interval. The 10,000 W 's were segmented into 100 equal subintervals and the χ^2 test computed as in (5.1.10). In this test n takes the values 3 and 10.

The results of these tests are reported in Table 5.1.1. The results compare favorably with those presented in [9] and justify the use of this particular uniform (0,1) random number generator.

TABLE 5.1.1

RUN #1

TEST	CHI-SQUARE	D.F.	SIGNIFICANCE
UNIFORMITY	975.400	999	0.30186688
PAIRS	89.6720	99	0.25987495
TRIPLES	1034.7333	999	0.78918171
MAX OF 2	97.1800	99	0.46241028
MAX OF 5	80.7800	99	0.09257838
MIN OF 3	109.5200	99	0.77766504
MIN OF 10	75.0400	99	0.03713434

RUN #2

TEST	CHI-SQUARE	D.F.	SIGNIFICANCE
UNIFORMITY	1047.1600	999	0.85902187
PAIRS	92.8440	99	0.34129536
TRIPLES	1022.4667	999	0.70302930
MAX OF 2	104.4800	99	0.66267689
MAX OF 5	96.9800	99	0.45671365
MIN OF 3	102.1000	99	0.60032472
MIN OF 10	97.7400	99	0.47836695

TABLE 5.1.1 (continued)

RUN #3

TEST	CHI-SQUARE	D.F.	SIGNIFICANCE
UNIFORMITY	1006.3400	999	0.56949803
PAIRS	93.8720	99	0.36930366
TRIPLES	1052.0000	999	0.88131258
MAX OF 2	93.5400	99	0.36019046
MAX OF 5	104.5000	99	0.66318213
MIN OF 3	102.7400	99	0.61749364
MIN OF 10	107.0600	99	0.72480337

RUN #4

TEST	CHI-SQUARE	D.F.	SIGNIFICANCE
UNIFORMITY	970.2600	999	0.26223433
PAIRS	103.9040	99	0.64798213
TRIPLES	1084.4667	999	0.97021768
MAX OF 2	83.2400	99	0.12861638
MAX OF 5	96.4200	99	0.44078290
MIN OF 3	76.7000	99	0.04945168
MIN OF 10	116.5000	99	0.89040197

TABLE 5.1.1 (continued)

RUN #5

TEST	CHI-SQUARE	D.F.	SIGNIFICANCE
UNIFORMITY	1052.4000	999	0.88303445
PAIRS	82.5080	99	0.11705985
TRIPLES	1013.5333	999	0.63124447
MAX OF 2	92.6200	99	0.33528034
MAX OF 5	98.8400	99	0.50965471
MIN OF 3	140.6600	99	0.99687357
MIN OF 10	136.3000	99	0.99333696

5.2 Random Numbers Having A Discrete Distribution

Sequences of random numbers from the binomial density

$$f(x) = \binom{N}{x} \cdot p^x \cdot (1-p)^{N-x}, \quad 0 < p < 1, \quad x=0,1,\dots,N \quad (5.2.1)$$

were generated for a variety of parameter combinations. The range of the variable was divided into k intervals of probability q_i , such that the expected value of each interval, $m \cdot q_i$, was at least 10. The χ^2 statistic was computed as

$$\chi^2 = \sum_{i=1}^k (O_i - m \cdot q_i)^2 / m \cdot q_i \quad (5.2.2)$$

where O_i is the number of observed occurrences in the i^{th} interval, and m is the size of the sample generated. The significance level was computed as

$$S = (1/\Gamma(v/2)) \cdot \int_0^{\chi^2/2} e^{-t} \cdot t^{(v/2 - 1)} dt \quad (5.2.3)$$

where v = degrees of freedom, in this case $v = k-1$. The results of these tests are recorded in table 5.2.1. A sample size of 1000 random numbers were generated for each test.

Random numbers from the Poisson density

$$f(x) = \lambda^x e^{-\lambda} / x!, \quad 0 < \lambda < \infty, \quad x = 0, 1, \dots, \infty \quad (5.2.4)$$

and from the negative binomial density

$$f(x) = \binom{r+x-1}{x} \cdot p^r \cdot (1-p)^x, \quad r \geq 0, \quad 0 < p < 1, \quad (5.2.5)$$

$$x = 0, 1, 2, \dots, \infty;$$

were tested in the same manner as random numbers from the binomial density (5.2.1). The results of these tests are recorded in table 5.2.2 and 5.2.3 respectively.

TABLE 5.2.1

RESULTS OF CHI-SQUARE GOODNESS OF FIT TESTS
ON RANDOM NUMBERS FROM THE BINOMIAL DENSITY

P	N	D.F.	CHI-SQUARE	SIGNIFICANCE
0.100	10	4	6.03494	0.8034458581
0.100	20	6	6.44102	0.6243600635
0.100	30	7	2.52631	0.0748969943
0.100	40	9	6.33123	0.2936355148
0.100	50	9	12.92191	0.8338284965
0.200	10	5	7.56431	0.8180614798
0.200	20	8	16.34847	0.9623445588
0.200	30	10	15.13733	0.8728654417
0.200	40	11	9.00770	0.3788180126
0.200	50	13	12.00444	0.4727203102
0.300	10	7	7.97911	0.6655606411
0.300	20	9	10.98540	0.7232888983
0.300	30	11	17.78713	0.9133467551
0.300	40	13	12.08372	0.4792085395
0.300	50	15	21.66071	0.8829858823
0.400	10	7	7.29406	0.6010818180
0.400	20	10	12.18194	0.7269356404
0.400	30	12	20.64248	0.9441325898
0.400	40	14	10.05124	0.2415723570
0.400	50	16	12.35961	0.2811236434
0.500	10	8	6.86156	0.4483592431
0.500	20	10	12.57912	0.7518355135
0.500	30	12	10.41700	0.4205727006
0.500	40	14	23.28293	0.9441810635
0.500	50	16	9.42171	0.1049637735
0.600	10	7	6.92477	0.5632454466
0.600	20	10	18.27415	0.9494885520
0.600	30	12	10.17474	0.3993657394
0.600	40	14	11.25580	0.3341658613
0.600	50	16	10.03645	0.1352818684

TABLE 5.2.1 (continued)

P	N	D.F.	CHI-SQUARE	SIGNIFICANCE
0.700	10	7	3.47126	0.1617396643
0.700	20	9	10.70221	0.7033259190
0.700	30	11	12.02199	0.6380075901
0.700	40	13	13.88283	0.6178529373
0.700	50	15	18.60988	0.7680404078
0.800	10	5	4.53985	0.5254310881
0.800	20	8	16.74590	0.9671335640
0.800	30	10	10.97150	0.6402573630
0.800	40	11	9.02074	0.3800224541
0.800	50	13	15.05620	0.6961423824
0.900	10	4	3.31137	0.4928666476
0.900	20	6	4.40204	0.3775593406
0.900	30	7	6.78871	0.5487935778
0.900	40	9	6.74965	0.3368342656
0.900	50	9	5.04256	0.1694175512

RESULTS OF CHI-SQUARE GOODNESS OF FIT TESTS ON
RANDOM NUMBERS FROM THE POISSON DENSITY.

LAM	D.F.	CHI-SQUARE	SIGNIFICANCE
5.00	10	13.57652	0.8068012578
10.00	15	8.51890	0.0986988385
15.00	17	16.33853	0.5000245564
20.00	20	18.35403	0.4359007928
25.00	21	28.70494	0.8787325544
30.00	23	24.94425	0.6468336304
35.00	25	26.91360	0.6397852204
40.00	27	43.19749	0.9750174127
45.00	28	22.55633	0.2450911949
50.00	30	23.26187	0.1956567510
55.00	30	42.01434	0.9286283430
60.00	31	34.81330	0.7087406320
65.00	33	29.49011	0.3573849816
70.00	34	29.73472	0.3231975827
75.00	35	26.18810	0.1410044103
80.00	35	26.80832	0.1619395204
85.00	36	21.61020	0.0278060381
90.00	37	28.29852	0.1527661009
95.00	38	30.51639	0.1992224404
100.00	39	37.10850	0.4435994584

TABLE 5.2.2

TABLE 5.2.3
RESULTS OF CHI-SQUARE GOODNESS OF FIT TESTS ON RANDOM
NUMBERS FROM THE NEGATIVE BINOMIAL DENSITY.

P	R	D.F.	CHI-SQUARE	SIGNIFICANCE
0.100	2	41	36.08627	0.3115372475
0.100	4	57	51.64328	0.3244292796
0.100	6	67	77.44254	0.8201664431
0.100	8	72	54.21390	0.0583581269
0.100	10	76	58.52535	0.0683503608
0.200	2	23	20.00081	0.3581367902
0.200	4	33	27.73007	0.2730820886
0.200	6	40	43.00986	0.6563763897
0.200	8	45	42.83166	0.4357673160
0.200	10	49	38.69528	0.1455417220
0.300	2	15	11.10495	0.2548804445
0.300	4	22	25.94653	0.7460151638
0.300	6	28	17.46899	0.0612580512
0.300	8	31	25.10221	0.2368731801
0.300	10	34	18.65952	0.0151991805
0.400	2	11	12.32864	0.6605459138
0.400	4	16	7.20666	0.0309309696
0.400	6	20	20.18198	0.5534007984
0.400	8	23	23.12594	0.5466209213
0.400	10	25	22.04679	0.3669595654
0.500	2	8	4.96920	0.2391366628
0.500	4	12	13.04976	0.6345655810
0.500	6	15	16.03409	0.6202105433
0.500	8	17	25.16863	0.9090016643
0.500	10	19	24.55579	0.8243107298
0.600	2	6	13.11971	0.9588261108
0.600	4	9	14.42509	0.8920130256
0.600	6	11	13.29194	0.7253265963
0.600	8	13	17.84469	0.8364937782

TABLE 5.2.3 (continued)

P	R	D.F.	CHI-SQUARE	SIGNIFICANCE
0.600	10	14	13.95647	0.5470410000
0.700	2	5	6.42472	0.7329438096
0.700	4	7	11.10162	0.8657526004
0.700	6	8	9.98931	0.7342226732
0.700	8	10	4.82568	0.0974859792
0.700	10	11	14.96953	0.8161040822
0.800	2	3	1.03482	0.2071720727
0.800	4	5	2.88184	0.2818034287
0.800	6	6	1.48994	0.0398398009
0.800	8	7	4.59512	0.2907654804
0.800	10	8	2.13612	0.0234479888
0.900	2	2	0.67942	0.2880246110
0.900	4	3	0.23420	0.0281120703
0.900	6	3	4.99992	0.8281970919
0.900	8	4	2.59324	0.3719796012
0.900	10	4	2.34658	0.3276973945

5.3 Random Numbers From Continuous Distribution Functions

Sequences of random numbers from the exponential

$$f(t) = e^{-t}, \quad 0 < t < \infty \quad (5.3.10)$$

and normal

$$f(x) = (1/\sqrt{2\pi}) e^{-\frac{1}{2}x^2}, \quad -\infty < x < \infty \quad (5.3.2)$$

densities were generated, and segmented into 20 intervals of approximately equal probability, $p_i = 0.05$. Samples of $m = 1000$ random numbers were generated and the χ^2 statistic computed as

$$\chi^2 = \sum_{i=1}^{20} (O_i - m \cdot p_i)^2 / m \cdot p_i \quad (5.3.3)$$

where O_i is the number of observed occurrences in the i^{th} interval. The significance level was calculated as given in (5.2.3) with $v = 19$. The results of these tests are given in tables 5.3.1 and 5.3.2.

Sequences of random numbers from the gamma density

$$f(t) = (1/\Gamma(n)) t^{n-1} e^{-t}, \quad 0 < t < \infty, \quad (5.3.4)$$

were tested in a somewhat different manner. If t is a variable with density (5.3.4) then

$$y = 2 \cdot (t)^{\frac{1}{2}} - (4 \cdot n - 1)^{\frac{1}{2}} \quad (5.3.5)$$

should have an approximate standard normal density when n is large.

Sequences of m gamma distributed random numbers were generated and using the transformation (5.3.5), transformed to m approximately standard normal variables. As before, the normal distribution was partitioned into 20

RESULTS OF CHI-SQUARE GOODNESS OF FIT TESTS ON RANDOM
NUMBERS FROM THE EXPONENTIAL DENSITY, $F(X)=\text{EXP}(-X)$.

D.F.	CHI-SQUARE	SIGNIFICANCE
19	20.76000	0.6497876
19	11.24000	0.0844989
19	17.64000	0.4534074
19	22.68000	0.7482694
19	13.68000	0.1979842
19	18.52000	0.5120074
19	11.48000	0.0933650
19	17.36000	0.4345072
19	24.24000	0.8128932
19	37.24000	0.9925960

TABLE 5.3.1

RESULTS OF CHI-SQUARE GOODNESS OF FIT TESTS ON RANDOM
NUMBERS FROM THE NORMAL DENSITY

D.F.	CHI-SQUARE	SIGNIFICANCE
19	19.59699	0.5808149783
19	25.42150	0.8528693863
19	18.29836	0.4974018037
19	6.71247	0.0044039802
19	14.75770	0.2621316817
19	19.91207	0.6001134403
19	20.76446	0.6500395713
19	23.50146	0.7840244000
19	11.96570	0.1129139927
19	18.02468	0.4792096579

TABLE 5.3.2

intervals of approximately equal probability $p_i = 0.05$, and the χ^2 statistic computed as before. The results of these tests are recorded in table 5.3.3.

RESULTS OF CHI-SQUARE GOODNESS OF FIT TESTS ON TRANSFORMED
GAMMA RANDOM NUMBERS

SAMPLE SIZE	N	D.F.	CHI-SQUARE	SIGNIFICANCE
100	50	19	12.30156	0.1276659399
100	100	19	14.27597	0.2326276646
100	200	19	13.79290	0.2043727108
200	50	19	13.99520	0.2160288470
200	100	19	20.25710	0.6207407158
200	200	19	23.61244	0.7885588803
500	50	19	23.13291	0.7684615439
500	100	19	21.91446	0.7114659110
500	200	19	32.02104	0.9689153752

TABLE 5.3.3

5.4 Discussion of Results.

It should be emphasized that no test or series of tests can assure the suitability of a given sequence of random numbers for a particular problem. When possible the sequence should be tested on a similar problem with known solution. However, the results presented here establish the fundamental reliability of the generation procedures presented in this paper. The significance levels obtained should follow the uniform distribution on (0,1) if the corresponding null hypothesis tested are valid. The above results are in agreement with this condition.

CHAPTER 6
DESCRIPTION AND USE
OF GENERATOR PROGRAMS

6.1 GENO

GENO supplies the user with a very fast procedure for the generation of independent uniform (0,1) random numbers with density

$$f(u) = 1, \quad 0 < u < 1. \quad (6.1.1)$$

The method used was suggested by Dr. Rolf Bargmann [1] and is a form of the multiplicative congruential procedure,

$$u_{n+1} = a \cdot u_n \bmod 2^{32} \quad (6.1.2)$$

where $a = 5^{13}$. This procedure requires that u_0 , the starting value, be an odd positive integer.

GENO is written as a subroutine with entry point URAN. It is called as follows:

$$U = \text{URAN}(\text{IOD}), \quad (6.1.3)$$

where "IOD" is the starting value and must be an odd positive integer.

The desired random number U in (6.1.3), is returned to the calling program in single precision real mode.

GENO requires 20 words (80 bytes) of storage space and an average time per generation of 25 usec.

6.2 GEN1

GEN1 provides the user with a fast procedure for the generation of exponentially distributed random numbers

$$f(x) = e^{-x}, \quad 0 < x < \infty. \quad (6.2.1)$$

The method used is that described in 4.1, and presented by Marsaglia in [13].

GEN1 is written as a subroutine with entry point RANEXP. It is called from a FORTRAN main program as follows:

$$X = \text{RANEXP}(\text{IOD}). \quad (6.2.2)$$

The parameter "IOD" primes the scheme for the generation of uniform (0,1) random numbers, "IOD" must be an odd positive integer to insure the proper generation of u. The required random number x in (6.2.2) is returned to the calling program in single precision real mode.

The average time per generation is approximately 70 usec. Memory requirement for GEN1 is 307 words (1228 bytes).

6.3 GEN2

GEN2 supplies the user with a fast procedure for the generation of gamma ($\alpha = n, \beta = 1$)

$$g(y) = 1/\Gamma(n) \cdot y^{n-1} \cdot e^{-y}, \quad 0 < y < \infty \quad (6.3.1)$$

distributed random numbers. The technique used is described in 4.2.

GEN2 is written as a subroutine with entry point RANGAM, and is called from a FORTRAN main program as follows:

$$Y = \text{RANGAM}(\text{IOD}, N). \quad (6.3.2)$$

As before, "IOD" must be an odd positive integer and $n = "N"$ in (6.3.1).

The required variate is returned in single precision real mode.

GEN2 requires 313 words of memory space and approximately $65 \cdot N$ usec per generation for $N > 1$.

6.4 GEN3

GEN3 supplies the user with a fast procedure for the generation of random numbers from the standard normal density

$$f(x) = (1/\sqrt{2\pi}) e^{-\frac{1}{2}x^2}, \quad -\infty < x < \infty. \quad (6.4.1)$$

The procedure is described in 4.3 and by Marsaglia in [12].

GEN3 is written as a subroutine and is called from a FORTRAN main program as follows:

$$X = \text{RANORM}(\text{IOD}). \quad (6.4.2)$$

The parameter "IOD" must be an odd positive integer, and the required variate X in (6.4.2) is returned to the calling program in single precision real mode.

Memory requirement for GEN3 is 442 words. The average time per generation is approximately 65 usec.

6.5 GEN4

GEN4 provides a fast procedure for the generation of random numbers from the binomial distribution

$$f(x) = \binom{n}{x} p^x (1-p)^{n-x}, \quad 0 < p < 1, \quad x=0,1,\dots,n. \quad (6.5.1)$$

GEN4 is written as a subroutine with two entry points, BSETUP and RANBI. The user calls BSETUP with the parameters "P" and "N" e.g.

CALL BSETUP(P,N). (6.5.2)

BSETUP calculates point probabilities using the recursion relation

$$f(0) = (1 - P)^N \text{ and} \quad (6.4.3)$$

$$f(x+1) = f(x) \cdot P \cdot (N-x)/((x+1) \cdot (1-P)).$$

The four sets of discrete values are then stored using the procedure described in Chapter 2. BSETUP need be called only once for a given "P" and "N", but must be called at least once prior to calling RANBI.

RANBI addresses the very fast scheme that generates the required variates. It is called as follows:

X = RANBI(IOD) (6.4.4)

where "IOD" must be an odd positive integer, and X is returned in single precision real mode.

In its present form GEN4 requires the "P" be in the real mode, $0 < P < 1$, and that "N" be in the integer mode and not exceed 255. The program requires 948 words of memory and an average time per generation of approximately 35-40 usec. Figure 2.1 describes the flowchart of GEN4 except for the section that computes point probabilities.

If the user desires random numbers returned in the integer mode, he need only delete

STMF

199	ST	0, RES
200	MVI	RES, X'46'
201	AE	0, RES

and change the designation RANBI to IANBI in his calling statement and in statements

```

170          ENTRY RANBI
171          USING RANBI, 15
173          DC    CL7' ..RANBI'
174RANBI      STM   1,3, 24(13) .

```

Storage requirements may also be altered simply by changing

```

STMT
146          C      7, = F'2000'
222          DS     2000XL1.

```

6.5 GEN5

GEN5 supplies a fast routine for the generation of random numbers from the poisson density

$$f(x) = \lambda^x e^{-\lambda} / x! , \quad 0 < \lambda < \infty , \quad x = 0, 1, \dots \quad (6.5.1)$$

Since the domain of x is infinite, it is necessary to truncate the distribution. This is done at both low and high point values whenever a point probability is less than 16^{-4} .

GEN5 is written as a subroutine with two entry points, PSETUP and RANPOI. The user calls PSETUP with the parameter λ , e.g.

```
CALL PSETUP (ALAM). \quad (6.5.2)
```

PSETUP calculates point probabilities using the recursion relation

$$f(0) = e^{-\lambda}$$

$$f(x+1) = f(x) \cdot \lambda / (x+1), \quad (6.5.3)$$

and stores the four sets of discrete values by means of the technique described in Chapter 2. PSETUP need be called only once for a given λ , but must be called at least once before the initial call to RANPOI.

The entry point RANPOI addresses the very fast scheme that performs the actual generation of the required variate. It is called as follows:

$$X = \text{RANPOI}(\text{IOD}), \quad (6.5.4)$$

where "IOD" must be an odd positive integer and the desired random number X is returned in single precision real mode.

GEN5 requires 972 words of memory space and an average time per generation of approximately 35-40 usec. The flow of GEN5 follows that presented in figure 2.1 except for the section that computes the point probabilities.

If the user desires his result returned in the integer mode, he need only delete

STMT		
190	ST	0,RES
191	MVI	RES, X'46'
192	AE	0,RES

and change the designation RANPOI to IANPOI in his calling statement and in statements

STMT	
161	ENTRY RANPOI
162	USING RANPOI
164	DC CL7' RANPOI'
165 RANPOI	STM 1,3,24(13)

Storage requirement may also be altered by changing

STMT

```
137                      C      7, = F'2000'
211 A                      DS    2000XL1
```

6.6 GEN6

GEN6 provides a fast routine for generating random numbers from the negative binomial density

$$f(x) = \binom{x+r-1}{x} p^r (1-p)^x, \quad 0 < p < 1, x = 0, 1, \dots, \quad (6.6.1)$$

and $r \geq 0$.

The domain of x is infinite, consequently, the distribution is truncated at both low and high point values whenever a point probability is less than 16^{-4} .

GEN6 is written as a subroutine with two entry points, NBSETU and RANEBI. NBSETU receives the parameters, p and r , and calculates point probabilities using the recursion relation

$$f(0) = p^r \quad (6.6.2)$$

$$f(x+1) = f(x) \cdot (1-p) \cdot (x+r)/(x+1).$$

Having computed the point probabilities, NBSETU then stores the four sets of discrete values using the procedure described in Chapter 2. NBSETU is called as follows:

$$\text{CALL NBSETU(P,IR),} \quad (6.6.3)$$

where "IR" must be in the integer mode and $0 < "P" < 1$. NBSETU need be

called only once for a given "P" and "IR", but must be called at least once prior to the initial call to RANEBI.

RANEBI addresses the very fast scheme for the generation of the required variates, and is called as follows:

$$X = \text{RANEBI}(\text{IOD}), \quad (6.6.4)$$

where "IOD", the primer, must be an odd positive integer, and X is returned in single precision real mode.

GEN6 requires 944 words of storage space and an average time per generation in the 35-40 usec range. The flow-chart of GEN6 follows that of figure 2.1 except for the section of GEN6 that calculates the point probabilities.

6.7 GEN7

GEN7 provides a fast procedure for generating discrete random variables with any specified probability distribution denoted by a vector $P = \{p_1, p_2, \dots\}$. It is written as a subroutine with two entry points, DSETUP and RANDIS. DSETUP is called with 3 parameters, "P", "IX", "N"; where "P" is a vector of probabilities (real mode), "IX" is a vector of corresponding discrete values (integer mode), and "N" is the number of elements in vectors, e.g.

$$\text{CALL DSETUP}(P, IX, N). \quad (6.7.1)$$

The discrete values of the "IX" vector are stored in four sets based on the high order 4 digits of the elements of the "P" vector. This procedure is given in Chapter 2 and illustrated in figure 2.1. DSETUP need be called

only once for a particular set of parameters, however, it must be called at least once prior to the initial call to RANDIS.

RANDIS addresses the very fast scheme that performs the actual generation of the required variates. It is called as follows:

$$X = \text{RANDIS}(\text{IOD}), \quad (6.7.2)$$

where "IOD" must be an odd positive integer and "X", the generated variate is returned in single precision real mode.

In its present form GEN7 requires that the elements of the "IX" vector be in the integer mode and that no value exceed 255. Also, the parameter "N", the number of elements in the vectors, may not exceed 256. If the user wishes his discrete variables, members of the "IX" vector, to be in the real mode or to be in the integer mode but with values greater than 255, he need only make the changes indicated by table 6.1. If he desires to have his result returned in the integer mode he need only delete the following

STMT		
149	ST	0,RES
150	MVI	RES, X'46'
151	AE	0,RES,

and change the designation RANDIS to IANDIS in his calling statement and in the following

STMT		
120	ENTRY	RANDIS
121	USING	RANDIS, 15
123	DC	CL7' RANDIS'
124 RANDIS	STM	1,3,24(13).

Storage requirement may also be altered simply by changing

STMT

97

C

7, = F'2000'

168 A

DS

2000XL1

In its present form GEN7 requires 904 words of memory space and
35-40 usec per generation.

STMT	INTEGER > 255				REAL MODE			
	L	6, = F'1'	LA	6,4	LA	6,4		
87	C	7, = F'2000'	C	7, = F'SPAC'	C	7, = F'SPAC'		
97	L	2, -0(3,11)	L	2, 0(3,11)	LE	2, 0(3,11)		
99	STC	2, A(12)	ST	2, A(12)	STE	2, A(12)		
101	CR	0,4	C	0, = F'16'	C	0, = F'16'		
106	IC	0, A(2)	EX SLL	2, 2	EX SLL	2, 2		
148 EX	DS	2000 XL1	A DS	SPAC XL4	A DS	SPAC XL4		
168 A								
			ALSO INSERT BETWEEN				STMT 95 AND STMT 96	
			STMT 95 AND STMT 96				SLL 8, 2	
			SLL 8, 2				AND DELETE STMT 149	
							THROUGH STMT 151.	

TABLE 6.1

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APPENDIX A

Assembler Listing of GENO

NOT REPRODUCIBLE

LCC OBJECT CODE ADDR1 ADDR2 STMT SOURCE STATEMENT

```

000000
1 GENO START 0
2 *****
3 * SOURCE---L.E.CANNON, UGA, DEPT. OF STAT., APR 1970
4 * PURPOSE---TO SUPPLY THE USER WITH A FAST PROCEDURE FOR GENERATING UN-
5 * IFORNIA, 11 RANDOM NUMBERS.
6 * USAGE---X=URAN(100). *IND* MUST BE AN ODD POSITIVE INTEGER. THE PE-
7 * QUIRED VARIATE IS RETURNED IN SINGLE PRECISION REAL MODE.
8 * EXAMPLE:X=URAN(56865) *X* WILL BE UNIFORM ON (0,1).
9 * METHOD---THE METHOD IS THE MULTIPLICATIVE CONGRUENTIAL PROCEDURE
10 * X(I+1)=X(I)*A
11 * WHERE A=5*13, AS SUGGESTED BY DR. R. F. BARNHART.
12 *****
13 ENTRY URAN
14 USING URAN,15
15 DC XL1,07*
16 DC CL7* URAN*
17 URAN STM 1,3,24(13)
18 SER 0,0
19 BRANCH R TEMP
20 M 2,RPAT
21 ST 3,LA
22 SRL 3,9
23 ST 3,RES
24 MVI RES,X'40*
25 AE 7,RES
26 LM 1,3,24(13)
27 RCR 15,14
28 L 3,LA
29 MVC BRANCH,TEMP
30 L 3,(1,1)
31 L 3,(1,3)
32 B BRANCH+4
33 RES DS 1F
34 RPAT DS 1F
35 LA XL4*48C27395*
36 END

```

CLEAR FROG FOR RESULT.
 BRANCH TO TEMP.
 GENERATE U IN R3.
 STORE U FOR NEXT CALL.
 CONVERT TO FLOATING POINT.

NORMALIZED RESULT IN FROG.
 RETURN TO CALLING PROGRAM.

REPLACE INSTR. AT BRANCH BY INSTR. AT TEMP.
 LOAD ADDRESS OF PRIMER.
 LOAD PRIMER.
 BRANCH TO INSTR. FOLLOWING BRANCH.

APPENDIX B

Assembler Listing of GEN1

88-10614

SOURCE STATEMENT

SYM

ADDR1 ADDR2

2001 153480 237

၂၀၁၈

```

1 GEN1          START 0
2 .....
3 * SOURCE---L.E.CANNON, UGA, DEPT. OF STAT., APR 1970
4 * PURPOSE---TO SUPPLY THE USER WITH A FAST PROCEDURE FOR GENERATING EX-
5 * PANDY DISTRIBUTED RANDOM NUMBERS.
6 * USAGE---X=RAYEXP(II). II MUST BE AN ODD INTEGER. IT PRIMES THE GEN-
7 * ERATING SCHEME.
8 * EXAMPLE---X=RAYEXP(556951).
9 * METHOD---THE METHOD IS THAT OF MARSAGLIA AS DESCRIBED IN "COMJUNI-
10 * CATIONS OF ACM, VOL. 7, NO. 5, MAY 1964. THE PROGRAM DOCUMENTA-
11 * TION WILL FOLLOW THE NOTATION USED BY MARSAGLIA.
12 .....
13 ENTRY RANEXP
14 USING RANEXP,15
15 DC XCL1074
16 CC CL74 RANEXP,
17 RANEXP SYN 1,9,24(113)
18 BRANCH B YEMP
19
20 M 0,0
21 ST 5,LA
22 SR 6,6
23 NI
24
25 SLOL 4,4
26 C 4,4,370
27 RC 11,NA
28 IC 6,0,294(4)
29 SLL 5,6
30 BC 1,5,EX
31 SLOL 4,3
32 C 4,4,4561
33 RC 11,NA
34 IC 6,0,144(4)
35 SLL 5,3
36 SLOL 4,3
37 C 4,4,33630
38 RC 11,NC
39 S 4,4,33639
40 IC 6,0(4)
41 EX
42 FL
43 ST
44 MVI RESI,410
45 LE 0,RES
46 LM 1,9,24(113)
47 RCR 15,14
48 NC
49 LA 2,4
50 SR 3,3
51 CC 5,PI3)
52 DC 11,NO
53 SR 3,2
54 NE
55 CL 5,RI(3)

```

LOC	OBJECT CODE	ADDR1	ADDR2	SYMT	SOURCE STATEMENT
000094	47A0 F0A6		00008E	96	RC 11, NF
000098	5551 F034		0025C	97	CL 5, C(1)
00009C	47A0 F0C8		000090	98	BC 11, NF
0000A0	5C40 F130		0013R	99	M 4, RPT
0000A4	5051 F124		00130	01	ST 5, LA
0000A8	1044			01	SR 4, 4
0000AA	1A75 00C2			01	CONVERT IR TO BYTES.
0000AE	4343 F16C			02	OBTAIN DISCRETE VARIABLE.
0000B2	47F3 F05C			03	BRANCH TO FL.
0000B6	5859 F124			04	5, LA
0000BA	0703 F0A4			05	BRANCH, TEMP
0000BE	1A52 1000			06	L 5, J(1,1)
0000C0	1A52 5000			07	L 5, C(1,5)
0000C4	5C50 F124			08	ST 5, LA
0000C8	47F0 F0A4			09	STORE PRIMER IN R4.
0000CC	5C40 F130			10	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
0000D0	1A52			11	PRIMER IN R5.
0000D4	1A52			12	STORE PRIMER FOR USE IN URAN.
0000D8	1A52			13	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
0000DC	5554 F134			14	PRIMER IN R5.
0000E0	47A0 F0CF			15	STORE PRIMER FOR USE IN URAN.
0000E4	5C43 F130			16	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
0000E8	1A52			17	PRIMER IN R5.
0000EC	1A52			18	STORE PRIMER FOR USE IN URAN.
0000F0	1A52			19	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
0000F4	1A52			20	PRIMER IN R5.
0000F8	1A52			21	STORE PRIMER FOR USE IN URAN.
0000FC	5C43 F130			22	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000100	47A0 F0CF			23	PRIMER IN R5.
000104	5C43 F130			24	STORE PRIMER FOR USE IN URAN.
000108	1A52			25	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
00010C	1A52			26	PRIMER IN R5.
000110	5C43 F130			27	STORE PRIMER FOR USE IN URAN.
000114	9244 F12C			28	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000118	7403 F12C			29	PRIMER IN R5.
00011C	5C43 F130			30	STORE PRIMER FOR USE IN URAN.
000120	5059 F124			31	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000124	5C45 F134			32	PRIMER IN R5.
000128	47F3 F0A4			33	STORE PRIMER FOR USE IN URAN.
00012C				34	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000130				35	PRIMER IN R5.
000134	4PC27395			36	STORE PRIMER FOR USE IN URAN.
000138	00030000			37	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000140	00030000			38	PRIMER IN R5.
000144	FA1CEA7			39	STORE PRIMER FOR USE IN URAN.
000148	FFFAA4A			40	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000152	FFFAA4A			41	PRIMER IN R5.
000156	FFFAA4A			42	STORE PRIMER FOR USE IN URAN.
000160	FFFAA4A			43	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000164	FFFAA4A			44	PRIMER IN R5.
000168	FFFAA4A			45	STORE PRIMER FOR USE IN URAN.
000172	FFFAA4A			46	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000176	FFFAA4A			47	PRIMER IN R5.
000180	FFFAA4A			48	STORE PRIMER FOR USE IN URAN.
000184	FFFAA4A			49	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000188	FFFAA4A			50	PRIMER IN R5.
000192	FFFAA4A			51	STORE PRIMER FOR USE IN URAN.
000196	FFFAA4A			52	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000200	FFFAA4A			53	PRIMER IN R5.
000204	FFFAA4A			54	STORE PRIMER FOR USE IN URAN.
000208	FFFAA4A			55	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000212	FFFAA4A			56	PRIMER IN R5.
000216	FFFAA4A			57	STORE PRIMER FOR USE IN URAN.
000220	FFFAA4A			58	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000224	FFFAA4A			59	PRIMER IN R5.
000228	FFFAA4A			60	STORE PRIMER FOR USE IN URAN.
000232	FFFAA4A			61	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000236	FFFAA4A			62	PRIMER IN R5.
000240	FFFAA4A			63	STORE PRIMER FOR USE IN URAN.
000244	FFFAA4A			64	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000248	FFFAA4A			65	PRIMER IN R5.
000252	FFFAA4A			66	STORE PRIMER FOR USE IN URAN.
000256	FFFAA4A			67	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000260	FFFAA4A			68	PRIMER IN R5.
000264	FFFAA4A			69	STORE PRIMER FOR USE IN URAN.
000268	FFFAA4A			70	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000272	FFFAA4A			71	PRIMER IN R5.
000276	FFFAA4A			72	STORE PRIMER FOR USE IN URAN.
000280	FFFAA4A			73	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000284	FFFAA4A			74	PRIMER IN R5.
000288	FFFAA4A			75	STORE PRIMER FOR USE IN URAN.
000292	FFFAA4A			76	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000296	FFFAA4A			77	PRIMER IN R5.
000300	FFFAA4A			78	STORE PRIMER FOR USE IN URAN.
000304	FFFAA4A			79	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000308	FFFAA4A			80	PRIMER IN R5.
000312	FFFAA4A			81	STORE PRIMER FOR USE IN URAN.
000316	FFFAA4A			82	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000320	FFFAA4A			83	PRIMER IN R5.
000324	FFFAA4A			84	STORE PRIMER FOR USE IN URAN.
000328	FFFAA4A			85	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000332	FFFAA4A			86	PRIMER IN R5.
000336	FFFAA4A			87	STORE PRIMER FOR USE IN URAN.
000340	FFFAA4A			88	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000344	FFFAA4A			89	PRIMER IN R5.
000348	FFFAA4A			90	STORE PRIMER FOR USE IN URAN.
000352	FFFAA4A			91	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000356	FFFAA4A			92	PRIMER IN R5.
000360	FFFAA4A			93	STORE PRIMER FOR USE IN URAN.
000364	FFFAA4A			94	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000368	FFFAA4A			95	PRIMER IN R5.
000372	FFFAA4A			96	STORE PRIMER FOR USE IN URAN.
000376	FFFAA4A			97	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000380	FFFAA4A			98	PRIMER IN R5.
000384	FFFAA4A			99	STORE PRIMER FOR USE IN URAN.
000388	FFFAA4A			100	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000392	FFFAA4A			101	PRIMER IN R5.
000396	FFFAA4A			102	STORE PRIMER FOR USE IN URAN.
000400	FFFAA4A			103	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000404	FFFAA4A			104	PRIMER IN R5.
000408	FFFAA4A			105	STORE PRIMER FOR USE IN URAN.
000412	FFFAA4A			106	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000416	FFFAA4A			107	PRIMER IN R5.
000420	FFFAA4A			108	STORE PRIMER FOR USE IN URAN.
000424	FFFAA4A			109	BRANCH TO INSTRUCTION FOLLOWING BRANCH.
000428	FFFAA4A			110	PRIMER IN R5.

LCC OBJECT CODE ADDR1 ADDR2 STMT SOURCE STATEMENT

00015C F1F2A171			111	B	DC	X*F1F2A021*
00016C F21F229D			112		DC	X*F21F2F2R0*
00016A F2AC910C			113		DC	X*F2AC810C*
00016B F2C11730			114		DC	X*F2C11370*
00016D F2F3F51B			115		DC	X*F2F3F510*
00017C F307A78R			116		DC	X*F307A780*
00017A F317F405			117		DC	X*F317F405*
00017B F32A1A5C			118		DC	X*F32A1A5C*
00017C F327F6A5			119		DC	X*F327F6A5*
00018D F3B0751C			120		DC	X*F3B0751C*
00018A F42715AE			121		DC	X*F42715AE*
00018B F42715AE			122		DC	X*F42715AE*
00019C F4F4220F			123		DC	X*F4F4220F*
00019D F55C2594			124		DC	X*F55C2594*
00019A F60A7D7			125		DC	X*F60A7D7*
00019C F65F1C9F			126		DC	X*F65F1C9F*
00019D F6A471A9			127		DC	X*F6A471A9*
00019A F6A471A9			128		DC	X*F6A471A9*
00019B F729F734			129		DC	X*F729F734*
00019C F729F734			130		DC	X*F729F734*
00019D F7951C8D			131		DC	X*F7951C8D*
00019A F7F1E112			132		DC	X*F7F1E112*
00019B F7F1E112			133		DC	X*F7F1E112*
00019C F7F1E112			134		DC	X*F7F1E112*
00019D F7F1E112			135		DC	X*F7F1E112*
00019A F7F1E112			136		DC	X*F7F1E112*
00019B F7F1E112			137		DC	X*F7F1E112*
00019C F7F1E112			138		DC	X*F7F1E112*
00019D F7F1E112			139		DC	X*F7F1E112*
00019A F7F1E112			140		DC	X*F7F1E112*
00019B F7F1E112			141		DC	X*F7F1E112*
00019C F7F1E112			142		DC	X*F7F1E112*
00019D F7F1E112			143		DC	X*F7F1E112*
00019A F7F1E112			144		DC	X*F7F1E112*
00019B F7F1E112			145		DC	X*F7F1E112*
00019C F7F1E112			146		DC	X*F7F1E112*
00019D F7F1E112			147		DC	X*F7F1E112*
00019A F7F1E112			148		DC	X*F7F1E112*
00019B F7F1E112			149		DC	X*F7F1E112*
00019C F7F1E112			150		DC	X*F7F1E112*
00019D F7F1E112			151		DC	X*F7F1E112*
00019A F7F1E112			152		DC	X*F7F1E112*
00019B F7F1E112			153		DC	X*F7F1E112*
00019C F7F1E112			154		DC	X*F7F1E112*
00019D F7F1E112			155		DC	X*F7F1E112*
00019A F7F1E112			156		DC	X*F7F1E112*
00019B F7F1E112			157		DC	X*F7F1E112*
00019C F7F1E112			158		DC	X*F7F1E112*
00019D F7F1E112			159		DC	X*F7F1E112*
00019A F7F1E112			160		DC	X*F7F1E112*
00019B F7F1E112			161		DC	X*F7F1E112*
00019C F7F1E112			162		DC	X*F7F1E112*
00019D F7F1E112			163		DC	X*F7F1E112*
00019A F7F1E112			164		DC	X*F7F1E112*
00019B F7F1E112			165		DC	X*F7F1E112*

LDC	OBJECT CODE	ACDR1 ADDR2	SYMT	SOURCE	STATEMENT	
000218	F080043A		166	DC	X*F80043A	BASE 10 0.98572951A0
000219	F01035AA		167	DC	X*F01035AA	BASE 10 0.9807711667
000220	F012299A		168	DC	X*F012299A	BASE 10 0.9809441911
000221	F0201DCA		169	DC	X*F0201DCA	BASE 10 0.9810791359A
000222	F0322E11		170	DC	X*F0322E11	BASE 10 0.98126587442
000223	F033CA179		171	DC	X*F033CA179	BASE 10 0.98139402130
000224	F044484A		172	DC	X*F044484A	BASE 10 0.98151460190
000225	F045A17C		173	DC	X*F045A17C	BASE 10 0.98161246057
000226	F046A491		174	DC	X*F046A491	BASE 10 0.98174430111
000227	F17705FD		175	DC	X*F17705FD	BASE 10 0.98323400A0
000228	F1FF1041		176	DC	X*F1FF1041	BASE 10 0.98529539518
000229	F245C2FA		177	DC	X*F245C2FA	BASE 10 0.98651430A6A
000230	F2645637		178	DC	X*F2645637	BASE 10 0.9875714607A
000231	F2CC0890		179	DC	X*F2CC0890	BASE 10 0.98843821067
000232	F2FAA495		180	DC	X*F2FAA495	BASE 10 0.98907597217
000233	F313A00A		181	DC	X*F313A00A	BASE 10 0.9895150465A
000234	F310A03D		182	DC	X*F310A03D	BASE 10 0.989747253451
000235	F330C7C7		183	DC	X*F330C7C7	BASE 10 0.98985597021
000236	F33CA878		184	DC	X*F33CA878	BASE 10 0.9501444977A
000237	F381A02A		185	DC	X*F381A02A	BASE 10 0.95106110A08
000238	F42607D7		186	DC	X*F42607D7	BASE 10 0.95375563A17
000239	F49AF059		187	DC	X*F49AF059	BASE 10 0.95544009A70
000240	F498A4A		188	DC	X*F498A4A	BASE 10 0.95693234695
000241	F550A721		189	DC	X*F550A721	BASE 10 0.95865135204
000242	F58F212		190	DC	X*F58F212	BASE 10 0.95996037427
000243	F60C556		191	DC	X*F60C556	BASE 10 0.96116288522
000244	F657A07		192	DC	X*F657A07	BASE 10 0.96237915016
000245	F6A5C971		193	DC	X*F6A5C971	BASE 10 0.963503C3754
000246	F6F102A3		194	DC	X*F6F102A3	BASE 10 0.96465303A13
000247	F72F0177		195	DC	X*F72F0177	BASE 10 0.9656575164
000248	F76A0A87		196	DC	X*F76A0A87	BASE 10 0.9663702010
000249	F7A2A8F7		197	DC	X*F7A2A8F7	BASE 10 0.96712394673
000250	F7C770A9		198	DC	X*F7C770A9	BASE 10 0.9678774270
000251	F7F0CF93		199	DC	X*F7F0CF93	BASE 10 0.968731A5240
000252	F873510C		200	DC	X*F873510C	BASE 10 0.96924987207
000253	F8A0A0A0		201	DC	X*F8A0A0A0	BASE 10 0.96974974544
000254	F8C734AC		202	DC	X*F8C734AC	BASE 10 0.97064928261
000255	F8A48CF7		203	DC	X*F8A48CF7	BASE 10 0.97124042281
000256	F8C7E239		204	DC	X*F8C7E239	BASE 10 0.971800754A
000257	F8F15379		205	DC	X*F8F15379	BASE 10 0.97261055461
000258	F8F0015B		206	DC	X*F8F0015B	BASE 10 0.9731242651
000259	F871F2CE		207	DC	X*F871F2CE	BASE 10 0.97360757467
000260	F91F549A		208	DC	X*F91F549A	BASE 10 0.97421430871
000261	F98A1771		209	DC	X*F98A1771	BASE 10 0.9745841970A
000262	F9859595		210	DC	X*F9859595	BASE 10 0.97577878454
000263	F9900011		211	DC	X*F9900011	BASE 10 0.97503064580
000264	F997001A		212	DC	X*F997001A	BASE 10 0.97544242019
000265	F9C0000C		213	DC	X*F9C0000C	BASE 10 0.97577878454
000266	F9F0000C		214	DC	X*F9F0000C	BASE 10 0.97607968974
000267	F9A0000C		215	DC	X*F9A0000C	BASE 10 0.97656636054
000268	F910000C		216	DC	X*F910000C	BASE 10 0.97695777372
000269	F900000C		217	DC	X*F900000C	BASE 10 0.97727717817
000270	F900000C		218	DC	X*F900000C	BASE 10 0.97743933414
000271	F900000C		219	DC	X*F900000C	BASE 10 0.9778191659
000272	F900000C		220	DC	X*F900000C	BASE 10 0.97816010835

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LOC	OBJECT CODE	ACOR1 ADDR2	STMT	SOURCE STATEMENT
000314	FAT1F667		221	DC X*FAT1F667
000315	FAT1F667		222	DC X*FAT1F667
000316	FAT1F667		223	DC X*FAT1F667
000317	FAT1F667		224	DC X*FAT1F667
000318	FAT1F667		225	DC X*FAT1F667
000319	FAT1F667		226	DC X*FAT1F667
000320	FAT1F667		227	DC X*FAT1F667
000321	FAT1F667		228	DC X*FAT1F667
000322	FAT1F667		229	DC X*FAT1F667
000323	FAT1F667		230	DC X*FAT1F667
000324	FAT1F667		231	DC X*FAT1F667
000325	FAT1F667		232	DC X*FAT1F667
000326	FAT1F667		233	DC X*FAT1F667
000327	FAT1F667		234	DC X*FAT1F667
000328	FAT1F667		235	DC X*FAT1F667
000329	FAT1F667		236	DC X*FAT1F667
000330	FAT1F667		237	DC X*FAT1F667
000331	FAT1F667		238	DC X*FAT1F667
000332	FAT1F667		239	DC X*FAT1F667
000333	FAT1F667		240	DC X*FAT1F667
000334	FAT1F667		241	DC X*FAT1F667
000335	FAT1F667		242	DC X*FAT1F667
000336	FAT1F667		243	DC X*FAT1F667
000337	FAT1F667		244	DC X*FAT1F667
000338	FAT1F667		245	DC X*FAT1F667
000339	FAT1F667		246	DC X*FAT1F667
000340	FAT1F667		247	DC X*FAT1F667
000341	FAT1F667		248	DC X*FAT1F667
000342	FAT1F667		249	DC X*FAT1F667
000343	FAT1F667		250	DC X*FAT1F667
000344	FAT1F667		251	DC X*FAT1F667
000345	FAT1F667		252	DC X*FAT1F667
000346	FAT1F667		253	DC X*FAT1F667
000347	FAT1F667		254	DC X*FAT1F667
000348	FAT1F667		255	DC X*FAT1F667
000349	FAT1F667		256	DC X*FAT1F667
000350	FAT1F667		257	DC X*FAT1F667
000351	FAT1F667		258	DC X*FAT1F667
000352	FAT1F667		259	DC X*FAT1F667
000353	FAT1F667		260	DC X*FAT1F667
000354	FAT1F667		261	DC X*FAT1F667
000355	FAT1F667		262	DC X*FAT1F667
000356	FAT1F667		263	DC X*FAT1F667
000357	FAT1F667		264	DC X*FAT1F667
000358	FAT1F667		265	DC X*FAT1F667
000359	FAT1F667		266	DC X*FAT1F667
000360	FAT1F667		267	DC X*FAT1F667
000361	FAT1F667		268	DC X*FAT1F667
000362	FAT1F667		269	DC X*FAT1F667
000363	FAT1F667		270	DC X*FAT1F667
000364	FAT1F667		271	DC X*FAT1F667
000365	FAT1F667		272	DC X*FAT1F667
000366	FAT1F667		273	DC X*FAT1F667
000367	FAT1F667		274	DC X*FAT1F667
000368	FAT1F667		275	DC X*FAT1F667

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LCC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT	BASE	BASE
000393	17			276	DC	X*17*	BASE 10 1.4375
000394	1A			277	DC	X*18*	BASE 10 1.6875
000395	1A			278	DC	X*19*	BASE 10 1.6250
000396	23			279	DC	X*23*	BASE 10 2.1875
000397	1F			280	DC	X*1F*	BASE 10 1.9375
000398	22			281	DC	X*22*	BASE 10 2.1250
000399	25			282	DC	X*25*	BASE 10 2.3125
000400	21			283	DC	X*21*	BASE 10 2.0625
000401	1D			284	DC	X*1D*	BASE 10 1.8125
000402	28			285	DC	X*28*	BASE 10 2.5000
000403	10			286	DC	X*10*	BASE 10 3.0000
000404	33			287	DC	X*33*	BASE 10 3.1875
000405	2F			288	DC	X*2F*	BASE 10 2.2500
000406	3E			289	DC	X*3E*	BASE 10 2.9375
000407	29			290	DC	X*29*	BASE 10 3.8750
000408	26			291	DC	X*26*	BASE 10 2.5625
000409	19			292	DC	X*19*	BASE 10 2.3750
000410	2E			293	DC	X*2E*	BASE 10 3.5625
000411	37			294	DC	X*37*	BASE 10 2.8750
000412	2A			295	DC	X*2A*	BASE 10 3.4375
000413	2C			296	DC	X*2C*	BASE 10 2.6250
000414	32			297	DC	X*32*	BASE 10 3.1250
000415	2C			298	DC	X*2C*	BASE 10 2.8125
000416	3C			299	DC	X*3C*	BASE 10 3.9375
000417	37			300	DC	X*37*	BASE 10 3.7500
000418	3A			301	DC	X*3A*	BASE 10 3.6250
000419	31			302	DC	X*31*	BASE 10 3.0625
000420	38			303	DC	X*38*	BASE 10 3.5000
000421	3D			304	DC	X*3D*	BASE 10 3.8125
000422	35			305	DC	X*35*	BASE 10 3.6875
000423	35			306	DC	X*35*	BASE 10 3.1250
000424	02			307	DC	X*02*	BASE 10 0.1875
000425	03			308	DC	X*03*	BASE 10 0.1875
000426	03			309	DC	X*03*	BASE 10 0.1875
000427	03			310	DC	X*03*	BASE 10 0.1875
000428	03			311	DC	X*03*	BASE 10 0.1875
000429	03			312	DC	X*03*	BASE 10 0.1875
000430	03			313	DC	X*03*	BASE 10 0.1875
000431	03			314	DC	X*03*	BASE 10 0.1875
000432	03			315	DC	X*03*	BASE 10 0.1875
000433	03			316	DC	X*03*	BASE 10 0.1875
000434	03			317	DC	X*03*	BASE 10 0.1875
000435	03			318	DC	X*03*	BASE 10 0.1875
000436	03			319	DC	X*03*	BASE 10 0.1875
000437	03			320	DC	X*03*	BASE 10 0.1875
000438	03			321	DC	X*03*	BASE 10 0.1875
000439	03			322	DC	X*03*	BASE 10 0.1875
000440	03			323	DC	X*03*	BASE 10 0.1875
000441	03			324	DC	X*03*	BASE 10 0.1875
000442	03			325	DC	X*03*	BASE 10 0.1875
000443	03			326	DC	X*03*	BASE 10 0.1875
000444	03			327	DC	X*03*	BASE 10 0.1875
000445	03			328	DC	X*03*	BASE 10 0.1875
000446	03			329	DC	X*03*	BASE 10 0.1875
000447	03			330	DC	X*03*	BASE 10 0.1875

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LCC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT	BASE	BASE
0001CA 21				331	DC	X*21*	BASE 10 2.0425
0001CA 21				332	DC	X*21*	BASE 10 2.0425
0001CC 10				333	DC	X*10*	BASE 10 1.8125
0001CC 10				334	DC	X*10*	BASE 10 1.8125
0001CF 10				335	DC	X*10*	BASE 10 3.0000
0001CF 2F				336	DC	X*2F*	BASE 10 2.9375
000100 2F				337	DC	X*2F*	BASE 10 2.9375
000101 3F				338	DC	X*3F*	BASE 10 3.0750
000102 1F				339	DC	X*3F*	BASE 10 3.0750
000103 3F				340	DC	X*3F*	BASE 10 3.0750
000104 2F				341	DC	X*2F*	BASE 10 2.7500
000105 2F				342	DC	X*2F*	BASE 10 2.7500
000106 2F				343	DC	X*2F*	BASE 10 2.7500
000107 1F				344	DC	X*3F*	BASE 10 3.5625
000108 1F				345	DC	X*3F*	BASE 10 3.5625
000109 1F				346	DC	X*3F*	BASE 10 3.5625
000110 1F				347	DC	X*3F*	BASE 10 3.5625
000111 1F				348	DC	X*3F*	BASE 10 3.5625
000112 2F				349	DC	X*2F*	BASE 10 2.8750
000113 2F				350	DC	X*2F*	BASE 10 2.8750
000114 2F				351	DC	X*2F*	BASE 10 2.8750
000115 1F				352	DC	X*3F*	BASE 10 3.4375
000116 1F				353	DC	X*3F*	BASE 10 3.4375
000117 1F				354	DC	X*3F*	BASE 10 3.4375
000118 1F				355	DC	X*3F*	BASE 10 3.4375
000119 1F				356	DC	X*3F*	BASE 10 3.4375
000120 1F				357	DC	X*3F*	BASE 10 3.4375
000121 1F				358	DC	X*3F*	BASE 10 2.8125
000122 1F				359	DC	X*3F*	BASE 10 2.8125
000123 1F				360	DC	X*3F*	BASE 10 2.8125
000124 1F				361	DC	X*3F*	BASE 10 2.8125
000125 1F				362	DC	X*3F*	BASE 10 2.7500
000126 1F				363	DC	X*3F*	BASE 10 2.7500
000127 1F				364	DC	X*3F*	BASE 10 2.7500
000128 1F				365	DC	X*3F*	BASE 10 2.7500
000129 1F				366	DC	X*3F*	BASE 10 2.7500
000130 1F				367	DC	X*3F*	BASE 10 3.9375
000131 1F				368	DC	X*3F*	BASE 10 3.9375
000132 1F				369	DC	X*3F*	BASE 10 3.9375
000133 1F				370	DC	X*3F*	BASE 10 3.9375
000134 1F				371	DC	X*3F*	BASE 10 3.9375
000135 1F				372	DC	X*3F*	BASE 10 3.9375
000136 1F				373	DC	X*3F*	BASE 10 3.9375
000137 1F				374	DC	X*3F*	BASE 10 2.4375
000138 1F				375	DC	X*3F*	BASE 10 2.4375
000139 1F				376	DC	X*3F*	BASE 10 2.4375
000140 1F				377	DC	X*3F*	BASE 10 3.6250
000141 1F				378	DC	X*3F*	BASE 10 3.6250
000142 1F				379	DC	X*3F*	BASE 10 3.6250
000143 1F				380	DC	X*3F*	BASE 10 3.6250
000144 1F				381	DC	X*3F*	BASE 10 3.6250
000145 1F				382	DC	X*3F*	BASE 10 3.6250
000146 1F				383	DC	X*3F*	BASE 10 3.6250
000147 1F				384	DC	X*3F*	BASE 10 3.6250
000148 1F				385	DC	X*3F*	BASE 10 3.6250
000149 1F				386	DC	X*3F*	BASE 10 3.6250
000150 1F				387	DC	X*3F*	BASE 10 3.6250
000151 1F				388	DC	X*3F*	BASE 10 3.6250
000152 1F				389	DC	X*3F*	BASE 10 3.6250
000153 1F				390	DC	X*3F*	BASE 10 3.6250
000154 1F				391	DC	X*3F*	BASE 10 3.6250
000155 1F				392	DC	X*3F*	BASE 10 3.6250
000156 1F				393	DC	X*3F*	BASE 10 3.6250
000157 1F				394	DC	X*3F*	BASE 10 3.6250
000158 1F				395	DC	X*3F*	BASE 10 3.6250

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LDC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT	BASE	IO
000431	39			386	DC X'18'	BASE	10 3.5000
000432	38			387	DC X'18'	BASE	10 3.5000
000433	30			388	DC X'3D'	BASE	10 3.8125
000434	10			389	DC X'1D'	BASE	10 3.8125
000435	30			390	DC X'1D'	BASE	10 3.8125
000436	10			391	DC X'3D'	BASE	10 3.8125
000437	38			392	DC X'18'	BASE	10 3.8125
000438	38			393	DC X'3B'	BASE	10 3.8125
000439	18			394	DC X'3B'	BASE	10 3.8125
000440	18			395	DC X'3B'	BASE	10 3.8125
000441	30			396	DC X'18'	BASE	10 3.8125
000442	02			397	DC X'02'	BASE	10 0.1250
000443	02			398	DC X'02'	BASE	10 0.1250
000444	C5			399	DC X'05'	BASE	10 0.1250
000445	C5			400	DC X'05'	BASE	10 0.1250
000446	C5			401	DC X'05'	BASE	10 0.1250
000447	C5			402	DC X'05'	BASE	10 0.1250
000448	C5			403	DC X'05'	BASE	10 0.1250
000449	C4			404	DC X'04'	BASE	10 0.2500
000450	C4			405	DC X'04'	BASE	10 0.2500
000451	C6			406	DC X'06'	BASE	10 0.3750
000452	C6			407	DC X'06'	BASE	10 0.3750
000453	C6			408	DC X'06'	BASE	10 0.3750
000454	C6			409	DC X'06'	BASE	10 0.3750
000455	C7			410	DC X'07'	BASE	10 0.3750
000456	C7			411	DC X'07'	BASE	10 0.3750
000457	CD			412	DC X'0D'	BASE	10 0.4125
000458	0F			413	DC X'0E'	BASE	10 0.4125
000459	CE			414	DC X'0E'	BASE	10 0.4125
000460	CF			415	DC X'0F'	BASE	10 0.4125
000461	CF			416	DC X'0F'	BASE	10 0.4125
000462	CF			417	DC X'0F'	BASE	10 0.4125
000463	CF			418	DC X'0F'	BASE	10 0.4125
000464	11			419	DC X'11'	BASE	10 1.0625
000465	11			420	DC X'11'	BASE	10 1.0625
000466	16			421	DC X'16'	BASE	10 1.0625
000467	16			422	DC X'16'	BASE	10 1.0625
000468	16			423	DC X'16'	BASE	10 1.0625
000469	12			424	DC X'12'	BASE	10 1.1250
000470	12			425	DC X'12'	BASE	10 1.1250
000471	12			426	DC X'12'	BASE	10 1.1250
000472	18			427	DC X'18'	BASE	10 1.5000
000473	18			428	DC X'18'	BASE	10 1.5000
000474	1F			429	DC X'1E'	BASE	10 1.8750
000475	1E			430	DC X'1E'	BASE	10 1.8750
000476	1E			431	DC X'1E'	BASE	10 1.8750
000477	19			432	DC X'19'	BASE	10 1.5625
000478	18			433	DC X'18'	BASE	10 1.6875
000479	1A			434	DC X'1A'	BASE	10 1.6875
000480	1A			435	DC X'1A'	BASE	10 1.6875
000481	1A			436	DC X'1A'	BASE	10 1.6875
000482	1A			437	DC X'1A'	BASE	10 1.6875
000483	1A			438	DC X'1A'	BASE	10 1.6875
000484	1A			439	DC X'1A'	BASE	10 1.6875
000485	1A			440	DC X'1A'	BASE	10 1.6875

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LOC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT	BASE	LOC
000418 23				441	DC	BASE 10	2-1875
000419 1F				442	DC	BASE 10	1-9375
000420 22				443	DC	BASE 10	2-1250
000421 22				444	DC	BASE 10	2-1250
000422 22				445	DC	BASE 10	2-1250
000423 25				446	DC	BASE 10	2-3125
000424 25				447	DC	BASE 10	2-3125
000425 25				448	DC	BASE 10	2-3125
000426 21				449	DC	BASE 10	2-0625
000427 21				450	DC	BASE 10	2-0625
000428 21				451	DC	BASE 10	2-0625
000429 10				452	DC	BASE 10	1-8125
000430 10				453	DC	BASE 10	1-8125
000431 10				454	DC	BASE 10	1-8125
000432 10				455	DC	BASE 10	1-8125
000433 28				456	DC	BASE 10	2-5000
000434 28				457	DC	BASE 10	2-5000
000435 30				458	DC	BASE 10	3-0000
000436 2F				459	DC	BASE 10	2-9175
000437 29				460	DC	BASE 10	2-5625
000438 26				461	DC	BASE 10	2-3750
000439 2F				462	DC	BASE 10	2-3750
000440 2E				463	DC	BASE 10	2-8750
000441 32				464	DC	BASE 10	3-1250
000442 20				465	DC	BASE 10	2-8125
000443 2C				466	DC	BASE 10	2-7500
000444 27				467	DC	BASE 10	2-4375
000445 31				468	DC	BASE 10	2-0625
000446 0C				469	DC	BASE 10	0-0000
000447 0C				470	DC	BASE 10	0-0000
000448 0C				471	DC	BASE 10	0-0000
000449 01				472	DC	BASE 10	0-0625
000450 04				473	DC	BASE 10	0-2500
000451 04				474	DC	BASE 10	0-2500
000452 04				475	DC	BASE 10	0-2500
000453 08				476	DC	BASE 10	0-6875
000454 08				477	DC	BASE 10	0-6875
000455 08				478	DC	BASE 10	0-6875
000456 08				479	DC	BASE 10	0-6875
000457 08				480	DC	BASE 10	0-6875
000458 08				481	DC	BASE 10	0-6875
000459 0C				482	DC	BASE 10	0-7500
000460 0C				483	DC	BASE 10	0-7500
000461 0C				484	DC	BASE 10	0-7500
000462 0C				485	DC	BASE 10	0-7500
000463 0C				486	DC	BASE 10	0-7500
000464 0C				487	DC	BASE 10	0-7500
000465 0C				488	DC	BASE 10	0-7500
000466 0D				489	DC	BASE 10	0-8125
000467 0D				490	DC	BASE 10	0-8125
000468 0D				491	DC	BASE 10	0-8125
000469 10				492	DC	BASE 10	1-0000
000470 10				493	DC	BASE 10	1-0000
000471 16				494	DC	BASE 10	1-3750
000472 16				495	DC	BASE 10	1-3750
000473 16				496	DC	BASE 10	1-3750

PAGE 10

FORMAPTC 6/30/73

LTC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT	BASE TO	BASE TO
00046F 18				496	DC	X*19*	BASE TO 1-9000
000470 1A				497	DC	X*1A*	BASE TO 1-9000
000471 1C				498	DC	X*1C*	BASE TO 1-7500
000472 1C				499	DC	X*1C*	BASE TO 1-7500
000473 1C				500	DC	X*1C*	BASE TO 1-7500
000474 1C				501	DC	X*1C*	BASE TO 1-7500
000475 1C				502	DC	X*1C*	BASE TO 1-7500
000476 1E				503	DC	X*1E*	BASE TO 1-7500
000477 1E				504	DC	X*1E*	BASE TO 1-7500
000478 1E				505	DC	X*1E*	BASE TO 1-7500
000479 1E				506	DC	X*1E*	BASE TO 1-7500
00047A 19				507	DC	X*19*	BASE TO 1-7500
00047B 19				508	DC	X*19*	BASE TO 1-7500
00047C 17				509	DC	X*17*	BASE TO 1-7500
00047D 17				510	DC	X*17*	BASE TO 1-7500
00047E 17				511	DC	X*17*	BASE TO 1-7500
00047F 17				512	DC	X*17*	BASE TO 1-7500
000480 17				513	DC	X*17*	BASE TO 1-7500
000481 17				514	DC	X*17*	BASE TO 1-7500
000482 17				515	DC	X*17*	BASE TO 1-7500
000483 1A				516	DC	X*1A*	BASE TO 1-7500
000484 1A				517	DC	X*1A*	BASE TO 1-7500
000485 23				518	DC	X*23*	BASE TO 2-1875
000486 23				519	DC	X*23*	BASE TO 2-1875
000487 1F				520	DC	X*1F*	BASE TO 1-9375
000488 1F				521	DC	X*1F*	BASE TO 1-9375
000489 1F				522	DC	X*1F*	BASE TO 1-9375
000490 20				523	DC	X*20*	BASE TO 2-0000
000491 20				524	DC	X*20*	BASE TO 2-0000
000492 20				525	DC	X*20*	BASE TO 2-0000
000493 33				526	DC	X*33*	BASE TO 3-1875
000494 24				527	DC	X*24*	BASE TO 2-2500
000495 24				528	DC	X*24*	BASE TO 2-2500
000496 24				529	DC	X*24*	BASE TO 2-2500
000497 29				530	DC	X*29*	BASE TO 2-2500
000498 35				531	DC	X*35*	BASE TO 3-3125
000499 2A				532	DC	X*2A*	BASE TO 2-6250
000500 2A				533	DC	X*2A*	BASE TO 2-6250
000501 2A				534	DC	X*2A*	BASE TO 2-6250
000502 2A				535	DC	X*2A*	BASE TO 2-6250
000503 2A				536	DC	X*2A*	BASE TO 2-6250
000504 34				537	DC	X*34*	BASE TO 3-2500
000505 36				538	DC	X*36*	BASE TO 3-2500
000506 36				539	DC	X*36*	BASE TO 3-2500
000507 36				540	DC	X*36*	BASE TO 3-2500
000508 36				541	DC	X*36*	BASE TO 3-2500
000509 36				542	DC	X*36*	BASE TO 3-2500
000510 36				543	DC	X*36*	BASE TO 3-2500
000511 36				544	DC	X*36*	BASE TO 3-2500
000512 36				545	DC	X*36*	BASE TO 3-2500
000513 36				546	DC	X*36*	BASE TO 3-2500
000514 36				547	DC	X*36*	BASE TO 3-2500
000515 36				548	DC	X*36*	BASE TO 3-2500
000516 36				549	DC	X*36*	BASE TO 3-2500
000517 36				550	DC	X*36*	BASE TO 3-2500

LCC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE	STATEMENT
0004A6	09			551	DC	X'09'
0004A7	CC			552	DC	X'0C'
0004A8	0D			553	DC	X'0D'
0004A9	CE			554	DC	X'0E'
0004AA	10			555	DC	X'10'
0004AB	11			556	DC	X'11'
0004AC	02			557	DC	X'02'
0004AD	02			558	DC	X'02'
0004AE	02			559	DC	X'02'
0004AF	03			560	DC	X'03'
0004B0	03			561	DC	X'03'
0004B1	03			562	DC	X'03'
0004B2	05			563	DC	X'05'
0004B3	05			564	DC	X'05'
0004B4	06			565	DC	X'06'
0004B5	06			566	DC	X'06'
0004B6	07			567	DC	X'07'
0004B7	0A			568	DC	X'0A'
0004B8	0A			569	DC	X'0A'
0004B9	09			570	DC	X'09'
0004BA	CF			571	DC	X'0F'
0004BB	14			572	DC	X'14'
0004BC	15			573	DC	X'15'
0004BD	11			574	DC	X'11'
0004BE	12			575	DC	X'12'
0004C0	0000025-			576	END	
0004C1	000001C8			577		=F'37'
0004C2	000001F7			578		=F'456'
0004C3	000003F7			579		=F'3A63'
0004C4	00000537			580		=F'3630'

NOT REPRODUCIBLE

APPENDIX C

Assembler Listing of GEN2

LOC	ACT CODE	ADDR1 ADDR2	SYMT	SOURCE STATEMENT	FORAPR70
000000			1 GEN2	START 1	
000001	07	000000	2		
000002	07	000000	3	SOURCE--L.F.CANNON, USA, DEPT. OF STATE, APR 1970	
000003	07	000000	4	PURPOSE--TO SUPPLY THE USER WITH A FAST PROCEDURE FOR GENERATING PSE-	
000004	07	000000	5	UDENTIAL AND GAMMA DISTRIBUTED RANDOM NUMBERS.	
000005	07	000000	6	USAGE-----RANGAM(1,N), N MUST BE AN INTEGER, IT PRINTS THE	
000006	07	000000	7	GENERATING SCHEME. NO IS THE NUMBER OF EXPONENTIAL RANDOM	
000007	07	000000	8	NUMBERS RETURNED IN GENERATING A RANDOM NUMBER THAT IS GAMMA	
000008	07	000000	9	(A,N,N,1).	
000009	07	000000	10	EXAMPLE:RANGAM(550,50) WILL BE GAMMA(50,N=1).	
000010	07	000000	11	NOTE-----IF N IS AN EXPONENTIALLY DISTRIBUTED RANDOM NUMBER WILL BE	
000011	07	000000	12	GENERATED.	
000012	07	000000	13	METHOD--THE METHOD IS THAT OF MARSAGLIA AS DESCRIBED IN "COMMUNI-	
000013	07	000000	14	CATIONS OF ACM, VOL. 7, NO. 5, MAY 1964. THE PROGRAM DOCUMENT-	
000014	07	000000	15	TATION WILL FOLLOW THE NOTATION USED BY MARSAGLIA.	
000015	07	000000	16	PROLOGUE, STANDARD FOR 360/AS.	
000016	07	000000	17	ENTRY RANGAM	
000017	07	000000	18	USING RANGAM, 15	
000018	07	000000	19	DC FL1007.	
000019	07	000000	20	DC CL70 RANGAM	
000020	07	000000	21	RANGAM ST4 14,12,12(13)	
000021	07	000000	22	L 11,44,11	
000022	07	000000	23	L 11,44,11	
000023	07	000000	24	L 12,1	
000024	07	000000	25	L 12,1	
000025	07	000000	26	BRANCH D	
000026	07	000000	27	TEMP	
000027	07	000000	28	M 4,0,0,0	
000028	07	000000	29	ST 5,1,1	
000029	07	000000	30	SR 2,2	
000030	07	000000	31	SR 6,6	
000031	07	000000	32	SP 4,4	
000032	07	000000	33	SLDL 4,4	
000033	07	000000	34	C 4,0,0,0,370	
000034	07	000000	35	BC 11,NA	
000035	07	000000	36	IC 6,0,2,2,14	
000036	07	000000	37	SLL 5,6	
000037	07	000000	38	BC 15,EX	
000038	07	000000	39	NA	
000039	07	000000	40	SLDL 4,3	
000040	07	000000	41	C 4,0,0,0,450	
000041	07	000000	42	IC 11,NA	
000042	07	000000	43	IC 6,0,2,2,14	
000043	07	000000	44	SLL 5,3	
000044	07	000000	45	BC 15,EX	
000045	07	000000	46	SLDL 4,3	
000046	07	000000	47	C 4,0,0,0,363	
000047	07	000000	48	RC 11,NA	
000048	07	000000	49	S 4,0,0,0,363	
000049	07	000000	50	EX	
000050	07	000000	51	FL	
000051	07	000000	52	ST	
000052	07	000000	53	MVI	
000053	07	000000	54	AE	
000054	07	000000	55	AER	

0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P	0000Q	0000R	0000S	0000T	0000U	0000V	0000W	0000X	0000Y	0000Z	0000A	0000B	0000C	0000D	0000E	0000F	0000G	0000H	0000I	0000J	0000K	0000L	0000M	0000N	0000O	0000P
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LOC	INJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT
000148				111 LA	DS IF
000149				112 J	DS IF
000150	4PC27195			113 RPT	DC XL449C27195*
000151	00000000			114 Q	DC X00000000*
000152	00000000			115	DC X00000000*
000153	PARICFA7			116	DC X00000000*
000154	FEFA7A4A			117	DC X00000000*
000155	FEFA7A4A			118	DC X00000000*
000156	FEFA7A4A			119	DC X00000000*
000157	FEFA7A4A			120	DC X00000000*
000158	FEFA7A4A			121	DC X00000000*
000159	FEFA7A4A			122	DC X00000000*
000160	FEFA7A4A			123	DC X00000000*
000161	FEFA7A4A			124	DC X00000000*
000162	FEFA7A4A			125	DC X00000000*
000163	FEFA7A4A			126	DC X00000000*
000164	FEFA7A4A			127	DC X00000000*
000165	FEFA7A4A			128	DC X00000000*
000166	FEFA7A4A			129	DC X00000000*
000167	FEFA7A4A			130	DC X00000000*
000168	FEFA7A4A			131	DC X00000000*
000169	FEFA7A4A			132	DC X00000000*
000170	FEFA7A4A			133	DC X00000000*
000171	FEFA7A4A			134	DC X00000000*
000172	FEFA7A4A			135	DC X00000000*
000173	FEFA7A4A			136	DC X00000000*
000174	FEFA7A4A			137	DC X00000000*
000175	FEFA7A4A			138	DC X00000000*
000176	FEFA7A4A			139	DC X00000000*
000177	FEFA7A4A			140	DC X00000000*
000178	FEFA7A4A			141	DC X00000000*
000179	FEFA7A4A			142	DC X00000000*
000180	FEFA7A4A			143	DC X00000000*
000181	FEFA7A4A			144	DC X00000000*
000182	FEFA7A4A			145	DC X00000000*
000183	FEFA7A4A			146	DC X00000000*
000184	FEFA7A4A			147	DC X00000000*
000185	FEFA7A4A			148	DC X00000000*
000186	FEFA7A4A			149	DC X00000000*
000187	FEFA7A4A			150	DC X00000000*
000188	FEFA7A4A			151	DC X00000000*
000189	FEFA7A4A			152	DC X00000000*
000190	FEFA7A4A			153	DC X00000000*
000191	FEFA7A4A			154	DC X00000000*
000192	FEFA7A4A			155	DC X00000000*
000193	FEFA7A4A			156	DC X00000000*
000194	FEFA7A4A			157	DC X00000000*
000195	FEFA7A4A			158	DC X00000000*
000196	FEFA7A4A			159	DC X00000000*
000197	FEFA7A4A			160	DC X00000000*
000198	FEFA7A4A			161	DC X00000000*
000199	FEFA7A4A			162	DC X00000000*
000200	FEFA7A4A			163	DC X00000000*
000201	FEFA7A4A			164	DC X00000000*
000202	FEFA7A4A			165	DC X00000000*

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LOC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE	STATEMENT
000224	F450771			166	DC	XIF450771
000225	F450771			167	DC	XIF450771
000226	F450771			168	DC	XIF450771
000227	F450771			169	DC	XIF450771
000228	F450771			170	DC	XIF450771
000229	F450771			171	DC	XIF450771
000230	F450771			172	DC	XIF450771
000231	F450771			173	DC	XIF450771
000232	F450771			174	DC	XIF450771
000233	F450771			175	DC	XIF450771
000234	F450771			176	DC	XIF450771
000235	F450771			177	DC	XIF450771
000236	F450771			178	DC	XIF450771
000237	F450771			179	DC	XIF450771
000238	F450771			180	DC	XIF450771
000239	F450771			181	DC	XIF450771
000240	F450771			182	DC	XIF450771
000241	F450771			183	DC	XIF450771
000242	F450771			184	DC	XIF450771
000243	F450771			185	DC	XIF450771
000244	F450771			186	DC	XIF450771
000245	F450771			187	DC	XIF450771
000246	F450771			188	DC	XIF450771
000247	F450771			189	DC	XIF450771
000248	F450771			190	DC	XIF450771
000249	F450771			191	DC	XIF450771
000250	F450771			192	DC	XIF450771
000251	F450771			193	DC	XIF450771
000252	F450771			194	DC	XIF450771
000253	F450771			195	DC	XIF450771
000254	F450771			196	DC	XIF450771
000255	F450771			197	DC	XIF450771
000256	F450771			198	DC	XIF450771
000257	F450771			199	DC	XIF450771
000258	F450771			200	DC	XIF450771
000259	F450771			201	DC	XIF450771
000260	F450771			202	DC	XIF450771
000261	F450771			203	DC	XIF450771
000262	F450771			204	DC	XIF450771
000263	F450771			205	DC	XIF450771
000264	F450771			206	DC	XIF450771
000265	F450771			207	DC	XIF450771
000266	F450771			208	DC	XIF450771
000267	F450771			209	DC	XIF450771
000268	F450771			210	DC	XIF450771
000269	F450771			211	DC	XIF450771
000270	F450771			212	DC	XIF450771
000271	F450771			213	DC	XIF450771
000272	F450771			214	DC	XIF450771
000273	F450771			215	DC	XIF450771
000274	F450771			216	DC	XIF450771
000275	F450771			217	DC	XIF450771
000276	F450771			218	DC	XIF450771
000277	F450771			219	DC	XIF450771
000278	F450771			220	DC	XIF450771

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LOC OBJECT CODE ADDR1 ADDR2 STATE SOURCE STATEMENT

000100	F5755955			221	NC	X*F9755995	RASE 10 0.97458419708
000104	F5999911			222	NC	X*F9999911	RASE 10 0.97458419708
000109	F97401A			223	DC	X*F97401A	RASE 10 0.97545242719
00010C	F9C99AC			224	DC	X*F9C99AC	RASE 10 0.97545242719
000110	F5E05AC9			225	DC	X*F5E05AC9	RASE 10 0.97545242719
000114	FAD340C4			226	DC	X*FAD340C4	RASE 10 0.97607948974
000118	FAL3E707			227	DC	X*FAL3E707	RASE 10 0.97607948974
000120	FAD2E0AF			228	DC	X*FAD2E0AF	RASE 10 0.97607948974
000124	FAD2E0AF			229	DC	X*FAD2E0AF	RASE 10 0.97607948974
000128	FAD2E0AF			230	DC	X*FAD2E0AF	RASE 10 0.97607948974
000132	FAD2E0AF			231	DC	X*FAD2E0AF	RASE 10 0.97607948974
000136	FAD2E0AF			232	DC	X*FAD2E0AF	RASE 10 0.97607948974
000140	FAD2E0AF			233	DC	X*FAD2E0AF	RASE 10 0.97607948974
000144	FAD2E0AF			234	DC	X*FAD2E0AF	RASE 10 0.97607948974
000148	FAD2E0AF			235	DC	X*FAD2E0AF	RASE 10 0.97607948974
000152	FAD2E0AF			236	DC	X*FAD2E0AF	RASE 10 0.97607948974
000156	FAD2E0AF			237	DC	X*FAD2E0AF	RASE 10 0.97607948974
000160	FAD2E0AF			238	DC	X*FAD2E0AF	RASE 10 0.97607948974
000164	FAD2E0AF			239	DC	X*FAD2E0AF	RASE 10 0.97607948974
000168	FAD2E0AF			240	DC	X*FAD2E0AF	RASE 10 0.97607948974
000172	FAD2E0AF			241	DC	X*FAD2E0AF	RASE 10 0.97607948974
000176	FAD2E0AF			242	DC	X*FAD2E0AF	RASE 10 0.97607948974
000180	FAD2E0AF			243	DC	X*FAD2E0AF	RASE 10 0.97607948974
000184	FAD2E0AF			244	DC	X*FAD2E0AF	RASE 10 0.97607948974
000188	FAD2E0AF			245	DC	X*FAD2E0AF	RASE 10 0.97607948974
000192	FAD2E0AF			246	DC	X*FAD2E0AF	RASE 10 0.97607948974
000196	FAD2E0AF			247	DC	X*FAD2E0AF	RASE 10 0.97607948974
000200	FAD2E0AF			248	DC	X*FAD2E0AF	RASE 10 0.97607948974
000204	FAD2E0AF			249	DC	X*FAD2E0AF	RASE 10 0.97607948974
000208	FAD2E0AF			250	DC	X*FAD2E0AF	RASE 10 0.97607948974
000212	FAD2E0AF			251	DC	X*FAD2E0AF	RASE 10 0.97607948974
000216	FAD2E0AF			252	DC	X*FAD2E0AF	RASE 10 0.97607948974
000220	FAD2E0AF			253	DC	X*FAD2E0AF	RASE 10 0.97607948974
000224	FAD2E0AF			254	DC	X*FAD2E0AF	RASE 10 0.97607948974
000228	FAD2E0AF			255	DC	X*FAD2E0AF	RASE 10 0.97607948974
000232	FAD2E0AF			256	DC	X*FAD2E0AF	RASE 10 0.97607948974
000236	FAD2E0AF			257	DC	X*FAD2E0AF	RASE 10 0.97607948974
000240	FAD2E0AF			258	DC	X*FAD2E0AF	RASE 10 0.97607948974
000244	FAD2E0AF			259	DC	X*FAD2E0AF	RASE 10 0.97607948974
000248	FAD2E0AF			260	DC	X*FAD2E0AF	RASE 10 0.97607948974
000252	FAD2E0AF			261	DC	X*FAD2E0AF	RASE 10 0.97607948974
000256	FAD2E0AF			262	DC	X*FAD2E0AF	RASE 10 0.97607948974
000260	FAD2E0AF			263	DC	X*FAD2E0AF	RASE 10 0.97607948974
000264	FAD2E0AF			264	DC	X*FAD2E0AF	RASE 10 0.97607948974
000268	FAD2E0AF			265	DC	X*FAD2E0AF	RASE 10 0.97607948974
000272	FAD2E0AF			266	DC	X*FAD2E0AF	RASE 10 0.97607948974
000276	FAD2E0AF			267	DC	X*FAD2E0AF	RASE 10 0.97607948974
000280	FAD2E0AF			268	DC	X*FAD2E0AF	RASE 10 0.97607948974
000284	FAD2E0AF			269	DC	X*FAD2E0AF	RASE 10 0.97607948974
000288	FAD2E0AF			270	DC	X*FAD2E0AF	RASE 10 0.97607948974
000292	FAD2E0AF			271	DC	X*FAD2E0AF	RASE 10 0.97607948974
000296	FAD2E0AF			272	DC	X*FAD2E0AF	RASE 10 0.97607948974
000300	FAD2E0AF			273	DC	X*FAD2E0AF	RASE 10 0.97607948974
000304	FAD2E0AF			274	DC	X*FAD2E0AF	RASE 10 0.97607948974
000308	FAD2E0AF			275	DC	X*FAD2E0AF	RASE 10 0.97607948974

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LPC	OBJECT CODE	ADDR1 ADDR2	STMT	SOURCE STATEMENT	BASE 10	BASE 10
J001A0 0E			276	X'1F0	BASE 10	0.8750
J001A1 0F			277	X'1F0	BASE 10	0.9375
J001A2 14			278	X'140	BASE 10	1.0625
J001A3 11			279	X'110	BASE 10	1.1250
J001A4 16			280	X'160	BASE 10	1.1875
J001A5 13			281	X'130	BASE 10	1.2500
J001A6 12			282	X'120	BASE 10	1.3125
J001A7 18			283	X'180	BASE 10	1.3750
J001A8 1F			284	X'1F0	BASE 10	1.4375
J001A9 1C			285	X'1C0	BASE 10	1.5000
J001AA 1E			286	X'1E0	BASE 10	1.5625
J001AB 15			287	X'150	BASE 10	1.6250
J001AC 17			288	X'170	BASE 10	1.6875
J001AD 1A			289	X'1A0	BASE 10	1.7500
J001AE 23			290	X'230	BASE 10	1.8125
J001AF 1F			291	X'1F0	BASE 10	1.8750
J001AG 22			292	X'220	BASE 10	1.9375
J001AH 25			293	X'250	BASE 10	2.0000
J001AI 21			294	X'210	BASE 10	2.0625
J001AJ 1D			295	X'1D0	BASE 10	2.1250
J001AK 29			296	X'290	BASE 10	2.1875
J001AL 30			297	X'300	BASE 10	2.2500
J001AM 33			298	X'330	BASE 10	2.3125
J001AN 24			299	X'240	BASE 10	2.3750
J001AO 2F			300	X'2F0	BASE 10	2.4375
J001AP 3F			301	X'3F0	BASE 10	2.5000
J001AQ 29			302	X'290	BASE 10	2.5625
J001AR 26			303	X'260	BASE 10	2.6250
J001AS 30			304	X'300	BASE 10	2.6875
J001AT 2F			305	X'2F0	BASE 10	2.7500
J001AU 37			306	X'370	BASE 10	2.8125
J001AV 2A			307	X'2A0	BASE 10	2.8750
J001AW 32			308	X'320	BASE 10	2.9375
J001AX 2D			309	X'2D0	BASE 10	3.0000
J001AY 2C			310	X'2C0	BASE 10	3.0625
J001AZ 3F			311	X'3F0	BASE 10	3.1250
J001BA 3C			312	X'3C0	BASE 10	3.1875
J001BB 27			313	X'270	BASE 10	3.2500
J001BC 34			314	X'340	BASE 10	3.3125
J001BD 1A			315	X'1A0	BASE 10	3.3750
J001BE 3A			316	X'3A0	BASE 10	3.4375
J001BF 3D			317	X'3D0	BASE 10	3.5000
J001BG 38			318	X'380	BASE 10	3.5625
J001BH 3D			319	X'3D0	BASE 10	3.6250
J001BI 03			320	X'030	BASE 10	3.6875
J001BJ 03			321	X'030	BASE 10	3.7500
J001BK 03			322	X'030	BASE 10	3.8125
J001BL 03			323	X'030	BASE 10	3.8750
J001BM 03			324	X'030	BASE 10	3.9375
J001BN 03			325	X'030	BASE 10	4.0000
J001BO 03			326	X'030	BASE 10	4.0625
J001BP 03			327	X'030	BASE 10	4.1250
J001BQ 03			328	X'030	BASE 10	4.1875
J001BR 03			329	X'030	BASE 10	4.2500
J001BS 03			330	X'030	BASE 10	4.3125
J001BT 03			331	X'030	BASE 10	4.3750
J001BU 03			332	X'030	BASE 10	4.4375
J001BV 03			333	X'030	BASE 10	4.5000
J001BW 03			334	X'030	BASE 10	4.5625
J001BX 03			335	X'030	BASE 10	4.6250
J001BY 03			336	X'030	BASE 10	4.6875
J001BZ 03			337	X'030	BASE 10	4.7500
J001CA 03			338	X'030	BASE 10	4.8125
J001CB 03			339	X'030	BASE 10	4.8750
J001CC 03			340	X'030	BASE 10	4.9375
J001CD 03			341	X'030	BASE 10	5.0000
J001CE 03			342	X'030	BASE 10	5.0625
J001CF 03			343	X'030	BASE 10	5.1250
J001CG 03			344	X'030	BASE 10	5.1875
J001CH 03			345	X'030	BASE 10	5.2500
J001CI 03			346	X'030	BASE 10	5.3125
J001CJ 03			347	X'030	BASE 10	5.3750
J001CK 03			348	X'030	BASE 10	5.4375
J001CL 03			349	X'030	BASE 10	5.5000
J001CM 03			350	X'030	BASE 10	5.5625
J001CN 03			351	X'030	BASE 10	5.6250
J001CO 03			352	X'030	BASE 10	5.6875
J001CP 03			353	X'030	BASE 10	5.7500
J001CQ 03			354	X'030	BASE 10	5.8125
J001CR 03			355	X'030	BASE 10	5.8750
J001CS 03			356	X'030	BASE 10	5.9375
J001CT 03			357	X'030	BASE 10	6.0000
J001CU 03			358	X'030	BASE 10	6.0625
J001CV 03			359	X'030	BASE 10	6.1250
J001CW 03			360	X'030	BASE 10	6.1875
J001CX 03			361	X'030	BASE 10	6.2500
J001CY 03			362	X'030	BASE 10	6.3125
J001CZ 03			363	X'030	BASE 10	6.3750
J001DA 03			364	X'030	BASE 10	6.4375
J001DB 03			365	X'030	BASE 10	6.5000
J001DC 03			366	X'030	BASE 10	6.5625
J001DD 03			367	X'030	BASE 10	6.6250
J001DE 03			368	X'030	BASE 10	6.6875
J001DF 03			369	X'030	BASE 10	6.7500
J001DG 03			370	X'030	BASE 10	6.8125
J001DH 03			371	X'030	BASE 10	6.8750
J001DI 03			372	X'030	BASE 10	6.9375
J001DJ 03			373	X'030	BASE 10	7.0000
J001DK 03			374	X'030	BASE 10	7.0625
J001DL 03			375	X'030	BASE 10	7.1250
J001DM 03			376	X'030	BASE 10	7.1875
J001DN 03			377	X'030	BASE 10	7.2500
J001DO 03			378	X'030	BASE 10	7.3125
J001DP 03			379	X'030	BASE 10	7.3750
J001DQ 03			380	X'030	BASE 10	7.4375
J001DR 03			381	X'030	BASE 10	7.5000
J001DS 03			382	X'030	BASE 10	7.5625
J001DT 03			383	X'030	BASE 10	7.6250
J001DU 03			384	X'030	BASE 10	7.6875
J001DV 03			385	X'030	BASE 10	7.7500
J001DW 03			386	X'030	BASE 10	7.8125
J001DX 03			387	X'030	BASE 10	7.8750
J001DY 03			388	X'030	BASE 10	7.9375
J001DZ 03			389	X'030	BASE 10	8.0000
J001EA 03			390	X'030	BASE 10	8.0625
J001EB 03			391	X'030	BASE 10	8.1250
J001EC 03			392	X'030	BASE 10	8.1875
J001ED 03			393	X'030	BASE 10	8.2500
J001EE 03			394	X'030	BASE 10	8.3125
J001EF 03			395	X'030	BASE 10	8.3750
J001EG 03			396	X'030	BASE 10	8.4375
J001EH 03			397	X'030	BASE 10	8.5000
J001EI 03			398	X'030	BASE 10	8.5625
J001EJ 03			399	X'030	BASE 10	8.6250
J001EK 03			400	X'030	BASE 10	8.6875
J001EL 03			401	X'030	BASE 10	8.7500
J001EM 03			402	X'030	BASE 10	8.8125
J001EN 03			403	X'030	BASE 10	8.8750
J001EO 03			404	X'030	BASE 10	8.9375
J001EP 03			405	X'030	BASE 10	9.0000
J001EQ 03			406	X'030	BASE 10	9.0625
J001ER 03			407	X'030	BASE 10	9.1250
J001ES 03			408	X'030	BASE 10	9.1875
J001ET 03			409	X'030	BASE 10	9.2500
J001EU 03			410	X'030	BASE 10	9.3125
J001EV 03			411	X'030	BASE 10	9.3750
J001EW 03			412	X'030	BASE 10	9.4375
J001EX 03			413	X'030	BASE 10	9.5000
J001EY 03			414	X'030	BASE 10	9.5625
J001EZ 03			415	X'030	BASE 10	9.6250
J001FA 03			416	X'030	BASE 10	9.6875
J001FB 03			417	X'030	BASE 10	9.7500
J001FC 03			418	X'030	BASE 10	9.8125
J001FD 03			419	X'030	BASE 10	9.8750
J001FE 03			420	X'030	BASE 10	9.9375
J001FF 03			421	X'030	BASE 10	10.0000
J001FG 03			422	X'030	BASE 10	10.0625
J001FH 03			423	X'030	BASE 10	10.1250
J001FI 03			424	X'030	BASE 10	10.1875
J001FJ 03			425	X'030	BASE 10	10.2500
J001FK 03			426	X'030	BASE 10	10.3125
J001FL 03			427	X'030	BASE 10	10.3750
J001FM 03			428	X'030	BASE 10	10.4375
J001FN 03			429	X'030	BASE 10	10.5000
J001FO 03			430	X'030	BASE 10	10.5625
J001FP 03			431	X'030	BASE 10	10.6250
J001FQ 03			432	X'030	BASE 10	10.6875
J001FR 03			433	X'030	BASE 10	10.7500
J001FS 03			434	X'030	BASE 10	10.8125
J001FT 03			435	X'030	BASE 10	10.8750
J001FU 03			436	X'030	BASE 10	10.9375
J001FV 03			437	X'030	BASE 10	11.0000
J001FW 03			438	X'030	BASE 10	11.0625
J001FX 03			439	X'030	BASE 10	11.1250
J001FY 03			440	X'030	BASE 10	11.1875
J001FZ 03			441	X'030	BASE 10	11.2500
J001GA 03			442	X'030	BASE 10	11.3125
J001GB 03			443	X'030	BASE 10	11.3750
J001GC 03			444	X'030	BASE 10	11.4375
J001GD 03			445	X'030	BASE 10	11.5000
J001GE 03			446	X'030	BASE 10	11.5625
J001GF 03			447	X'030	BASE 10	11.6250
J001GG 03			448	X'030	BASE 10	11.6875
J001GH 03			449	X'030	BASE 10	11.7500
J001GI 03			450	X'030	BASE 10	11.8125
J001GJ 03			451	X'030	BASE 10	11.8750
J001GK 03			452	X'030	BASE 10	11.9375
J001GL 03			453	X'030	BASE 10	12.0000
J001GM 03			454	X'030	BASE 10	12.0625
J001GN 03			455	X'030	BASE 10	12.1250
J001GO 03			456	X'030	BASE 10	12.1875
J001GP 03			457	X'030	BASE 10	12.2500
J001GQ 03			458	X'030	BASE 10	12.3125
J001GR 03			459	X'030	BASE 10	12.3750
J001GS 03			460	X'030	BASE 10	12.4375
J001GT 03			461	X'030	BASE 10	12.5000
J001GU 03			462	X'030	BASE 10	12.5625
J001GV 03			463	X'030	BASE 10	12.6250
J001GW 03			464	X'030	BASE 10	12.6875
J001GX 03			465	X'030	BASE 10	12.7500
J001GY 03			466	X'030	BASE 10	12.8125
J001GZ 03			467	X'030	BASE 10	12.8750
J001HA 03			468	X'030	BASE 10	12.9375
J001HB 03			469	X'030	BASE 10	13.0000
J001HC 03			470	X'030	BASE 10	13.062

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LFC	OBJECT CODE	ADDR1 ADDR2	STMT	SOURCE	STATEMENT	BASE 10	BASE 10
000107 14			331	DC	X1140	BASE 10	1.2500
000108 14			332	DC	X1140	BASE 10	1.2500
000109 12			333	DC	X1120	BASE 10	1.1250
000110 12			334	DC	X1120	BASE 10	1.1250
000111 12			335	DC	X1120	BASE 10	1.1250
000112 12			336	DC	X1120	BASE 10	1.1250
000113 12			337	DC	X1120	BASE 10	1.1250
000114 12			338	DC	X1120	BASE 10	1.1250
000115 25			339	DC	X1250	BASE 10	2.3125
000116 25			340	DC	X1250	BASE 10	2.3125
000117 25			341	DC	X1250	BASE 10	2.3125
000118 21			342	DC	X1210	BASE 10	2.0625
000119 21			343	DC	X1210	BASE 10	2.0625
000120 10			344	DC	X1100	BASE 10	1.0125
000121 10			345	DC	X1100	BASE 10	1.0125
000122 10			346	DC	X1100	BASE 10	1.0125
000123 10			347	DC	X1100	BASE 10	1.0125
000124 10			348	DC	X1100	BASE 10	1.0125
000125 10			349	DC	X1100	BASE 10	1.0125
000126 10			350	DC	X1100	BASE 10	1.0125
000127 10			351	DC	X1100	BASE 10	1.0125
000128 10			352	DC	X1100	BASE 10	1.0125
000129 10			353	DC	X1100	BASE 10	1.0125
000130 10			354	DC	X1100	BASE 10	1.0125
000131 10			355	DC	X1100	BASE 10	1.0125
000132 10			356	DC	X1100	BASE 10	1.0125
000133 10			357	DC	X1100	BASE 10	1.0125
000134 10			358	DC	X1100	BASE 10	1.0125
000135 10			359	DC	X1100	BASE 10	1.0125
000136 10			360	DC	X1100	BASE 10	1.0125
000137 10			361	DC	X1100	BASE 10	1.0125
000138 10			362	DC	X1100	BASE 10	1.0125
000139 10			363	DC	X1100	BASE 10	1.0125
000140 10			364	DC	X1100	BASE 10	1.0125
000141 10			365	DC	X1100	BASE 10	1.0125
000142 10			366	DC	X1100	BASE 10	1.0125
000143 10			367	DC	X1100	BASE 10	1.0125
000144 10			368	DC	X1100	BASE 10	1.0125
000145 10			369	DC	X1100	BASE 10	1.0125
000146 10			370	DC	X1100	BASE 10	1.0125
000147 10			371	DC	X1100	BASE 10	1.0125
000148 10			372	DC	X1100	BASE 10	1.0125
000149 10			373	DC	X1100	BASE 10	1.0125
000150 10			374	DC	X1100	BASE 10	1.0125
000151 10			375	DC	X1100	BASE 10	1.0125
000152 10			376	DC	X1100	BASE 10	1.0125
000153 10			377	DC	X1100	BASE 10	1.0125
000154 10			378	DC	X1100	BASE 10	1.0125
000155 10			379	DC	X1100	BASE 10	1.0125
000156 10			380	DC	X1100	BASE 10	1.0125
000157 10			381	DC	X1100	BASE 10	1.0125
000158 10			382	DC	X1100	BASE 10	1.0125
000159 10			383	DC	X1100	BASE 10	1.0125
000160 10			384	DC	X1100	BASE 10	1.0125
000161 10			385	DC	X1100	BASE 10	1.0125

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LDC	OBJECT CODE	ANDRI ADOP?	STMT	SOURCE STATEMENT	BASE	BASE	BASE
00040E 27			384	DC X*77*	BASE 10	2.4375	
00040F 1A			387	DC X*7A*	BASE 10	3.6250	
000410 3A			388	DC X*7A*	BASE 10	3.6250	
000411 3A			389	DC X*7A*	BASE 10	3.6250	
000412 1A			390	DC X*7A*	BASE 10	3.6250	
000413 1A			391	DC X*7A*	BASE 10	3.6250	
000414 31			392	DC X*71*	BASE 10	3.6250	
000415 38			393	DC X*7A*	BASE 10	3.6250	
000416 1A			394	DC X*7A*	BASE 10	3.6250	
000417 3E			395	DC X*7A*	BASE 10	3.6250	
000418 3A			396	DC X*7A*	BASE 10	3.6250	
000419 1A			397	DC X*7A*	BASE 10	3.6250	
00041A 1A			398	DC X*7A*	BASE 10	3.6250	
00041B 1A			399	DC X*7A*	BASE 10	3.6250	
00041C 1A			400	DC X*7A*	BASE 10	3.6250	
00041D 1A			401	DC X*7A*	BASE 10	3.6250	
00041E 1A			402	DC X*7A*	BASE 10	3.6250	
00041F 1A			403	DC X*7A*	BASE 10	3.6250	
000420 1A			404	DC X*7A*	BASE 10	3.6250	
000421 1A			405	DC X*7A*	BASE 10	3.6250	
000422 1A			406	DC X*7A*	BASE 10	3.6250	
000423 1A			407	DC X*7A*	BASE 10	3.6250	
000424 1A			408	DC X*7A*	BASE 10	3.6250	
000425 1A			409	DC X*7A*	BASE 10	3.6250	
000426 1A			410	DC X*7A*	BASE 10	3.6250	
000427 1A			411	DC X*7A*	BASE 10	3.6250	
000428 1A			412	DC X*7A*	BASE 10	3.6250	
000429 1A			413	DC X*7A*	BASE 10	3.6250	
00042A 1A			414	DC X*7A*	BASE 10	3.6250	
00042B 1A			415	DC X*7A*	BASE 10	3.6250	
00042C 1A			416	DC X*7A*	BASE 10	3.6250	
00042D 1A			417	DC X*7A*	BASE 10	3.6250	
00042E 1A			418	DC X*7A*	BASE 10	3.6250	
00042F 1A			419	DC X*7A*	BASE 10	3.6250	
000430 1A			420	DC X*7A*	BASE 10	3.6250	
000431 1A			421	DC X*7A*	BASE 10	3.6250	
000432 1A			422	DC X*7A*	BASE 10	3.6250	
000433 1A			423	DC X*7A*	BASE 10	3.6250	
000434 1A			424	DC X*7A*	BASE 10	3.6250	
000435 1A			425	DC X*7A*	BASE 10	3.6250	
000436 1A			426	DC X*7A*	BASE 10	3.6250	
000437 1A			427	DC X*7A*	BASE 10	3.6250	
000438 1A			428	DC X*7A*	BASE 10	3.6250	
000439 1A			429	DC X*7A*	BASE 10	3.6250	
00043A 1A			430	DC X*7A*	BASE 10	3.6250	
00043B 1A			431	DC X*7A*	BASE 10	3.6250	
00043C 1A			432	DC X*7A*	BASE 10	3.6250	
00043D 1A			433	DC X*7A*	BASE 10	3.6250	
00043E 1A			434	DC X*7A*	BASE 10	3.6250	
00043F 1A			435	DC X*7A*	BASE 10	3.6250	
000440 1A			436	DC X*7A*	BASE 10	3.6250	
000441 1A			437	DC X*7A*	BASE 10	3.6250	
000442 1A			438	DC X*7A*	BASE 10	3.6250	
000443 1A			439	DC X*7A*	BASE 10	3.6250	
000444 1A			440	DC X*7A*	BASE 10	3.6250	

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LTC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE	SYSTATFMT
000445	1E			441	DC	X*1E*
000446	1F			442	DC	X*1F*
000447	1A			443	DC	X*1A*
000448	1A			444	DC	X*1A*
000449	1A			445	DC	X*1A*
00044A	1A			446	DC	X*1A*
00044B	1A			447	DC	X*1A*
00044C	1A			448	DC	X*1A*
00044D	1A			449	DC	X*1A*
00044E	1A			450	DC	X*1A*
00044F	1A			451	DC	X*1A*
000450	23			452	DC	X*23*
000451	1F			453	DC	X*1F*
000452	22			454	DC	X*22*
000453	22			455	DC	X*22*
000454	22			456	DC	X*22*
000455	25			457	DC	X*25*
000456	25			458	DC	X*25*
000457	21			459	DC	X*21*
000458	21			460	DC	X*21*
000459	21			461	DC	X*21*
00045A	1F			462	DC	X*1F*
00045B	1D			463	DC	X*1D*
00045C	1D			464	DC	X*1D*
00045D	1D			465	DC	X*1D*
00045E	2A			466	DC	X*2A*
00045F	2A			467	DC	X*2A*
000460	1D			468	DC	X*1D*
000461	2F			469	DC	X*2F*
000462	29			470	DC	X*29*
000463	26			471	DC	X*26*
000464	26			472	DC	X*26*
000465	2E			473	DC	X*2E*
000466	32			474	DC	X*32*
000467	2C			475	DC	X*2C*
000468	2C			476	DC	X*2C*
000469	27			477	DC	X*27*
000470	27			478	DC	X*27*
000471	31			479	DC	X*31*
000472	30			480	DC	X*30*
000473	30			481	DC	X*30*
000474	30			482	DC	X*30*
000475	31			483	DC	X*31*
000476	34			484	DC	X*34*
000477	34			485	DC	X*34*
000478	34			486	DC	X*34*
000479	34			487	DC	X*34*
00047A	34			488	DC	X*34*
00047B	34			489	DC	X*34*
00047C	34			490	DC	X*34*
00047D	34			491	DC	X*34*
00047E	34			492	DC	X*34*
00047F	34			493	DC	X*34*
00047G	34			494	DC	X*34*
00047H	34			495	DC	X*34*

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LOC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT	BASE 10	0.7500
00047C CC				496	DC X'0C'	BASE 10	0.7500
00047D CC				497	DC X'0C'	BASE 10	0.7500
00047E CC				498	DC X'0C'	BASE 10	0.8125
00047F 00				499	DC X'0D'	BASE 10	0.8125
000480 00				500	DC X'0D'	BASE 10	0.8125
000481 10				501	DC X'10'	BASE 10	1.0000
000482 10				502	DC X'10'	BASE 10	1.0000
000483 16				503	DC X'10'	BASE 10	1.3750
000484 16				504	DC X'16'	BASE 10	1.3750
000485 16				505	DC X'16'	BASE 10	1.3750
000486 16				506	DC X'16'	BASE 10	1.3750
000487 18				507	DC X'18'	BASE 10	1.5000
000488 1A				508	DC X'1A'	BASE 10	1.5000
000489 1C				509	DC X'1C'	BASE 10	1.7500
00048A 1C				510	DC X'1C'	BASE 10	1.7500
00048B 1C				511	DC X'1C'	BASE 10	1.7500
00048C 1C				512	DC X'1C'	BASE 10	1.7500
00048D 1C				513	DC X'1C'	BASE 10	1.7500
00048E 1E				514	DC X'1E'	BASE 10	1.8750
00048F 1E				515	DC X'1E'	BASE 10	1.8750
000490 19				516	DC X'19'	BASE 10	1.5625
000491 19				517	DC X'19'	BASE 10	1.5625
000492 19				518	DC X'19'	BASE 10	1.5625
000493 19				519	DC X'19'	BASE 10	1.5625
000494 17				520	DC X'17'	BASE 10	1.4375
000495 17				521	DC X'17'	BASE 10	1.4375
000496 17				522	DC X'17'	BASE 10	1.4375
000497 17				523	DC X'17'	BASE 10	1.4375
000498 17				524	DC X'17'	BASE 10	1.4375
000499 17				525	DC X'17'	BASE 10	1.4375
00049A 17				526	DC X'17'	BASE 10	1.4375
00049B 1A				527	DC X'1A'	BASE 10	1.6875
00049C 1A				528	DC X'1A'	BASE 10	1.6875
00049D 1A				529	DC X'1A'	BASE 10	1.6875
00049E 1E				530	DC X'1E'	BASE 10	2.1875
00049F 1E				531	DC X'1E'	BASE 10	2.1875
0004A0 1F				532	DC X'1F'	BASE 10	1.9375
0004A1 1F				533	DC X'1F'	BASE 10	1.9375
0004A2 20				534	DC X'20'	BASE 10	2.0000
0004A3 20				535	DC X'20'	BASE 10	2.0000
0004A4 20				536	DC X'20'	BASE 10	2.0000
0004A5 20				537	DC X'20'	BASE 10	2.0000
0004A6 20				538	DC X'20'	BASE 10	2.0000
0004A7 24				539	DC X'24'	BASE 10	2.2500
0004A8 24				540	DC X'24'	BASE 10	2.2500
0004A9 24				541	DC X'24'	BASE 10	2.2500
0004AA 24				542	DC X'24'	BASE 10	2.2500
0004AB 24				543	DC X'24'	BASE 10	2.2500
0004AC 2A				544	DC X'2A'	BASE 10	2.6250
0004AD 2A				545	DC X'2A'	BASE 10	2.6250
0004AE 2A				546	DC X'2A'	BASE 10	2.6250
0004AF 2A				547	DC X'2A'	BASE 10	2.6250
0004B0 34				548	DC X'34'	BASE 10	3.2500
0004B1 34				549	DC X'34'	BASE 10	3.2500
0004B2 03				550	DC X'00'	BASE 10	0.0000

APPENDIX D

Assembler Listing of GEN3

NOT REPRODUCIBLE

PAGE 1

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LOC OBJECT CODE ADDR1 ADDR2 STAT SOURCE STATEMENT

000000

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1 GEN3 START 0
2 PRINT ON,NGEN,NOCATA
3
4 SOURCE--L.F.CANNON, UGA, DEPT. OF STAT., AUG 1970
5 PURPOSE--TO SUPPLY THE USER WITH A FAST PROCEDURE FOR GENERATING NORMALLY DISTRIBUTED RANDOM NUMBERS.
6 USAGE-----X-RANDNM(IND), IND MUST BE AN ODD POSITIVE INTEGER, IT PRIMES THE GENERATING SCHEME.
7
8 EXAMPLE--X-RANDNM(55865).
9 METHOD--THE METHOD IS THAT OF MARSAGLIA AS DESCRIBED IN "COMMUNICATIONS OF ACM", VOL. 7, NO. 1, JAN 1964. THE PROGRAM DOCUMENTATION WILL FOLLOW THE NOTATION USED BY MARSAGLIA.
10
11 ENTRY RANDOM
12
13
14 RANDM R 12(0,15)
15 DC XL1(07)
16 OC CL7(0) RANDM
17
18 STM 14,R,12(13)
19
20 9ALR 9,0
21 USING 9,0
22 LR 5,13
23 LA 13,AR2
24 ST 13,AR(9)
25 ST 5,AR(13)
26
27 SP 6,6
28 M 4,9PAT
29 ST 5,LA
30 SP 0,0
31 SP 4,4
32
33 SLDL 4,6
34 CL 4,FF44
35 BC 11,11
36 SLL 5,6
37 IC 6,AR(1)
38 R EX
39
40 SLDL 4,3
41 CL 4,FF475
42 RC 11,12
43 SLL 5,3
44 IC 6,4-326(4)
45 R EX
46
47 SLDL 4,3
48 CL 4,FF3561
49 RC 11,13
50 S 4,FF3703
51 IC 6,AR(1)
52 LR 4,6
53 SPDL 4,16
54 ST 5,RES
55 L 5,LA
56 M 4,9PAT
57 ST 5,LA
58 LTR 5,5
59 BP 0,12
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```

GENERATE UUNIFORM ON (0,1).
 RESULT TO BE PLACED IN FPRG.
 DID2 IN R4.
 44(RASF 107=56(RASE 9).
 IF DID2>444 BRANCH TO L1.
 RS=050607...
 OBTAIN TABLE VALUE.
 R4=DID203.
 475(RASE 101=731(RASE R1).
 IF DID203>475 BRANCH TO L2.
 RS=050607...
 OBTAIN TABLE VALUE.
 R4=DID20304.
 3961(RASE 101=7571(RASE R1).
 IF DID20304>3961 BRANCH TO L3.
 OBTAIN PROPER TABLE ADDRESS.
 OBTAIN TABLE VALUE.
 R4=DISCRETE TABLE VALUE.
 RS=TABLE R.V. WITH 0506... TACKED ON.
 CONVERT TO FLOATING POINT.
 ATTACH + OR --.

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LOC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT
000092	92C1 8302	C0314		56	MVI RFS,X'C1*
000093	47F3 908C	0009F		57	RC 15,X*8
000094	9241 9302	00314		58	MVI RFS,X'41*
000095	7400 9702	00314		59	AF 0,RES
000096	5ED0 92A6	002C8		60	L 13,49FA44
000097	98F9 900C	000CC		61	LM 14,9,12(13)
000098	92FF 900C			62	MVI 12(13),X'FF*
000099	92FF 900C			63	PCR 15,14
000100	5853 92FE	00310		64	L 5,LA
000101	0201 907E	00380		65	BRANCH,TEMP
000102	5853 1000	00310		66	L 5,0(,1)
000103	5853 50C0	00000		67	L 5,0(,15)
000104	5050 92FE	00310		68	ST 5,LA
000105	47F3 9012	00024		69	B BRANCH+4
000106	5150 92FE	00310		70	L 5,LA
000107	4123 0094	00004		71	LA 2,4
000108	5153 909E	00000		72	CL 5,X'FF4F10F0*
000109	4780 918E	00100		73	BC 11,LA
000110	1167			74	LNR 6,2
000111	5156 83C6	00308		75	AR 6,2
000112	4780 90CA	0000C		76	CL 5,1(6)
000113	5155 84B6	00498		77	RC 11,X*4
000114	4780 90FC	000FE		78	CL 5,C(6)
000115	5C63 92FA	003CC		79	RC 11,LA
000116	5053 92FE	00310		80	M 4,BPAT
000117	9850 0002	00002		81	ST 5,LA
000118	47F3 81B4	001C6		82	SRL 6,2
000119	5C63 92FA	003CC		83	B L5
000120	1875			84	M 4,BPAT
000121	1875			85	LR 7,5
000122	5C63 92FA	003CC		86	M 4,BPAT
000123	5053 92FE	00310		87	ST 5,LA
000124	1875			88	CLR 7,5
000125	4780 9106	00118		89	RC 11,LA
000126	1857			90	LP 5,7
000127	1857			91	L 7,LA
000128	5973 92FE	00310		92	SRL 6,1
000129	9863 0001	000C1		93	SR 4,4
000130	1944			94	LM 4,0161
000131	4844 8546	00558		95	LPR 2,4
000132	1024			96	LQ 7,7
000133	1837			97	SRL 3,16
000134	1532			98	CLR 3,2
000135	4780 8176	00138		99	RC 11,LA
000136	9863 9001	00001		100	SRL 6,1
000137	47F0 91A4	001C6		101	B L5
000138	8F40 0001	00001		102	SRL 6,1
000139	5053 929A	002AC		103	ST 5,MIN
000140	1875			104	SRL 7,5
000141	8370 0008	00008		105	SRL 7,5
000142	3070 929E	00280		106	ST 7,0IF
000143	9243 929E	00280		107	MVI 107
000144	3070 929E			108	SEP 2,2
000145	8450 000C			109	AE 2,0IF
000146	8450 000C			110	SRL 5,12

NORMALIZED RESULT IN FPRO.

REPLACES INSTR. AT BRANCH.

R5=U.

IF U>FF4F10F0(BASF 16) GO TO L4.

INCREMENT 1(P6).

COMPARE U TO R11.

IF U>R(1) CONTINUE LOOP.

COMPARE U TO C(1).

IF C(1)<C(11) GO TO L4.

GENERATE A NEW U.

GENERATE U1.

SAVE U1.

GENERATE U2.

R5=MIN(U1,U2).

IF MAX(U1,U2)<C(11) GO TO L5.

R7=MAX-MIN.

CONVERT TO FLOATING POINT.

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LFC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT
000158	4050 9242	00284		111	ST 5.0
000159	9240 9242	00284		112	MVI 4.0
000160	7640 9242	00604		113	LF 4.0
000161	7640 9242	00284		114	LF 6.4
000162	7640 9242	00284		115	SF 4.0
000163	7640 9242	00284		116	AE 4.0
000164	7640 9242	00284		117	SR 3.3
000165	7640 9242	00284		118	IC 3.0
000166	7640 9242	00284		119	SLL 3.1
000167	7640 9242	00284		120	ST 3.0
000168	7640 9242	00284		121	MVI 4.0
000169	7640 9242	00284		122	AE 6.0
000170	7640 9242	00284		123	MFR 4.0
000171	7640 9242	00284		124	ME 4.0
000172	7640 9242	00284		125	STE 4.0
000173	7640 9242	00284		126	CALL EXP(1)
000174	7640 9242	00284		127	SE 4.0
000175	7640 9242	00284		128	SLL 6.2
000176	7640 9242	00284		129	MF 0.0
000177	7640 9242	00284		130	L 5.0
000178	7640 9242	00284		131	CEP 0.0
000179	7640 9242	00284		132	AC 13.0
000180	7640 9242	00284		133	L 5.0
000181	7640 9242	00284		134	SR 0.0
000182	7640 9242	00284		135	SR 4.0
000183	7640 9242	00284		136	IC 4.0
000184	7640 9242	00284		137	R FL
000185	7640 9242	00284		138	L 5.0
000186	7640 9242	00284		139	SR 7.0
000187	7640 9242	00284		140	M 4.0
000188	7640 9242	00284		141	SR 4.0
000189	7640 9242	00284		142	ST 5.0
000190	7640 9242	00284		143	SRL 5.0
000191	7640 9242	00284		144	ST 5.0
000192	7640 9242	00284		145	SR 4.0
000193	7640 9242	00284		146	SRL 5.0
000194	7640 9242	00284		147	ST 5.0
000195	7640 9242	00284		148	SR 4.0
000196	7640 9242	00284		149	SRL 5.0
000197	7640 9242	00284		150	ST 5.0
000198	7640 9242	00284		151	SR 4.0
000199	7640 9242	00284		152	SRL 5.0
000200	7640 9242	00284		153	ST 5.0
000201	7640 9242	00284		154	SR 4.0
000202	7640 9242	00284		155	SRL 5.0
000203	7640 9242	00284		156	ST 5.0
000204	7640 9242	00284		157	SR 4.0
000205	7640 9242	00284		158	SRL 5.0
000206	7640 9242	00284		159	ST 5.0
000207	7640 9242	00284		160	SR 4.0
000208	7640 9242	00284		161	SRL 5.0
000209	7640 9242	00284		162	ST 5.0
000210	7640 9242	00284		163	SR 4.0
000211	7640 9242	00284		164	SRL 5.0
000212	7640 9242	00284		165	ST 5.0
000213	7640 9242	00284		166	SR 4.0
000214	7640 9242	00284		167	SRL 5.0
000215	7640 9242	00284		168	ST 5.0
000216	7640 9242	00284		169	SR 4.0
000217	7640 9242	00284		170	SRL 5.0
000218	7640 9242	00284		171	ST 5.0
000219	7640 9242	00284		172	SR 4.0
000220	7640 9242	00284		173	SRL 5.0
000221	7640 9242	00284		174	ST 5.0
000222	7640 9242	00284		175	SR 4.0
000223	7640 9242	00284		176	SRL 5.0
000224	7640 9242	00284		177	ST 5.0
000225	7640 9242	00284		178	SR 4.0
000226	7640 9242	00284		179	SRL 5.0
000227	7640 9242	00284		180	ST 5.0
000228	7640 9242	00284		181	SR 4.0
000229	7640 9242	00284		182	SRL 5.0
000230	7640 9242	00284		183	ST 5.0
000231	7640 9242	00284		184	SR 4.0
000232	7640 9242	00284		185	SRL 5.0
000233	7640 9242	00284		186	ST 5.0
000234	7640 9242	00284		187	SR 4.0
000235	7640 9242	00284		188	SRL 5.0
000236	7640 9242	00284		189	ST 5.0
000237	7640 9242	00284		190	SR 4.0
000238	7640 9242	00284		191	SRL 5.0
000239	7640 9242	00284		192	ST 5.0
000240	7640 9242	00284		193	SR 4.0
000241	7640 9242	00284		194	SRL 5.0
000242	7640 9242	00284		195	ST 5.0
000243	7640 9242	00284		196	SR 4.0
000244	7640 9242	00284		197	SRL 5.0
000245	7640 9242	00284		198	ST 5.0
000246	7640 9242	00284		199	SR 4.0
000247	7640 9242	00284		200	SRL 5.0
000248	7640 9242	00284		201	ST 5.0
000249	7640 9242	00284		202	SR 4.0
000250	7640 9242	00284		203	SRL 5.0
000251	7640 9242	00284		204	ST 5.0
000252	7640 9242	00284		205	SR 4.0
000253	7640 9242	00284		206	SRL 5.0
000254	7640 9242	00284		207	ST 5.0
000255	7640 9242	00284		208	SR 4.0
000256	7640 9242	00284		209	SRL 5.0
000257	7640 9242	00284		210	ST 5.0
000258	7640 9242	00284		211	SR 4.0
000259	7640 9242	00284		212	SRL 5.0
000260	7640 9242	00284		213	ST 5.0
000261	7640 9242	00284		214	SR 4.0
000262	7640 9242	00284		215	SRL 5.0
000263	7640 9242	00284		216	ST 5.0
000264	7640 9242	00284		217	SR 4.0
000265	7640 9242	00284		218	SRL 5.0
000266	7640 9242	00284		219	ST 5.0
000267	7640 9242	00284		220	SR 4.0
000268	7640 9242	00284		221	SRL 5.0
000269	7640 9242	00284		222	ST 5.0
000270	7640 9242	00284		223	SR 4.0
000271	7640 9242	00284		224	SRL 5.0
000272	7640 9242	00284		225	ST 5.0
000273	7640 9242	00284		226	SR 4.0
000274	7640 9242	00284		227	SRL 5.0
000275	7640 9242	00284		228	ST 5.0
000276	7640 9242	00284		229	SR 4.0
000277	7640 9242	00284		230	SRL 5.0
000278	7640 9242	00284		231	ST 5.0
000279	7640 9242	00284		232	SR 4.0
000280	7640 9242	00284		233	SRL 5.0
000281	7640 9242	00284		234	ST 5.0
000282	7640 9242	00284		235	SR 4.0
000283	7640 9242	00284		236	SRL 5.0
000284	7640 9242	00284		237	ST 5.0
000285	7640 9242	00284		238	SR 4.0
000286	7640 9242	00284		239	SRL 5.0
000287	7640 9242	00284		240	ST 5.0
000288	7640 9242	00284		241	SR 4.0
000289	7640 9242	00284		242	SRL 5.0
000290	7640 9242	00284		243	ST 5.0
000291	7640 9242	00284		244	SR 4.0
000292	7640 9242	00284		245	SRL 5.0
000293	7640 9242	00284		246	ST 5.0
000294	7640 9242	00284		247	SR 4.0
000295	7640 9242	00284		248	SRL 5.0
000296	7640 9242	00284		249	ST 5.0
000297	7640 9242	00284		250	SR 4.0
000298	7640 9242	00284		251	SRL 5.0
000299	7640 9242	00284		252	ST 5.0
000300	7640 9242	00284		253	SR 4.0
000301	7640 9242	00284		254	SRL 5.0
000302	7640 9242	00284		255	ST 5.0
000303	7640 9242	00284		256	SR 4.0
000304	7640 9242	00284		257	SRL 5.0
000305	7640 9242	00284		258	ST 5.0
000306	7640 9242	00284		259	SR 4.0
000307	7640 9242	00284		260	SRL 5.0
000308	7640 9242	00284		261	ST 5.0
000309	7640 9242	00284		262	SR 4.0
000310	7640 9242	00284		263	SRL 5.0
000311	7640 9242	00284		264	ST 5.0
000312	7640 9242	00284		265	SR 4.0
000313	7640 9242	00284		266	SRL 5.0
000314	7640 9242	00284		267	ST 5.0
000315	7640 9242	00284		268	SR 4.0
000316	7640 9242	00284		269	SRL 5.0
000317	7640 9242	00284		270	ST 5.0
000318	7640 9242	00284		271	SR 4.0
000319	7640 9242	00284		272	SRL 5.0
000320	7640 9242	00284		273	ST 5.0
000321	7640 9242	00284		274	SR 4.0
000322	7640 9242	00284		275	SRL 5.0
000323	7640 9242	00284		276	ST 5.0
000324	7640 9242	00284		277	SR 4.0
000325	7640 9242	00284		278	SRL 5.0
000326	7640 9242	00284		279	ST 5.0
000327	7640 9242	00284		280	SR 4.0
000328	7640 9242	00284		281	SRL 5.0
000329	7640 9242	00284		282	ST 5.0
000330	7640 9242	00284		283	SR 4.0
000331	7640 9242	00284		284	SRL 5.0

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LTC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT
000742	7400 9402		006F4	188	AF 0-F*9.0°
000746	7000 924E		007C0	189	DF 0.5
000744	7000 924E		002C0	190	STE 0.5
				191	CALL SQ. (S)
000746	9240 9246	00288		203	MVT U1.X*40°
000746	1922			204	SEP 2.2
000746	7420 9246		00288	205	AE 2.01
000746	3020			206	NER 2.0
000746	7920 9406		006F8	207	CE 2-F*3.0°
000746	4720 927E		00290	208	RC 2.110
000746	9240 924A	0028C		209	PVI U2.X*40°
000746	1922			210	SER 2.2
000746	7420 924A			211	AF 2.02
000746	1020		0028C	212	WER 2.0
000746	1920			213	SFR 0.0
000746	7520 9406		006F4	214	CE 2-F*3.0°
000746	4720 918E		001C0	215	RC 1.1.14
000746	5F40 92FE		00110	216	L 5.14
000746	5C40 92FE		0010C	217	M 4.8PAT
000746	5050 92FE		07310	218	ST 5.14
000746	1255			219	LTP 5.5
000746	4720 9292		00244	220	DP 5.5
000742	3125			221	LNFR 2.2
000746	4720 8090		00742	222	LER 0.2
000746				223	R OUT
000746				224	DS 1F
000746				225	OS 1F
000746				226	NS 1F
000746				227	DS 1F
000746				228	DS 1F
000746				229	DS 1F
000746				230	NS 1F
000746				231	NS 1F
000746				232	NS 1F
000746				233	NS 1F
000746				234	NS 1F
000746				235	NS 1F
000746				236	NS 1F
000746				237	NS 1F
000746				238	NS 1F
000746				239	NS 1F
000746				240	NS 1F
000746				241	NS 1F
000746				242	NS 1F
000746				243	NS 1F
000746				244	NS 1F
000746				245	NS 1F
000746				246	NS 1F
000746				247	NS 1F
000746				248	NS 1F
000746				249	NS 1F
000746				250	NS 1F
000746				251	NS 1F
000746				252	NS 1F
000746				253	NS 1F

CONVERT TO FLT. PT.

IF FPR23.0 BRANCH TO L10.
CONVERT TO FLT. PT.

IF FPR2=C3.0 BRANCH TO L4.

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LCC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE	STATEMENT
000348	422A/448			234	DC	E442-444A6660
000349	417A31F			255	DC	E47-637254400
000350	418A0A6			256	DC	E48-1A76A4300
000351	421A3333			257	DC	E49-199999990
000352	418A31F			258	DC	E47-90336A650
000353	417A21AE			259	DC	E47-152A62R770
000354	42AC000			260	DC	E46-00
000355	418A31F			261	DC	E45-8341557520
000356	416A6A6A			262	DC	E46-5255761150
000357	418A31F			263	DC	E46-9315169230
000358	42800100			264	DC	E42R-00
000359	418A31F			265	DC	E46-1A1A7A4740
000360	418A31F			266	DC	E45-2672873740
000361	418A31F			267	DC	E425A-00
000362	418A31F			268	DC	E44-330A93A330
000363	418A31F			269	DC	E45-362210A550
000364	418A31F			270	DC	E45-335302A940
000365	418A31F			271	DC	E45-5173576950
000366	418A31F			272	DC	E45-6205067430
000367	418A31F			273	DC	E45-121170280
000368	418A31F			274	DC	E46-9249270530
000369	418A31F			275	DC	E41-194677340
000370	418A31F			276	DC	E45-333333330
000371	418A31F			277	DC	E45-00
000372	418A31F			278	DC	E410-5551C1650
000373	418A31F			279	DC	E47-347499A600
000374	418A31F			280	DC	E46-722A165600
000375	418A31F			281	DC	E45-9938656320
000376	418A31F			282	DC	E47D220A20
000377	418A31F			283	DC	E48B2122830
000378	418A31F			284	DC	E46A403030
000379	418A31F			285	DC	E48B2122830
000380	418A31F			286	DC	E48B2122830
000381	418A31F			287	DC	E48B2122830
000382	418A31F			288	DC	E48B2122830
000383	418A31F			289	DC	E48B2122830
000384	418A31F			290	DC	E48B2122830
000385	418A31F			291	DC	E48B2122830
000386	418A31F			292	DC	E48B2122830
000387	418A31F			293	DC	E48B2122830
000388	418A31F			294	DC	E48B2122830
000389	418A31F			295	DC	E48B2122830
000390	418A31F			296	DC	E48B2122830
000391	418A31F			297	DC	E48B2122830
000392	418A31F			298	DC	E48B2122830
000393	418A31F			299	DC	E48B2122830
000394	418A31F			300	DC	E48B2122830
000395	418A31F			301	DC	E48B2122830
000396	418A31F			302	DC	E48B2122830
000397	418A31F			303	DC	E48B2122830
000398	418A31F			304	DC	E48B2122830
000399	418A31F			305	DC	E48B2122830
000400	418A31F			306	DC	E48B2122830
000401	418A31F			307	DC	E48B2122830
000402	418A31F			308	DC	E48B2122830

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LCC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT
000444	FD44019F			309	DC X*FD44019F
000444	FD44019F			310	DC X*FD44019F
000444	FD44019F			311	DC X*FD44019F
000444	FD44019F			312	DC X*FD44019F
000444	FD44019F			313	DC X*FD44019F
000444	FD44019F			314	DC X*FD44019F
000444	FD44019F			315	DC X*FD44019F
000444	FD44019F			316	DC X*FD44019F
000444	FD44019F			317	DC X*FD44019F
000444	FD44019F			318	DC X*FD44019F
000444	FD44019F			319	DC X*FD44019F
000444	FD44019F			320	DC X*FD44019F
000444	FD44019F			321	DC X*FD44019F
000444	FD44019F			322	DC X*FD44019F
000444	FD44019F			323	DC X*FD44019F
000444	FD44019F			324	DC X*FD44019F
000444	FD44019F			325	DC X*FD44019F
000444	FD44019F			326	DC X*FD44019F
000444	FD44019F			327	DC X*FD44019F
000444	FD44019F			328	DC X*FD44019F
000444	FD44019F			329	DC X*FD44019F
000444	FD44019F			330	DC X*FD44019F
000444	FD44019F			331	DC X*FD44019F
000444	FD44019F			332	DC X*FD44019F
000444	FD44019F			333	DC X*FD44019F
000444	FD44019F			334	DC X*FD44019F
000444	FD44019F			335	DC X*FD44019F
000444	FD44019F			336	DC X*FD44019F
000444	FD44019F			337	DC X*FD44019F
000444	FD44019F			338	DC X*FD44019F
000444	FD44019F			339	DC X*FD44019F
000444	FD44019F			340	DC X*FD44019F
000444	FD44019F			341	DC X*FD44019F
000444	FD44019F			342	DC X*FD44019F
000444	FD44019F			343	DC X*FD44019F
000444	FD44019F			344	DC X*FD44019F
000444	FD44019F			345	DC X*FD44019F
000444	FD44019F			346	DC X*FD44019F
000444	FD44019F			347	DC X*FD44019F
000444	FD44019F			348	DC X*FD44019F
000444	FD44019F			349	DC X*FD44019F
000444	FD44019F			350	DC X*FD44019F
000444	FD44019F			351	DC X*FD44019F
000444	FD44019F			352	DC X*FD44019F
000444	FD44019F			353	DC X*FD44019F
000444	FD44019F			354	DC X*FD44019F
000444	FD44019F			355	DC X*FD44019F
000444	FD44019F			356	DC X*FD44019F
000444	FD44019F			357	DC X*FD44019F
000444	FD44019F			358	DC X*FD44019F
000444	FD44019F			359	DC X*FD44019F
000444	FD44019F			360	DC X*FD44019F
000444	FD44019F			361	DC X*FD44019F
000444	FD44019F			362	DC X*FD44019F
000444	FD44019F			363	DC X*FD44019F

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LCC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE	STATEMENT
700530	FOBARP70			364	DC	X*FOBARP70
700531	FOBARP70			365	DC	X*FOBARP70
700532	FOBARP70			366	DC	X*FOBARP70
700533	FOBARP70			367	DC	X*FOBARP70
700534	FOBARP70			368	DC	X*FOBARP70
700535	FOBARP70			369	DC	X*FOBARP70
700536	FOBARP70			370	DC	X*FOBARP70
700537	FOBARP70			371	DC	X*FOBARP70
700538	FOBARP70			372	DC	X*FOBARP70
700539	FOBARP70			373	DC	X*FOBARP70
700540	FOBARP70			374	DC	X*FOBARP70
700541	FOBARP70			375	DC	X*FOBARP70
700542	FOBARP70			376	DC	X*FOBARP70
700543	FOBARP70			377	DC	X*FOBARP70
700544	FOBARP70			378	DC	X*FOBARP70
700545	FOBARP70			379	DC	X*FOBARP70
700546	FOBARP70			380	DC	X*FOBARP70
700547	FOBARP70			381	DC	X*FOBARP70
700548	FOBARP70			382	DC	X*FOBARP70
700549	FOBARP70			383	DC	X*FOBARP70
700550	FOBARP70			384	DC	X*FOBARP70
700551	FOBARP70			385	DC	X*FOBARP70
700552	FOBARP70			386	DC	X*FOBARP70
700553	FOBARP70			387	DC	X*FOBARP70
700554	FOBARP70			388	DC	X*FOBARP70
700555	FOBARP70			389	DC	X*FOBARP70
700556	FOBARP70			390	DC	X*FOBARP70
700557	FOBARP70			391	DC	X*FOBARP70
700558	FOBARP70			392	DC	X*FOBARP70
700559	FOBARP70			393	DC	X*FOBARP70
700560	FOBARP70			394	DC	X*FOBARP70
700561	FOBARP70			395	DC	X*FOBARP70
700562	FOBARP70			396	DC	X*FOBARP70
700563	FOBARP70			397	DC	X*FOBARP70
700564	FOBARP70			398	DC	X*FOBARP70
700565	FOBARP70			399	DC	X*FOBARP70
700566	FOBARP70			400	DC	X*FOBARP70
700567	FOBARP70			401	DC	X*FOBARP70
700568	FOBARP70			402	DC	X*FOBARP70
700569	FOBARP70			403	DC	X*FOBARP70
700570	FOBARP70			404	DC	X*FOBARP70
700571	FOBARP70			405	DC	X*FOBARP70
700572	FOBARP70			406	DC	X*FOBARP70
700573	FOBARP70			407	DC	X*FOBARP70
700574	FOBARP70			408	DC	X*FOBARP70
700575	FOBARP70			409	DC	X*FOBARP70
700576	FOBARP70			410	DC	X*FOBARP70
700577	FOBARP70			411	DC	X*FOBARP70
700578	FOBARP70			412	DC	X*FOBARP70
700579	FOBARP70			413	DC	X*FOBARP70
700580	FOBARP70			414	DC	X*FOBARP70
700581	FOBARP70			415	DC	X*FOBARP70
700582	FOBARP70			416	DC	X*FOBARP70
700583	FOBARP70			417	DC	X*FOBARP70
700584	FOBARP70			418	DC	X*FOBARP70

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LTC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE	STATEMENT
0003AA	FEF9			419	DC	X*FEF9
0003AC	D445			420	DC	X*D445
0003AE	FSN7			421	DC	X*FEAD
0003AO	FETS			422	DC	X*FE7A
0003H7	FCAC			423	DC	X*FCAC
0003P4	FCAA			424	DC	X*FCAA
0003R5	FRAS			425	DC	X*FB25
0003S9	00			426	DC	X*00
0003A9	CO			427	DC	X*00
0003NA	CO			428	DC	X*00
0003NA	CI			429	DC	X*01
0003NC	CI			430	DC	X*01
0003ND	CI			431	DC	X*01
0003NE	C2			432	DC	X*02
0003NF	G2			433	DC	X*02
0003OG	G3			434	DC	X*03
0003OI	03			435	DC	X*03
0003O2	03			436	DC	X*03
0003O3	04			437	DC	X*04
0003O4	C4			438	DC	X*04
0003O5	C4			439	DC	X*04
0003O6	CA			440	DC	X*04
0003O7	CA			441	DC	X*04
0003CA	UC			442	DC	X*0C
0003C9	CD			443	DC	X*0C
0003CA	CD			444	DC	X*0C
0003CA	OE			445	DC	X*0C
0003CC	CF			446	DC	X*0C
0003CD	13			447	DC	X*13
0003CF	14			448	DC	X*14
0003CF	15			449	DC	X*15
0003D0	16			450	DC	X*16
0003D1	17			451	DC	X*17
0003D2	C7			452	DC	X*02
0003D3	P5			453	DC	X*05
0003D4	C5			454	DC	X*05
0003D5	06			455	DC	X*06
0003D6	C5			456	DC	X*05
0003D7	C7			457	DC	X*07
0003D8	07			458	DC	X*07
0003D9	09			459	DC	X*09
0003D4	05			460	DC	X*09
0003D8	CA			461	DC	X*0A
0003DC	CA			462	DC	X*0A
0003DD	CA			463	DC	X*0A
0003DE	09			464	DC	X*0A
0003DE	CC			465	DC	X*0C
0003E0	0F			466	DC	X*0F
0003E1	10			467	DC	X*10
0003E2	11			468	DC	X*11
0003E3	12			469	DC	X*12
0003E4	C6			470	DC	X*56
0003F5	06			471	DC	X*06
0003F6	06			472	DC	X*06
0003F7	C6			473	DC	X*06

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LDC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT
0005E8 C6				474	DC X'0A'
0005E9 C7				475	DC X'07'
0005FA C7				476	DC X'07'
0005FA C7				477	DC X'07'
0005FC C5				478	DC X'09'
0005FD C9				479	DC X'09'
0005FE C9				480	DC X'09'
0005FF CA				481	DC X'0A'
0005F0 CA				482	DC X'0A'
0005F1 CF				483	DC X'0F'
0005F2 CF				484	DC X'0F'
0005F3 CF				485	DC X'0F'
0005F4 CF				486	DC X'0F'
0005F5 CF				487	DC X'0F'
0005FA 10				488	DC X'10'
0005F7 10				489	DC X'10'
0005F8 10				490	DC X'10'
0005F9 10				491	DC X'10'
0005FA 11				492	DC X'11'
0005FA 11				493	DC X'11'
0005FC 11				494	DC X'11'
0005FD 14				495	DC X'16'
0005FE 18				496	DC X'1A'
0005FF 14				497	DC X'1A'
000600 14				498	DC X'1A'
000601 14				499	DC X'18'
000602 18				500	DC X'1A'
000603 18				501	DC X'1A'
000604 15				502	DC X'19'
000605 14				503	DC X'1A'
000606 1A				504	DC X'1A'
000607 14				505	DC X'1A'
000608 1A				506	DC X'1A'
000609 1A				507	DC X'1A'
00060A 1A				508	DC X'1A'
00060B 1B				509	DC X'1A'
00060C 1A				510	DC X'1A'
00060D 1B				511	DC X'1B'
00060F 18				512	DC X'1A'
00060F 1D				513	DC X'1D'
000610 1D				514	DC X'1D'
000611 1F				515	DC X'1F'
000612 27				516	DC X'20'
000613 2C				517	DC X'20'
000614 20				518	DC X'20'
000615 22				519	DC X'22'
000616 23				520	DC X'23'
000617 23				521	DC X'23'
000618 27				522	DC X'27'
000619 00				523	DC X'00'
00061A-01				524	DC X'01'
00061A 05				525	DC X'05'
00061C 05				526	DC X'05'
00061E 05				527	DC X'05'
00061F 05				528	DC X'05'

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LOC	OBJECT CODE	ADDR1	ADDR2	SYMT	SOURCE STATEMENT
000A1F 05				529	DC X'05'
000A20 07				530	DC X'07'
000A21 0F				531	DC X'08'
000A22 0A				532	DC X'08'
000A23 0E				533	DC X'08'
000A24 08				534	DC X'08'
000A25 0A				535	DC X'08'
000A26 0A				536	DC X'08'
000A27 0C				537	DC X'0C'
000A28 0D				538	DC X'0D'
000A29 0F				539	DC X'0F'
000A2A 10				540	DC X'10'
000A2B 11				541	DC X'11'
000A2C 12				542	DC X'12'
000A2D 12				543	DC X'12'
000A2E 12				544	DC X'12'
000A2F 13				545	DC X'13'
000A30 13				546	DC X'13'
000A31 13				547	DC X'13'
000A32 14				548	DC X'14'
000A33 14				549	DC X'14'
000A34 15				550	DC X'15'
000A35 1A				551	DC X'1A'
000A36 1A				552	DC X'1A'
000A37 19				553	DC X'19'
000A38 19				554	DC X'19'
000A39 19				555	DC X'19'
000A3A 19				556	DC X'19'
000A3B 1A				557	DC X'1A'
000A3C 1C				558	DC X'1C'
000A3D 1C				559	DC X'1C'
000A3E 1C				560	DC X'1C'
000A3F 1C				561	DC X'1C'
000A40 1D				562	DC X'1D'
000A41 1D				563	DC X'1D'
000A42 1E				564	DC X'1E'
000A43 1F				565	DC X'1F'
000A44 1F				566	DC X'1F'
000A45 1F				567	DC X'1F'
000A46 1F				568	DC X'1F'
000A47 21				569	DC X'21'
000A48 21				570	DC X'21'
000A49 22				571	DC X'22'
000A4A 24				572	DC X'24'
000A4B 25				573	DC X'25'
000A4C 2A				574	DC X'2A'
000A4D 00				575	DC X'00'
000A4E 01				576	DC X'01'
000A4F 03				577	DC X'03'
000A50 03				578	DC X'03'
000A51 03				579	DC X'03'
000A52 04				580	DC X'04'
000A53 07				581	DC X'07'
000A54 07				582	DC X'07'
000A55 0D				583	DC X'0D'

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LFC	OBJECT CODE	ACDR1	ADDR2	STMT	SOURCE	STATEMENT
000A56 02				584	DC	X*0E*
000A57 0E				585	DC	X*0E*
000A58 0F				586	DC	X*0F*
000A59 10				587	DC	X*10*
000A5A 1C				588	DC	X*10*
000A5B 11				589	DC	X*11*
000A5C 12				590	DC	X*11*
000A5D 13				591	DC	X*11*
000A5E 14				592	DC	X*13*
000A5F 14				593	DC	X*14*
000A60 14				594	DC	X*14*
000A61 15				595	DC	X*14*
000A62 15				596	DC	X*15*
000A63 15				597	DC	X*15*
000A64 15				598	DC	X*15*
000A65 15				599	DC	X*15*
000A66 17				600	DC	X*17*
000A67 18				601	DC	X*18*
000A68 18				602	DC	X*18*
000A69 18				603	DC	X*18*
000A70 1B				604	DC	X*1B*
000A71 1C				605	DC	X*1C*
000A72 1C				606	DC	X*1C*
000A73 1F				607	DC	X*1E*
000A74 1E				608	DC	X*1E*
000A75 1F				609	DC	X*1E*
000A76 21				610	DC	X*21*
000A77 21				611	DC	X*21*
000A78 24				612	DC	X*24*
000A79 24				613	DC	X*24*
000A80 24				614	DC	X*24*
000A81 24				615	DC	X*24*
000A82 25				616	DC	X*25*
000A83 25				617	DC	X*25*
000A84 25				618	DC	X*2A*
000A85 2A				619	DC	X*2A*
000A86 2A				620	DC	X*2A*
000A87 2A				621	DC	X*2A*
000A88 28				622	DC	X*28*
000A89 29				623	DC	X*2A*
000A90 29				624	DC	X*29*
000A91 29				625	DC	X*29*
000A92 2C				626	DC	X*29*
000A93 2A				627	DC	X*29*
000A94 25				628	DC	X*29*
000A95 2A				629	DC	X*2A*
000A96 2A				630	DC	X*2A*
000A97 2A				631	DC	X*2A*
000A98 2A				632	DC	X*2A*
000A99 2A				633	DC	X*20*
000A9A 2A				634	DC	X*2A*
000A9B 2C				635	DC	X*2A*
000A9C 2C				636	DC	X*2C*
000A9D 2D				637	DC	X*2C*
000A9E 2D				638	DC	X*2D*

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LCC	OBJECT CODE	AMRI ADDR2	STMT	SOURCE	STATEMENT
000000	00		639	DC	X*20*
000000	2E		640	DC	X*2E*
000000	2F		641	DC	X*2F*
000000	0F		642	DC	X*0F*
000000	12		643	DC	X*12*
000000	0C		644	DC	X*0C*
000000	0F		645	DC	X*0E*
000000	11		646	DC	X*11*
000000	13		647	DC	X*13*
000000	0D		648	DC	X*0D*
000000	10		649	DC	X*10*
000000	17		650	DC	X*17*
000000	15		651	DC	X*15*
000000	CA		652	DC	X*CA*
000000	19		653	DC	X*19*
000000	09		654	DC	X*09*
000000	19		655	DC	X*19*
000000	0A		656	DC	X*0A*
000000	0A		657	DC	X*06*
000000	07		658	DC	X*07*
000000	1A		659	DC	X*1A*
000000	1E		660	DC	X*1E*
000000	19		661	DC	X*19*
000000	05		662	DC	X*05*
000000	1F		663	DC	X*1F*
000000	10		664	DC	X*10*
000000	1F		665	DC	X*04*
000000	1F		666	DC	X*1E*
000000	21		667	DC	X*21*
000000	03		668	DC	X*03*
000000	28		669	DC	X*24*
000000	24		670	DC	X*24*
000000	22		671	DC	X*22*
000000	01		672	DC	X*01*
000000	26		673	DC	X*26*
000000	2C		674	DC	X*2C*
000000	00		675	DC	X*00*
000000	25		676	DC	X*25*
000000	28		677	DC	X*28*
000000	29		678	DC	X*29*
000000	2A		679	DC	X*2A*
000000	2E		680	DC	X*2E*
000000	20		681	DC	X*20*
000000	2F		682	DC	X*2F*
000000	14		683	DC	X*14*
000000	02		684	DC	X*02*
000000	09		685	DC	X*09*
000000	16		686	DC	X*16*
000000	20		687	DC	X*20*
000000	23		688	DC	X*23*
000000	27		689	DC	X*27*
000000	0000002C		690	END	
000000	00000109		691		-F*44*
000000	00000109		692		-F*475*
000000	00000179		693		-F*3961*

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LDC	OBJECT CODE	ADDR1 ADDR2	STMT	SOURCE STATEMENT
0006CC	00000E77		694	=F'3703'
0006D0	FF4F13F0		655	=X'FF4F10F0'
0006D4	40130000		696	=E'0.0625'
0006DF	40200000		697	=E'0.5'
0006DC	41100000		698	=E'1.0'
0006F0	C1200000		699	=E'-2.0'
0006E4	41900000		700	=E'9.0'
0006E8	41300000		701	=E'3.0'

NOT REPRODUCIBLE

APPENDIX E

Assembler Listing of GEN4

PAGE 1

F02APR70 6/30/71

LDC OBJECT CODE ADDR1 ADDR2 STMT SOURCE STATEMENT

000000

```

1 GEN4 START 0
2 SOURCE---L.E. CANNON, UGA, DEPT. OF STAT., JUN 1970
3 PURPOSE---TO SUPPLY THE USER WITH A FAST PROGRAM FOR GENERATING
4 RANDOMLY DISTRIBUTED RANDOM NUMBERS.
5 USAGE-----1. CALL RSETUP(P,IR). P IS THE PROBABILITY OF A SUCCESS.
6 IR IS THE RANGE OF THE VARIABLE. RSETUP SETS UP THE TABLE
7 FROM WHICH RANDI GENERATES A RANDOM NUMBER. RSETUP NEED NOT
8 BE CALLED ONLY ONCE FOR A GIVEN SET OF PARAMETERS.
9 P. RPARAM(1) TO 1000 MUST BE AN ODD POSITIVE INTEGER. IT
10 PRIME THE GENERATING SCHEME. X IS THE RANDOM NUMBER GENERATED.
11 IF X IS RETURNED IN THE REAL MODE.
12 EXAMPLE---CALL RSETUP(10,5,2)
13          DO 1 I=1,100
14          X=RANDI(55,55)
15          ***
16          ***
17          METHOD---THE METHOD IS THAT OF MARSAGLIA AS DESCRIBED IN "COMM. AC"
18          6, 11 JAN. 1963, 37.
19 *****
20 ENTRY RSETUP
21 R 12(1,15)
22 DC XL1(7)
23 DC CL7(1) RSETUP
24 STM 14,17,12(13)
25 RALR 10,0
26 USING 7,10
27 LR 14,13
28 LA 13,ARF2
29 ST 13,R(10,14)
30 ST 14,4(C,13)
31 L 2,7(1,1)
32 LF 2,0(1,2)
33 LF 4,7(1,0)
34 LER 0,4
35 SFR 4,2
36 STE 4,0
37 L 6,4(1,1)
38 L 6,0(1,6)
39 LR 5,4
40 SEL 5,2
41 SER 6,4
42 ST 6,NUM
43 MVI NUM,X(4)
44 AE A,NUM
45 L 7,7(1,1)
46 AR 6,7
47 MER 0,4
48 RYM 6,7,0-2
49 LA 4,4
50 SP 3,3
51 SER 4,4
52 LA 12,1
53 CE 0,LLIM
54 RC 4,LO
55 ST 3,XST

```

IF 0=LLIM
BRANCH TO LO
OTHERWISE STORE R3=0 INTO XST.

NOT REPRODUCIBLE

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NOT REPRODUCIBLE

LPC	OBJECT CODE	ADDR1	ADDR2	SYMT	SOURCE STATEMENT
000074	7C03 A2R6	002C8		56	STF 0.P(1)
000075	1A34	002C8		57	AR 3.4
000076	7A40 AF4E	002C8		58	AF 4.E-1.0*
000077	10C4	002C8		59	DER 0.4
000078	7C06	002C8		60	DER 0.4
000079	7C02	002C8		61	DER 0.4
000080	7C02	002C8		62	DER 0.4
000081	7C02	002C8		63	DER 0.4
000082	7C02	002C8		64	DER 0.4
000083	7C02	002C8		65	DER 0.4
000084	7C02	002C8		66	DER 0.4
000085	7C02	002C8		67	DER 0.4
000086	7C02	002C8		68	DER 0.4
000087	7C02	002C8		69	DER 0.4
000088	7C02	002C8		70	DER 0.4
000089	7C02	002C8		71	DER 0.4
000090	7C02	002C8		72	DER 0.4
000091	7C02	002C8		73	DER 0.4
000092	7C02	002C8		74	DER 0.4
000093	7C02	002C8		75	DER 0.4
000094	7C02	002C8		76	DER 0.4
000095	7C02	002C8		77	DER 0.4
000096	7C02	002C8		78	DER 0.4
000097	7C02	002C8		79	DER 0.4
000098	7C02	002C8		80	DER 0.4
000099	7C02	002C8		81	DER 0.4
000100	7C02	002C8		82	DER 0.4
000101	7C02	002C8		83	DER 0.4
000102	7C02	002C8		84	DER 0.4
000103	7C02	002C8		85	DER 0.4
000104	7C02	002C8		86	DER 0.4
000105	7C02	002C8		87	DER 0.4
000106	7C02	002C8		88	DER 0.4
000107	7C02	002C8		89	DER 0.4
000108	7C02	002C8		90	DER 0.4
000109	7C02	002C8		91	DER 0.4
000110	7C02	002C8		92	DER 0.4
000111	7C02	002C8		93	DER 0.4
000112	7C02	002C8		94	DER 0.4
000113	7C02	002C8		95	DER 0.4
000114	7C02	002C8		96	DER 0.4
000115	7C02	002C8		97	DER 0.4
000116	7C02	002C8		98	DER 0.4
000117	7C02	002C8		99	DER 0.4
000118	7C02	002C8		100	DER 0.4
000119	7C02	002C8		101	DER 0.4
000120	7C02	002C8		102	DER 0.4
000121	7C02	002C8		103	DER 0.4
000122	7C02	002C8		104	DER 0.4
000123	7C02	002C8		105	DER 0.4
000124	7C02	002C8		106	DER 0.4
000125	7C02	002C8		107	DER 0.4
000126	7C02	002C8		108	DER 0.4
000127	7C02	002C8		109	DER 0.4
000128	7C02	002C8		110	DER 0.4

AND STORE Q00M INTO P(1).

FPR4=X+1.

FPR0=P(X)/(X+1).

FPR0=P(X)/(X+1)/(X+1).

FPR0=P(X)/(X+1)/(X+1)/(X+1).

IF FPR0>P(X+1) GOTO 110

BRANCH TO CONVER

OTHERWISE STORE FPR0 INTO P(1).

FPR4=X+1.

CONTINUE

THIS SECTION OF CODE

COMPUTES SUCCESSIVE

PROBABILITIES UNTIL A

PROBABILITY>LLTM IS

ATTAINED, THE PROPER

STARTING POINT IS

THEN STORED

AND A BRANCH IS

MADE TO L1 FOR FURTHER CALCULATIONS.

R3=1.

CONVERTING TO FIXED POINT.

R9=P(1).

STORE CONVERTED P(1).

CONTINUE

R3=1.

CLEAR R8.

R9=P(1).

R8=0.

R8=SUM(D1).

R8=0102.

R7=SUM(D1D2).

R8=010203.

R11=SUM(D1D2D3).

R12=SUM(D1D2D3D4).

CONTINUE.

STORE SUM(D1) INTO S(1).

STORE SUM(D1D2) INTO S(1).

STORE SUM(D1D2D3) INTO S(2).

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LCC OBJECT CODE ADDR1 ADDR2 STMT SOURCE STATEMENT

000124 50C0 A6C2 111 ST 12,5+12
 000125 49B0 0004 112 SLL 11,4
 000126 49B0 0004 113 SLL 7,4
 000130 8560 0004 114 SLL 6,4
 000134 1831 115 SR 3,3
 000136 1844 116 SP 8,8
 000138 5853 A2B6 117 L 9,P(13)
 000139 80F0 0004 118 SLOL R,4
 000140 1844 119 SR 6,8
 000142 1878 120 SR 7,8
 000144 1894 121 SR 11,8
 000146 1894 122 SR 8,8
 000148 1878 123 SLOL R,4
 000150 1894 124 SR 7,8
 000152 1894 125 SR 11,8
 000154 1894 126 SR 8,8
 000156 1894 127 SLOL R,4
 000158 8724 A124 128 SP 11,8
 000160 18CC 129 BXL F 3,4,LS
 000162 5C63 A6CA 130 ST 12,12
 000164 5C70 A6CA 131 ST 6,4
 000166 5053 A6CE 132 ST 7,N+4
 000168 1877 133 ST 11,N+8
 000170 18CC 134 SR 7,7
 000172 1831 135 SP 0,0
 000174 5823 474E 136 LA 6,1
 000176 1894 137 SR 3,3
 000178 5853 A2B6 138 L 7,ST
 000180 8283 0034 139 SR 8,8
 000182 5C93 A2B5 140 L 9,P(13)
 000184 5390 AF9A 141 SLOL R,4
 000186 4780 A192 142 ST 9,P(13)
 000188 1878 143 C R,PF(1)
 000190 5070 AF9E 144 AC R,18
 000192 4720 A1A0 145 AR 7,3
 000194 422C A60F 146 C 7,PF*2C,00
 000196 87C4 A1P8 147 RC 2,1,9
 000198 1875 148 SR 7,5
 000200 1875 149 STC 2,A(12)
 000202 1875 150 DXLE 12,6,8-4
 000204 1875 151 AR 7,4
 000206 1875 152 AR 2,8
 000208 1875 153 ARLE 1,4,L7
 000210 1875 154 AR 0,6
 000212 1875 155 CR 0,4
 000214 1875 156 RC 4,1,6
 000216 1875 157 L 3,5+12
 000218 1875 158 S 3,N+8
 000220 1875 159 CR 3,12
 000222 1875 160 RC 8,OUT
 000224 1875 161 SR 3,12
 000226 1875 162 A 3,N+8
 000228 1875 163 ST 3,N+8
 000230 1875 164 DS DH
 000232 1875 165 L 13,AREA+4

NOT REPRODUCIBLE

STORE SUM(D1020304) INTO S(1).

R11-SUM(D1020304)*16.

R7-SUM(D1020304)*16.

R6-SUM(D1020304)*16.

R3=1.

CLEAR R9.

R9=PI(1).

R9=01.

R6-SUM(D1020304)*16-SUM(D11).

R7-SUM(D1020304)*16-SUM(D11).

R11-SUM(D1020304)*16-SUM(D11).

CLEAR R9.

R9=02.

R7-SUM(D1020304)*16-SUM(D11).

R11-SUM(D1020304)*16-SUM(D11).

CLEAR R9.

R9=03.

R11-SUM(D1020304)*16-SUM(D11).

CONTINUE.

STORE R6 INTO N(1).

STORE R7 INTO N(1).

STORE R11 INTO N(2).

R9=1.

LOAD R2 WITH STARTING VALUE.

CLEAR R9.

R9=PI(1).

R9=01, R9=02, R9=03, R9=04.

RESTORE SHIFTED P(1).

BRANCH TO L8.

OTHERWISE STORE R7(DISCRTF R,V.)

CHECK THAT TABLE LENGTH IS NOT EXCEEDED.

THE NUMBER OF TIMES CORRESPONDING

TO THE DIGIT IN R9.

INCREMENT DISCRTF R,V.

CONTINUE.

CONTINUE L6 LOOP

UNTIL FIRST 4 DIGITS OF

EACH P(1) HAVE BEEN SHIFTED.

THIS SECTION OF CODE

RESETS N(3)

IF TABLE LENGTH IS EXCEEDED.

NOT REPRODUCIBLE

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LDC	OBJECT CODE	ACDR1 ADDR2	STMT	SOURCE STATEMENT
000101	98FC 000C	0000C	166	LM 14,12,12(13)
000102	92FF 000C	0000C	167	MVI 12(13),X'FF'
000106	07FE		168	BCR 15,14
			169	OROP 10
			170	ENTRY RANR1
			171	USING RANR1,15
			172	DC XLI'D7'
000109	07		173	DC CL7' RANR1'
000110	4C4000C105C2C9	0001B	174	STM 1,3,24(13)
000111	9013 001B		175	SR 0,0
000112	3E09		176	TEMP
000113	47F0 F073		177	2,RPAT
000114	5C20 F504		178	3,LA
000115	5030 F5C8		179	SR 2,2
000116	1321		180	SR 0,0
000117	1850		181	SLDL 2,4
000118	0004	00004	182	C 2,4
000119	5920 F4E4	00008	183	RC 7,5
000120	4740 F05A	0023A	184	RC 4,EX
000121	0020 0004	00004	185	SLDL 2,4
000122	5920 F4FC	0000C	186	C 2,5,4
000123	47F0 F073	0021A	187	RC 11,N2
000124	5320 F4F4	00A0B	188	S 2,4
000125	47F0 F05A	0023A	189	A 4,EX
000126	0004	00004	190	SLDL 2,4
000127	5920 F4F3	00A0B	191	C 2,5,8
000128	4750 F4C4	0022A	192	RC 11,N2
000129	5920 F4FC	00A0C	193	S 2,N,4
000130	4750 F05A	0023A	194	B 4,EX
000131	0004	00004	195	SLDL 2,4
000132	5920 F4F4	00A04	196	C 2,5,12
000133	4750 F4C6	001FA	197	RC 11,BRANCH
000134	5320 F5C0	006FC	198	S 2,N,8
000135	4302 F510	006FC	199	IC 0,A12
000136	4001 F5C0	0028C	200	ST 0,RES
000137	9246 F5C0	0028C	201	MVI 15,14
000138	7400 F5C0	0001B	202	BCR 15,14
000139	9813 001B		203	L 3,LA
000140	07FE		204	BRANCH,4
000141	5830 F5C8	006FC	205	DS 1,4F
000142	0203 F006	00250	206	DS 1F
000143	5830 1000	00000	207	DS 1F
000144	5830 1000	00000	208	DS 1F
000145	5C30 F508	006E8	209	DC E'0,0,0015'
000146	47F0 F004	001EA	210	DS 256F
000147			211	DS 4F
000148			212	DS 3F
000149			213	DS 3F
000150			214	DS 3F
000151	3CFE89B2		215	DS 3F
000152			216	DS 3F
000153			217	DS 3F
000154			218	DS 3F
000155	40C27395		219	DS 3F
000156			220	DS 3F

BRANCH TO CALLING ROUTINE.

BRANCH MADE ON FIRST CALL ONLY.
GENERATE NEW U.
STORE FOR NEXT CALL.R2=D1.
IF D1CS THEN
BRANCH TO FX
R2=D1D7.
IF D1D2>=S(11) THEN
BRANCH TO N2
OTHERWISE OBTAIN PROPER TABLE ADDRESS
BRANCH TO EX.
R2=D1D2D7.
IF D1D2D7>=S(12) THEN
BRANCH TO N3
OBTAIN PROPER TABLE ADDRESS
BRANCH TO EX.
R2=D1D2D7D4.
IF D1D2D7D4>=S(13) THEN
GO TO BRANCH(OBTAIN NEW U).
OBTAIN PROPER TABLE ADDRESS.
OBTAIN PROPER DISCRETE VALUE.
CONVERT TO FLOATING POINT.

NORMALIZED FLT. PT. RESULT IN FPRQ.

RETURN.
REPLACES THE INSTRUCTION AT BRANCH.
REPLACE INSTRUCTION AT BRANCH.
LOAD PRIMARILY DONE ON FIRST CALL.

GO TO INSTRUCTION FOLLOWING BRANCH.

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LCC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT
000AEC	40070700			221 ZERO	DC X'400C0000'
0006F0				222 A	DS 2000XL1
				223	END
003FCC	411C0000			224	=E'1.0'
000EC4	FFFFFFFF			225	=F'-1'
000FCA	00070701			226	=F'1'
000FCC	00030700			227	=F'0'
000FDD	00000700			228	=F'2000'

NOT REPRODUCIBLE

APPENDIX F

Assembler Listing of GEN5

PAGE 1

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LCC OBJECT CODE ACORL ADDR2 STMT SOURCE STATEMENT

000000

```

1 GEN5 START 0
2 PRINT ON MORE MODATA
3 *****
4 SOURCE---L.F. CANNON, UGA, DEPT. OF STAT., JUN 1970
5 PURPOSE---TO SUPPLY THE USER WITH A FAST PROCEDURE FOR GENERATING
6 POISSON DISTRIBUTED RANDOM NUMBERS.
7 USAGE-----1. CALL PSETUP(LAM). LAM IS THE MEAN OF THE POISSON DIS-
8 TRIBUTION TO BE GENERATED. PSETUP SETS UP THE TABLE FROM
9 RANDOM GENERATES A RANDOM NUMBER. PSETUP NEED BE CALLED
10 ONLY ONCE FOR A GIVEN LAM.
11 2. X=RVNPOI(IID). IID MUST BE AN ODD INTEGER. IT PRIMES
12 THE GENERATING SCHEME. X REPRESENTS THE POISSON VARIABLE.
13 DO 1 1-100
14 X=RVNPOI(56951)
15 *****
16 METHOD---THE METHOD IS THAT OF MARSAGLIA AS DESCRIBED IN "CONN. ACM
17 4.11(JAN. 1963), 37.
18 *****
19 ENTRY PSETUP
20 PSETUP 0 1240.15
21 DC X11070
22 DC CL70 PSETUP*
23 STM 14.12+12(13)
24 BALR 10,0
25 USING 4,10
26 LR 14,13
27 LA 13,AKFA
28 ST 13,0(0,14)
29 ST 14,4(0,13)
30 L 2,0(1,1)
31 LE 2,0(1,2)
32 LNER 2,2
33 STE 2,LAM
34 CALL EXP(LAM)
35 LPER 2,2
36 SP 5,5
37 LA 6,4
38 LA 7,1027
39 L 12,0(1)
40 SER 4,4
41 CF 0,LLIM
42 BC 4,0
43 STE 0,PIS)
44 ST 5,XST
45 AP 5,6
46 AE 4,0(1)
47 MER 0,2
48 DER 0,6
49 CE 4,CONVER
50 BC 0,LLIM
51 STF 0,PIS)
52 RILE 5,6,12
53 B CONVEP
54 AE 4,0(1)
55 MER 0,2
56 *****
57 PSETUP 0 1240.15
58 DC X11070
59 DC CL70 PSETUP*
60 STM 14.12+12(13)
61 BALR 10,0
62 USING 4,10
63 LR 14,13
64 LA 13,AKFA
65 ST 13,0(0,14)
66 ST 14,4(0,13)
67 L 2,0(1,1)
68 LE 2,0(1,2)
69 LNER 2,2
70 STE 2,LAM
71 CALL EXP(LAM)
72 LPER 2,2
73 SP 5,5
74 LA 6,4
75 LA 7,1027
76 L 12,0(1)
77 SER 4,4
78 CF 0,LLIM
79 BC 4,0
80 STE 0,PIS)
81 ST 5,XST
82 AP 5,6
83 AE 4,0(1)
84 MER 0,2
85 DER 0,6
86 CE 4,CONVER
87 BC 0,LLIM
88 STF 0,PIS)
89 RILE 5,6,12
90 B CONVEP
91 AE 4,0(1)
92 MER 0,2
93 *****
94 *****
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THIS SECTION OF CODE
COMPUTES SUCCESSIVE PROBABILITIES

PAGE 2

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USING THE RECURSIVE RELATION UNTIL
A PROABILITY>LLIM IS ATTAINED.
THE PROPER STARTING POINT IS STORED.
AND A BRANCH IS
MADE TO L2 FOR SUB-
SEQUENT CALCULATIONS.

R3=L.
CONVERTING TO FIXED POINT.

R9=PI1).

STORE CONVERTED PI1).
CONTINUE

RR=L.
CLEAR RR.

R9=PI1).

RR=01.

R6=SUM(01).

RR=0102.

R7=SUM(010201).

RR=010201.

R11=SUM(010201).

RR=01020104.

R12=SUM(01020104).

CONTINUE.

STORE SUM(01) INTO S(1).

STORE SUM(0102) INTO S(1).

STORE SUM(010201) INTO S(1).

STORE SUM(01020104) INTO S(1).

R11=SUM(010201)16.

R7=SUM(0102)16.

R4=SUM(01)16.

R3=L.

CLEAR RR.

R9=PI1).

RR=01.

R6=SUM(01)16-SUM(01).

R7=SUM(0102)16-SUM(01).

R11=SUM(010201)16-SUM(01).

CLEAR RR.

RR=02.

R7=SUM(0102).

R11=SUM(0102).

CLEAR RR.

RR=03.

R11=SUM(0102).

CONTINUE.

LCC	OBJECT CODE	ACORI ADDR2	STMT	SOURCE STATEMENT	DER	0,4
000000	1004		67	DER	A	12,0,0,1
000001	5100	000000	68	CE	0,LLIM	
000002	7000	000000	69	BC	4,10	
000003	4700	000000	70	ST	12,0,0,1	
000004	5200	000000	71	RC	15,1,2	
000005	4700	000000	72	CONVER	SR	5,6
000006	1400	000000	73	LA	4,4	
000007	4100	000000	74	SR	3,3	
000008	1400	000000	75	LE	2,0,0,1	
000009	7000	000000	76	2,0,0,1		
000010	7000	000000	77	2,0,0,1		
000011	7000	000000	78	STE	2,0,0,1	
000012	7000	000000	79	L	9,0,0,1	
000013	7000	000000	80	SLL	9,0	
000014	7000	000000	81	ST	0,0,0,1	
000015	7000	000000	82	BR	1,4,0,1	
000016	7000	000000	83	SR	17,1,2	
000017	7000	000000	84	SR	11,1,1	
000018	7000	000000	85	SR	7,7	
000019	7000	000000	86	SR	6,6	
000020	7000	000000	87	SR	3,3	
000021	7000	000000	88	L	9,0,0,1	
000022	7000	000000	89	SLDL	0,4	
000023	7000	000000	90	AR	0,4	
000024	7000	000000	91	SLDL	0,4	
000025	7000	000000	92	AF	7,4	
000026	7000	000000	93	SLDL	0,4	
000027	7000	000000	94	AR	11,0	
000028	7000	000000	95	SLDL	0,4	
000029	7000	000000	96	AR	12,0	
000030	7000	000000	97	AR	12,0	
000031	7000	000000	98	AR	12,0	
000032	7000	000000	99	ST	6,5	
000033	7000	000000	100	ST	7,5,4	
000034	7000	000000	101	ST	11,0,0	
000035	7000	000000	102	ST	12,0,0,1	
000036	7000	000000	103	SLL	11,0	
000037	7000	000000	104	SLL	7,4	
000038	7000	000000	105	SLL	6,4	
000039	7000	000000	106	SR	3,3	
000040	7000	000000	107	SR	0,4	
000041	7000	000000	108	L	9,0,0,1	
000042	7000	000000	109	SLDL	0,4	
000043	7000	000000	110	SR	6,8	
000044	7000	000000	111	SR	7,4	
000045	7000	000000	112	SR	11,0	
000046	7000	000000	113	SR	0,4	
000047	7000	000000	114	SLDL	0,4	
000048	7000	000000	115	SP	7,8	
000049	7000	000000	116	SR	11,0	
000050	7000	000000	117	SR	0,4	
000051	7000	000000	118	SLDL	0,4	
000052	7000	000000	119	SR	11,0	
000053	7000	000000	120	BR	1,4,0,1	
000054	7000	000000	121	SR	17,1,2	

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LNC OBJECT CODE ADDR1 ADDR2 STMT SOURCE STATEMENT

000138 5060 A694 006AC 122 ST 6,N
 000139 5070 A69F 0068D 123 ST 7,N+4
 000140 5080 A6A2 0068E 124 ST 11,N+R
 000141 1877 0068F 125 SR 7,7
 000142 1800 00001 126 SR 0,0
 000143 4160 00001 127 SR 6,1
 000144 1831 00294 128 L6 SR 3,3
 000145 5820 A282 00294 129 L7 SR 2,8ST
 000146 1898 0029C 130 L7 SR 8,N
 000147 5953 A284 0029C 131 L 9,9(1)
 000148 5953 A284 0029C 132 SLDL 8,4
 000149 5953 A284 0029C 133 ST 9,P(1)
 000150 5953 A284 0029C 134 C 8,8+0
 000151 5953 A284 0029C 135 BC 8,8
 000152 5953 A284 0029C 136 AR 7,7
 000153 5953 A284 0029C 137 C 7,7+2000
 000154 5953 A284 0029C 138 BC 2,19
 000155 5953 A284 0029C 139 SR 7,6
 000156 5953 A284 0029C 140 STC 7,6(12)
 000157 5953 A284 0029C 141 MYLF 12,6,6-4
 000158 5953 A284 0029C 142 AR 7,6
 000159 5953 A284 0029C 143 AR 2,6
 000160 5953 A284 0029C 144 MYLE 3,6,6,7
 000161 5953 A284 0029C 145 AR 0,5
 000162 5953 A284 0029C 146 CR 0,5
 000163 5953 A284 0029C 147 BC 4,1,5
 000164 5953 A284 0029C 148 L 3,5,12
 000165 5953 A284 0029C 149 S 3,N+R
 000166 5953 A284 0029C 150 CR 3,12
 000167 5953 A284 0029C 151 AC 8,OUT
 000168 5953 A284 0029C 152 SR 3,12
 000169 5953 A284 0029C 153 A 3,N+R
 000170 5953 A284 0029C 154 ST 3,N+R
 000171 5953 A284 0029C 155 DS 0,N
 000172 5953 A284 0029C 156 L 13,AREA+4
 000173 5953 A284 0029C 157 LM 14,12,12(13)
 000174 5953 A284 0029C 158 MYI 12(13),X+FF
 000175 5953 A284 0029C 159 BCR 15,14
 000176 5953 A284 0029C 160 DROP 10
 000177 5953 A284 0029C 161 ENTRY RANPDI
 000178 5953 A284 0029C 162 USING RANPDI,15
 000179 5953 A284 0029C 163 DC XLI,07
 000180 5953 A284 0029C 164 DC CL7, RANPDI
 000181 5953 A284 0029C 165 STM 1,3,24(13)
 000182 5953 A284 0029C 166 SER 0,0
 000183 5953 A284 0029C 167 BRANCH B
 000184 5953 A284 0029C 168 M 2,SPAT
 000185 5953 A284 0029C 169 ST 3,LA
 000186 5953 A284 0029C 170 SR 2,2
 000187 5953 A284 0029C 171 SR 0,0
 000188 5953 A284 0029C 172 SLDL 2,4
 000189 5953 A284 0029C 173 C 2,5
 000190 5953 A284 0029C 174 BC 4,EX
 000191 5953 A284 0029C 175 SLDL 2,4
 000192 5953 A284 0029C 176 C 2,5+4

STORE R4 INTO N(01).
 STORE R7 INTO N(11).
 STORE R11 INTO N(12).
 R3=L.
 LOAD R2 WITH STARTING VALUE.
 CLEAR RA.
 RA=P(1).
 RA=01,RR=02,RR=03,RR=04.
 RESTORE SHIFTED P(1).
 IF RA=0.
 BRANCH TO L6.
 OTHERWISE STORE R2(DISCRETE R.V.)
 CHECK THAT TABLE LENGTH IS NOT EXCEEDED.
 THE NUMBER OF TIMES CORRESPONDING
 TO THE DIGIT IN RA.
 INCREMENT DISCRETE R.V.
 CONTINUE.
 CONTINUE L6 LOOP
 UNTIL FIRST 4 DIGITS OF
 EACH P(1) HAVE BEEN SHIFTED.
 THIS SECTION OF CODE
 RESETS N(3)
 IF TABLE LENGTH IS EXCEEDED.
 BRANCH TO CALLING ROUTINE.

BRANCH MADE ON FIRST CALL ONLY.
 GENERATE NEW U.
 STORE FOR NEXT CALL.
 P2=01.
 IF N(1) THEN
 BRANCH TO EX
 P2=01D2.
 IF 01D2=S(1) THEN

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LOC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT
0001E4	4780 F036		001FC	177	PC 11,N2
0001F8	5820 F4F2		006AC	178	S 2,N
0001FC	47F0 F05A		00214	179	B EX
0001F0	8020 F004		00004	180	N2
0001F4	5920 F4EA		006A4	181	SLOL 2,4
0001F8	4780 F04A		00204	182	C 2,5+8
0001FC	5820 F4F6		00680	183	BC 11,N3
000200	47F0 F05A		00214	184	S 2,N+4
000204	8020 F004		00604	185	B EX
000208	5820 F4FE		006A8	186	SLOL 2,4
00020C	4780 F004		001C0	187	C 2,5+12
000210	5820 F4FA		00684	188	BC 11,BRANCH
000214	4320 F50A		006C4	189	S 2,N+8
000218	5000 F00A		00290	190	IC 0,A(2)
00021C	9240 F006		00290	191	ST 0,RES
000220	7A00 F006		00290	192	MVI RES,X+46
000224	9810 F01A		00018	193	AE 0,RES
000228	C7FE			194	L4 1,3,24(113)
00022A	5830 F502			195	BCR 15,14
00022E	D030 F006		0068C	196	L 3,LA
000234	5E30 1000		00000	197	MVC BRANCH,TEMP
000238	5830 3G00		00000	198	L 3,0(,1)
00023C	5030 F502		0068C	199	L 3,0(,3)
000240	47F0 F00A		001C4	200	ST 3,LA
000244				201	B BRANCH+4
00028C				202	DS 18F
000290				203	DS 1F
000294				204	DS 1F
000298	3CF8A8B2			205	DS 1F
00029C				206	DC F,0,000015
0002A0				207	DS 256F
0002AC				208	DS 4F
0002B8	48C27395			209	DS 3F
0002C0				210	DC XL4,48C27395
0002C4				211	DS 1F
0002C8				212	DC X,40000000
0002CC				213	DS 2000XL1
0002D0				214	END
0002D4				215	F,1
0002D8				216	E,1
0002DC				217	F,0
0002E0				218	F,20C0

BRANCH TO N2
OTHERWISE OBTAIN PROPER TABLE ADDRESS
BRANCH TO EX.
R2=D10203.
IF D10203>S(2) THEN
BRANCH TO N3
OBTAIN PROPER TABLE ADDRESS
BRANCH TO EX.
R2=D10203D4.
IF D10203D4>S(3) THEN
GO TO BRANCH(OBTAIN NEW U).
OBTAIN PROPER TABLE ADDRESS.
OBTAIN PROPER DISCRETE VALUE.
CONVERT TO FLOATING POINT.
NORMALIZED FLT. PT. RESULT IN FPR0.
RETURN.
REPLACES THE INSTRUCTION AT BRANCH.
REPLACE INSTRUCTION AT BRANCH.
LOAD PRIMER(ONLY DONE ON FIRST CALL).
GO TO INSTRUCTION FOLLOWING BRANCH.

APPENDIX G

Assembler Listing of GEN6

PAGE 2

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LCC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT
000079	1A46			56	AR 5.4
00007A	7A43	000080		57	AE 4.5E+10
00007B	1C06			58	MFR 0.6
000080	1D04			59	DER 0.4
000082	1C02			60	MFR 0.2
000084	7900	00284		61	CE 0.2
000085	4740	0008F		62	BC 4.0LLIM
000086	7005	00288		63	STE 0.0P151
000087	7A03	0008F		64	AE 4.5E+10
000088	4756	0007A		65	AXLE 5.4E+12
000089	47F3	0008F		66	B CONVER
000090	7A43	0008F		67	AE 4.5E+10
000091	1C04			68	MFR 0.6
000092	70C4			69	DER 0.4
000093	1C07			70	MFR 0.2
000094	5ACD	0008B		71	A 12.5E+10
000095	7A43	0008F		72	AE 4.5E+10
000096	7903	00284		73	CE 0.2
000097	4743	0008F		74	BC 4.0LLIM
000098	50C0	00288		75	ST 12.5E+12
000099	47F0	0007A		76	PC 15.4E+12
000100	1A56	0008F		77	SW 5.6
000101	4140	0008F		78	LA 4.4
000102	1B33			79	SR 3.3
000103	7A23	00284		80	LE 2.0P131
000104	7F23	0008F		81	AU 2.0P131
000105	7023	00288		82	STE 2.0P131
000106	5493	0008F		83	L 9.4
000107	5500	0008F		84	SLL 9.4
000108	5093	00284		85	ST 9.4P131
000109	4734	0008F		86	DALE 3.4E+13
000110	1BCC			87	SR 12.12
000111	1B5A			88	SR 11.11
000112	1P77			89	SR 7.7
000113	1A66			90	SD 6.4
000114	1A33			91	SP 3.3
000115	1A44			92	SP 8.8
000116	5P93	00288		93	L 9.4P131
000117	80B0	00004		94	SLOL 8.4
000118	1A69			95	AR 6.4
000119	80B3	0008F		96	SLOL 8.4
000120	1A78			97	AR 7.8
000121	50A3	00004		98	SLOL 8.4
000122	1A8A			99	AR 11.8
000123	62A3	00004		100	SLOL 8.4
000124	1A8A			101	AR 12.8
000125	7736	0008F		102	AXLE 3.4E+14
000126	50A3	0008F		103	ST 6.5
000127	5073	0008F		104	ST 7.5E+4
000128	5093	005C0		105	ST 11.5E+8
000129	50C0	0008F		106	ST 12.5E+12
000130	49H3	00004		107	SLL 11.4
000131	4970	00004		108	SLL 7.4
000132	4950	00004		109	SLL 6.4
000133	1B33			110	SR 3.3

FPR0=X+1.
 FPR0=PI(X)*(X+R).
 FPR0=PI(X)*(X+R)/(X+1).
 FPR0=PI(X)-PI(X)*(X+R)+Q/(X+1).
 IF PI(X) < 0.1LLIM.
 BRANCH TO CONVER.
 OTHERWISE STORE FPR0=0(X+1) INTO P155).
 INCREMENT X+R.
 CONTINUE.

THIS SECTION OF CODE
 CALCULATES SUCCESSIVE PROBABILITY
 RELATIVES, USING THE RECURSIVE
 RELATION, UNTIL A PROBABILITY=0LLIM
 IS OBTAINED.
 THE CORRESPONDING X-VALUE
 IS STORED INTO XST
 AND A BRANCH
 IS MADE TO L2
 FOR FURTHER CALCULATIONS.

A3=1.
 CONVERTING TO FIXED POINT.

CONTINUE

A3=1.
 CLEAR AB.
 P9=P11).
 R9=01.
 R6=SUM(D1).
 R8=0102.
 R7=SUM(D10D2).
 R8=010203.
 R11=SUM(D10D203).
 R8=01020304.
 R12=SUM(D10D20304).
 CONTINUE.
 STORE SUM(D1) INTO S101).
 STORE SUM(D102) INTO S11).
 STORE SUM(D10D203) INTO S12).
 STORE SUM(D10D20304) INTO S13).
 R11=SUM(D10D20304).
 R7=SUM(D10D20304).
 R6=SUM(D10D20304).
 R3=1.

LDC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT
000106	000106			166	USING RANER1,15
000107	000107			167	OC REL'07.
000108	000108			168	OC CLT' RANER1'
000109	000109			169	STM 1,3,25(13)
000110	000110			170	SR 0,0
000111	000111			171	TEMP
000112	000112			172	M 2,RPAT
000113	000113			173	ST 3,LA
000114	000114			174	SR 2,2
000115	000115			175	SR 2,0
000116	000116			176	SLDL 2,4
000117	000117			177	C 2,5
000118	000118			178	OC 4,EX
000119	000119			179	SLDL 2,4
000120	000120			180	C 2,5,4
000121	000121			181	AC 11,N2
000122	000122			182	S 2,N
000123	000123			183	B 6X
000124	000124			184	SLDL 2,4
000125	000125			185	C 2,5,8
000126	000126			186	AC 11,N3
000127	000127			187	S 2,N,4
000128	000128			188	R 6X
000129	000129			189	SLDL 2,4
000130	000130			190	C 2,5,12
000131	000131			191	AC 11,NRANCH
000132	000132			192	S 2,N,8
000133	000133			193	IC 0,4(2)
000134	000134			194	ST 2,RES
000135	000135			195	MVI RES,X'46'
000136	000136			196	AF 0,RES
000137	000137			197	LM 1,3,2,1131
000138	000138			198	RGR 15,14
000139	000139			199	TEMP
000140	000140			200	MVC RANER1,TEMP
000141	000141			201	L 3,0(1,1)
000142	000142			202	L 3,0(1,3)
000143	000143			203	ST 3,LA
000144	000144			204	R BRANCH,4
000145	000145			205	DS 1,AF
000146	000146			206	DS 1F
000147	000147			207	DS 1F
000148	000148			208	DS 1F
000149	000149			209	DS 256F
000150	000150			210	DS 4F
000151	000151			211	DS 3F
000152	000152			212	DS 3F
000153	000153			213	DS 3F
000154	000154			214	DS 3F
000155	000155			215	DS 3F
000156	000156			216	DS 3F
000157	000157			217	DS 3F
000158	000158			218	DS 3F
000159	000159			219	DS 3F
000160	000160			220	DS 3F

BRANCH MADE ON FIRST CALL ONLY.
GENERATE NEW U.
STORE FOR NEXT CALL.

R2-D1.
IF 01<5 THEN
BRANCH TO EX
P2-D107.
IF 01022=5(11) THEN
BRANCH TO N2
OTHERWISE OBTAIN PROPER TABLE ADDRESS
BRANCH TO EX.
P2-D102D3.
IF 0102013=5(2) THEN
BRANCH TO N3
OBTAIN PROPER TABLE ADDRESS
BRANCH TO EX.
P2-D102D14.
IF 010203045=5(13) THEN
GO TO BRANCHIDRAIN NEW U3.
OBTAIN PROPER TABLE ADDRESS.
OBTAIN PROPER DISCRETE VALUE.
CONVERT TO FLOATING POINT.

NORMALIZED FLT. PT. RESULT IN FPRC.
RETURN.
REPLACES THE INSTRUCTION AT BRANCH.
REPLACE INSTRUCTION AT BRANCH.
LOAD PRIMERIONLY DONE ON FIRST CALL.

GO TO INSTRUCTION FOLLOWING BRANCH.

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LOC	OBJECT CODE	ADDR1 ADDR2	STMT	SOURCE STATEMENT
CONFAC	0C070000		221	-F000
000ECO	00000700		222	-F02000

APPENDIX H
Assembler Listing of GEN7

NOT REPRODUCIBLE

PAGE 1

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LOC OBJECT CODE ADDR1 ADDR2 STMT SOURCE STATEMENT

000000

```

1 GEN7 START 0
2 .....
3 SOURCE---L.E. CANNON, UCA, DEPT. OF STAT., JUN 1970.
4 PURPOSE---TO SUPPLY THE USER WITH A FAST PROCEDURE FOR GENERATING DIS-
5 CRET RANDOM VARIABLES WITH A SPECIFIED PROBABILITY.
6 USAGE-----1. CALL DSETUP(P,X,N), 'P' AND 'X' ARE VECTORS OF PROBA-
7 BILITIES AND THE CORRESPONDING DISCRETE VARIABLES ( MUST
8 BE INTEGERS<256). 'N' IS THE NUMBER OF ELEMENTS IN THE
9 VECTORS. DSETUP SETS UP THE TABLE FROM WHICH RANDIS GENER-
10 ATES A RANDOM NUMBER. DSETUP NEED BE CALLED ONLY ONCE FOR
11 A GIVEN 'P', 'X', AND 'N'.
12 2. RANDIS(100), '100' MUST BE AN ODD INTEGER, IT PRIMES
13 THE GENERATING SCHEME. X REPRESENTS THE DESIRED RANDOM
14 VARIABLE, RETURNED IN FLOATING POINT.
15 METHOD---THE METHOD IS THAT OF MARSAGLIA AS DESCRIBED IN 'COMM. ACM'
16 6, 11, JAN 1963, 37.
17 .....
18 ENTRY TSETUP
19 0 1210,15)
20 DC XL1'07.
21 DC CL7' TSETUP'
22 STN 14,12,12(13)
23 BALR 19,0
24 USING 0,10
25 LP 14,13
26 LA 13,APFA
27 ST 13,8(0,14)
28 ST 14,4(0,13)
29 L 5,R1,11
30 L 5,0(,5)
31 SLL 5,2
32 L 11,0(,11)
33 LA 4,4
34 SR 4,4
35 SP 3,3
36 LE 2,0(1,11)
37 AU 2,ZEPD
38 STF 2,P(1)
39 L 9,P(1)
40 SLL 9,8
41 ST 9,P(1)
42 DMLE 3,4,13
43 SR 12,12
44 SR 11,11
45 SR 7,7
46 SR 6,6
47 SP 3,3
48 L4
49 L 9,P(1)
50 SLDL 9,4
51 AR 6,6
52 SLDL 8,4
53 AR 7,7
54 SLDL 8,4
55 AR 11,8

```

LOAD N INTO R5
CONVERT N TO WORDS (1 WORD= 4 BYTES).
LOAD ADDRESS OF P VECTOR INTO R11.

R3=1.
LOAD LOAD PBR2 WITH P(1) FROM PARM. LIST.
CONVERTING TO FIX POINT.

CONTINUE

R3=1.
CLEAR RA.
R9=P(1).
R4=01.
R6=SUM(01).
R7=SUM(01D2).
R8=01D203.
R11=SUM(01D203).

NOT REPRODUCIBLE

LCC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT
000076	8180 0004	00004		56	SLML 9.4
000077	1AC9			57	AP 12.8
000078	B734 A04C	0005E		58	DXLE 3.4.14
000079	5CA3 A00A	0001C		59	ST 6.5
000080	5070 A00E	00A20		60	ST 7.5.4
000081	5070 A012	00A24		61	ST 11.5.8
000082	5070 A016	00A28		62	ST 12.5.12
000083	5070 A004	00004		63	SL 11.4
000084	8370 0004	00004		64	SL 7.4
000085	8370 0004	00004		65	SL 6.4
000086	1A33			66	SP 3.1
000087	1A33			67	SP 8.8
000088	5893 1204	0021C		68	L 9.4(3)
000089	5893 0004	00004		69	SL 8.4
000090	1A43			70	SR 4.4
000091	1A79			71	SR 7.8
000092	1A84			72	SR 11.8
000093	1A84			73	SR 8.4
000094	0A02 0004	00004		74	SL 8.4
000095	0A02 0004	00004		75	SR 7.8
000096	1A84			76	SR 11.8
000097	1A84			77	SR 8.8
000098	1A84			78	SL 8.4
000099	1A84			79	SL 11.8
000100	B734 A00C	0009E		80	DXLE 3.4.15
000101	1AC9			81	SR 12.12
000102	5070 A01A	00A2C		82	ST 6.4
000103	5070 A01E	00A30		83	ST 7.4.4
000104	5070 A022	00A34		84	ST 11.4.8
000105	1A77			85	SR 7.7
000106	1A80			86	SR 0.0
000107	58A0 AE06	00E18		87	L 6.4(1)
000108	58A0 1C04	00004		88	L 11.4(1)
000109	1A33			89	SR 3.1
000110	1A23			90	SR 8.8
000111	5893 A20A	0021C		91	L 9.4(3)
000112	5893 0004	00004		92	SL 8.4
000113	5093 A20A	0021C		93	ST 9.4(3)
000114	5583 A00A	00E1C		94	C 8.4(1)
000115	4780 A0FE	00110		95	DC 8.4
000116	1A79			96	AR 7.8
000117	5570 A00E	00E20		97	C 7.4(2000)
000118	4720 A10A	0011C		98	RC 2.4.9
000119	5723 5000	00000		99	L 2.0(1.1)
000120	1A79			100	SR 7.8
000121	422C A632	00A44		101	ST 2.4(12)
000122	31CA A0F4	00106		102	DXLE 12.6.4
000123	1A79			103	AR 7.8
000124	8734 A0CE	000E0		104	DXLE 3.4.17
000125	1A05			105	AR 0.4
000126	1A05			106	CR 0.4
000127	4740 A0CC	000DE		107	RC 4.4.6
000128	5830 A616	00A28		108	L 3.5.12
000129	5830 A622	00A34		109	S 3.4.8
000130	1A1C			110	CH 3.12

R8-D1020304.
 R12-SUM(01020304).
 CONTINUE.
 STORE SUM(01) INTO S(01).
 STORE SUM(0102) INTO S(1).
 STORE SUM(010203) INTO S(2).
 STORE SUM(01020304) INTO S(3).
 R11-SUM(010203)=16.
 R7-SUM(0102)=16.
 R4-SUM(01)=16.
 R3=1.
 CLEAR R4.
 R9=0.
 R8-D1.
 R4-SUM(01)=16-SUM(01).
 R7-SUM(0102)=16-SUM(01).
 R11-SUM(010203)=16-204(01).
 CLEAR R4.
 R4=0.
 R7-R7-SUM(02).
 R11-R11-SUM(02).
 CLEAR R4.
 R8-D3.
 R11-R11-SUM(03).
 CONTINUE.
 STORE R4 INTO M(01).
 STORE R7 INTO M(1).
 STORE R11 INTO M(2).
 LOAD R11 WITH ADDRESS OF X VECTOR.
 R3=1.
 CLEAR R4.
 R9=0.
 R8-D1, R8-D2, R8-D3, R8-D4.
 RESTORE SHIFTED P(1).
 IF R8=0.
 BRANCH TO L8.
 OTHERWISE STORE R2IDISCRETE R.V.
 CHECK THAT TABLE LENGTH IS NOT EXCEEDED.
 LOAD R2 WITH DISCRETE VALUE.
 THE NUMBER OF TIMES CORRESPONDING
 TO THE DIGIT IN R4.
 CONTINUE.
 CONTINUE L8 LOOP
 UNTIL FIRST 4 DIGITS OF
 EACH P(1) HAVE BEEN SHIFTED.
 THIS SECTION OF CODE
 RESETS M(1)

LOC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT
000126	4780 A122		00134	111	AC 9.0UT
000127	181C			112	SR 3.12
000128	5830 A622		00634	113	A 3.0M+8
000129	5830 A622		00634	114	ST 3.0M+8
000130	5830 A622			115	DS 0M
000131	5830 A622			116	L 13.0M+8
000132	5830 A622		00104	117	L 14.12.12(113)
000133	5830 A622		0000C	118	BCR 15.14
000134	5830 A622			119	DRCP 10
000135	5830 A622			120	ENTRY RANDIS
000136	5830 A622			121	USING RANDIS.15
000137	5830 A622			122	DC 11.07
000138	5830 A622			123	DC 11.07
000139	5830 A622		00014	124	ST 0.3.20(13)
000140	5830 A622			125	SFR 0.0
000141	5830 A622		00106	126	R 2.0M
000142	5830 A622		00638	127	M 2.0M
000143	5830 A622		0063C	128	ST 3.1A
000144	5830 A622			129	SR 2.7
000145	5830 A622			130	SR 0.0
000146	5830 A622		00004	131	SLOL 2.4
000147	5830 A622		0063C	132	C 2.5
000148	5830 A622		00104	133	AC 4.0M
000149	5830 A622		00004	134	SLOL 2.4
000150	5830 A622		00620	135	C 2.5+4
000151	5830 A622		0017C	136	PC 11.02
000152	5830 A622		0062C	137	S 2.0M
000153	5830 A622		00104	138	B EX
000154	5830 A622		00004	139	SLOL 2.4
000155	5830 A622		00624	140	C 2.5+8
000156	5830 A622		00104	141	PC 11.0M
000157	5830 A622		00630	142	S 2.0M+4
000158	5830 A622		00104	143	R EX
000159	5830 A622		00004	144	SLOL 2.4
000160	5830 A622		00628	145	C 2.5+12
000161	5830 A622		00104	146	BC 11.0M
000162	5830 A622		00634	147	S 2.0M+9
000163	5830 A622		00644	148	EX 0.0M
000164	5830 A622		00218	149	ST 0.0M
000165	5830 A622		00218	150	ST 0.0M
000166	5830 A622		00218	151	AE 0.0M
000167	5830 A622		00014	152	LM 0.3.20(13)
000168	5830 A622		0063C	153	ACR 15.14
000169	5830 A622		00106	154	L 3.1A
000170	5830 A622		00000	155	MVC BRANCH,TEMP
000171	5830 A622		00000	156	L 3.0(1.1)
000172	5830 A622		00000	157	L 3.0(1.1)
000173	5830 A622		0063C	158	ST 3.1A
000174	5830 A622		00150	159	B BRANCH+4
000175	5830 A622			160	AREA
000176	5830 A622			161	RES
000177	5830 A622			162	P
000178	5830 A622			163	S
000179	5830 A622			164	N
000180	5830 A622			165	BPAT
000181	5830 A622				XL4+4MC27395

IF TABLE LENGTH IS EXCEEDED.

BRANCH TO CALLING ROUTINE.

BRANCH MADE ON FIRST CALL ONLY.
GENERATE NEW U.
STORE FOR NEXT CALL.

R2=01.
IF 01CS THEN
BRANCH TO EX
R2=0107.
IF 0102>S(1) THEN
BRANCH TO N2
OTHERWISE OBTAIN PROPER TABLE ADDRESS
SPANW TO EX.
R2=010203.
IF 010203>S(2) THEN
BRANCH TO N3
OBTAIN PROPER TABLE ADDRESS
R2=01020304.
IF 01020304>S(3) THEN
GO TO BRANCH(Obtain NEW U).
OBTAIN PROPER TABLE ADDRESS.
OBTAIN PROPER DISCRETE VALUE.
CONVERT TO FLOATING POINT.
NORMALIZED FLT. PT. RESULT IN FPRO.
RETURN.
REPLACES THE INSTRUCTION AT BRANCH.
REPLACE INSTRUCTION AT BRANCH.
LOAD PRIMER(ONLY DONE ON FIRST CALL).
GO TO INSTRUCTION FOLLOWING BRANCH.

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LCC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE	STATEMENT
00063C				166	LA	DS 1F
000640	40000000			167	ZERO	DC X'40000000'
000644				168	A	DS 2000XL1
000618	00000001			169		END
00061C	00000000			170		=F'1'
000620	00000700			171		=F'0'
				172		=F'2000'

Best Available Copy